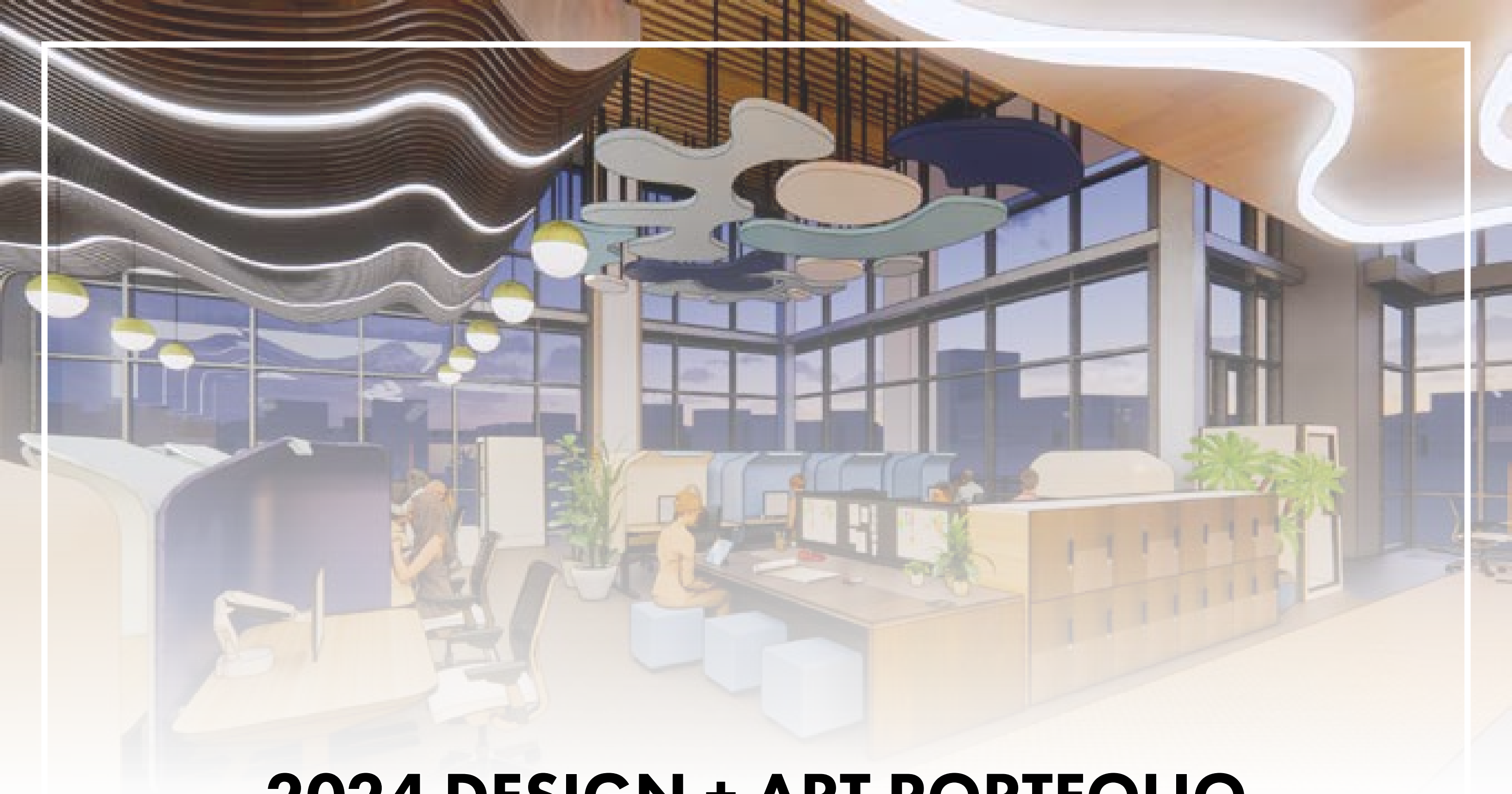




2024 DESIGN + ART PORTFOLIO

Emma Wasserman

T: 475-298-5562
E: emmatwas@gmail.com

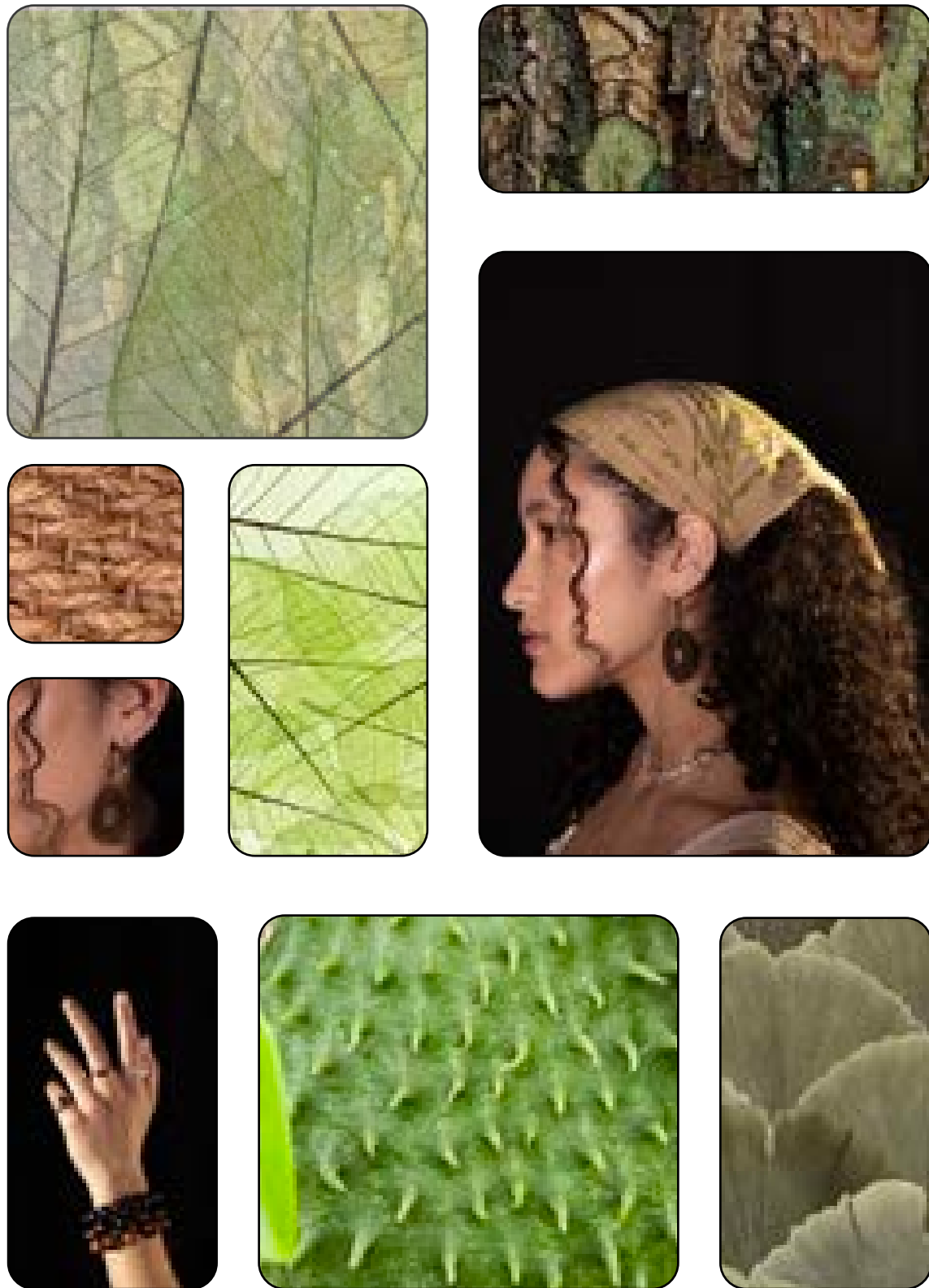
ABOUT ME

Hi, I’m Emma!

I have a B.F.A. in Environmental and Interior Design with a minor in Architecture from Syracuse University, where I developed my skills in design theory, space planning, environmental principles, materials and their properties, and building systems. I am passionate about creating healthy and sustainable spaces that enhance the lives of those who inhabit them.

I have experience in both residential and commercial design and have used my skills in inclusive and evidenced-based and to create functional and visually appealing spaces. My skills in AutoCAD, SketchUp, Rhino, Revit, Enscape and Adobe Creative Suite, as well as my keen eye for detail, allow me to produce high-quality, visually stunning designs. I am a dedicated and hardworking individual, who is always eager to learn and grow. I am excited to apply my knowledge and skills to real-world projects as I begin my career in the industry.

In my free time, I enjoy gardening and listening to Men I Trust!



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01: SENIOR CAPSTONE PROJECT

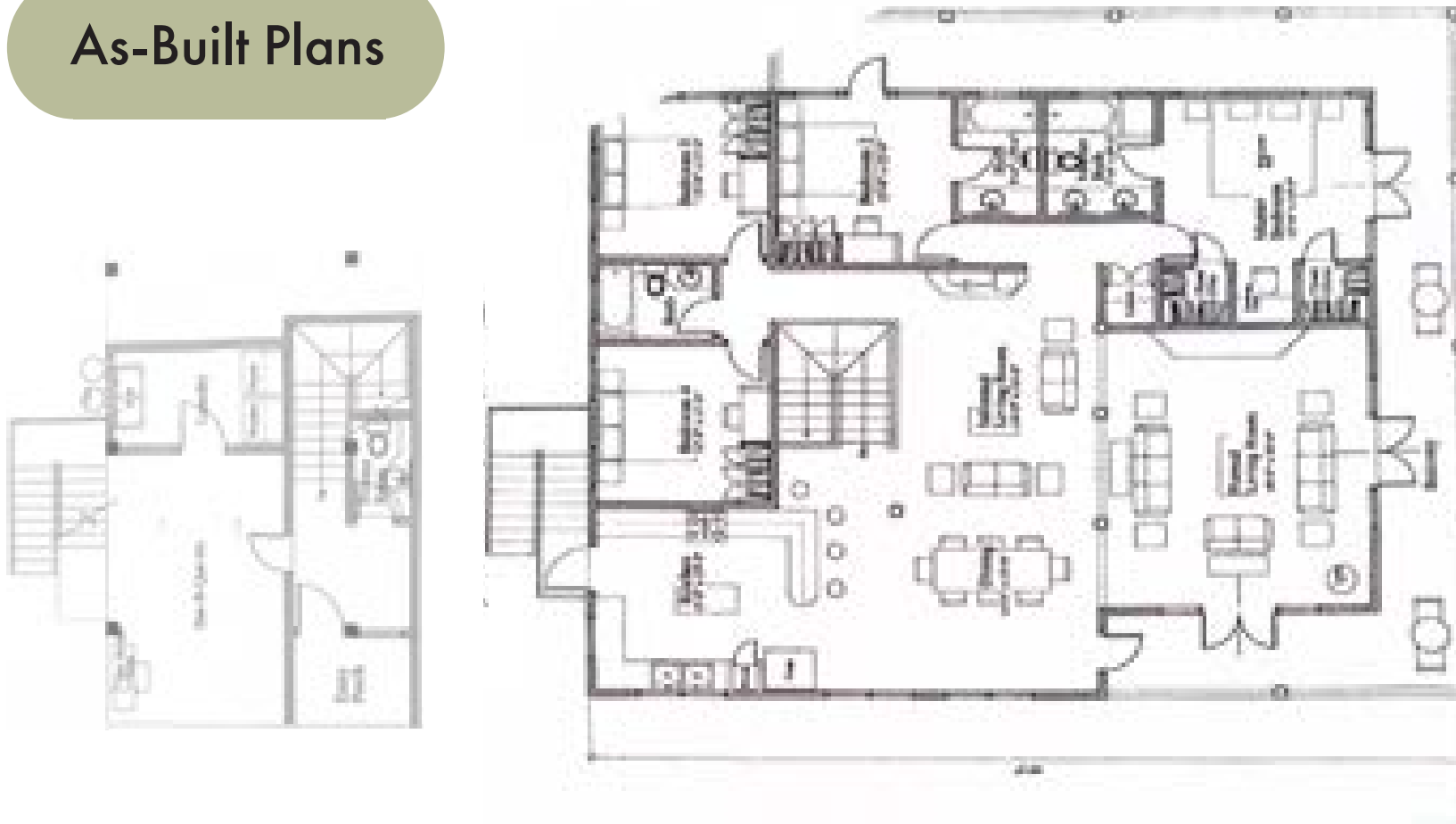
Shaping Local Homestay Experience: Promoting Cultural Authenticity and Environmental Sensitivity

Introduction

Many hotels throughout the Caribbean focus on providing low-cost, convenient, and hassle-free travel experiences, lacking regard for the environmental or social impact of tourism on the local community.

The purpose of this study is to investigate homestay experience that follows the principles of slow tourism to create a culturally authentic and environmentally sensitive design.

As-Built Plans

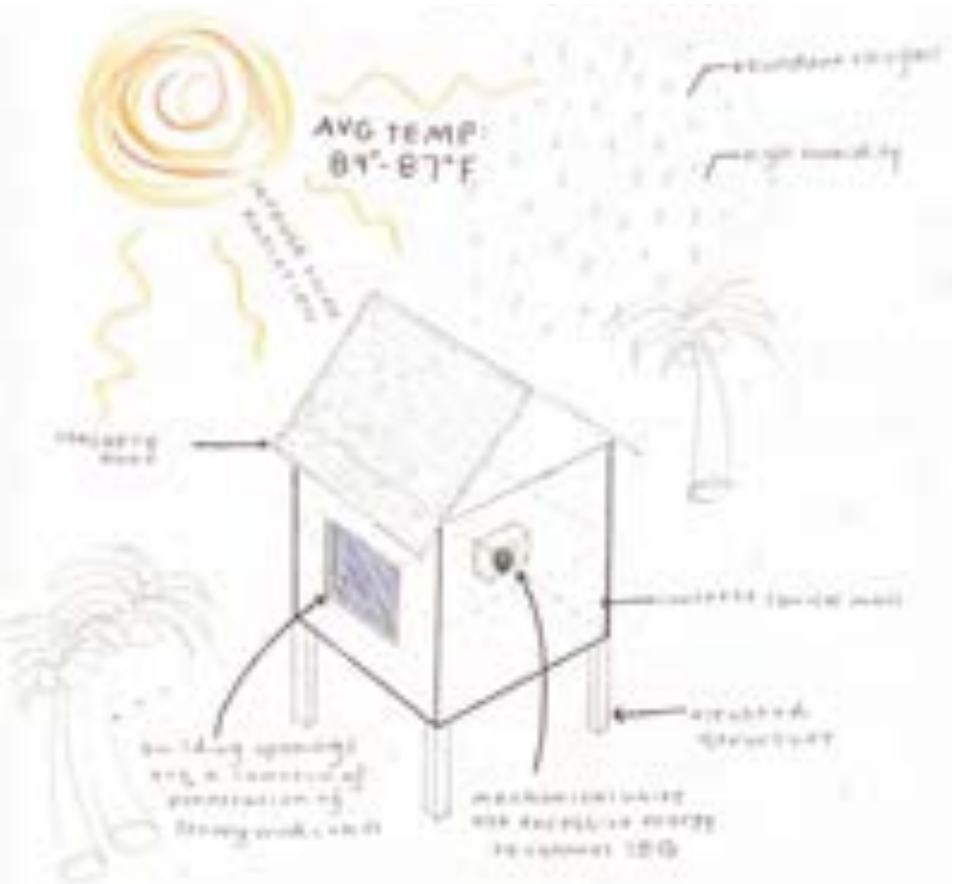


Site Analysis

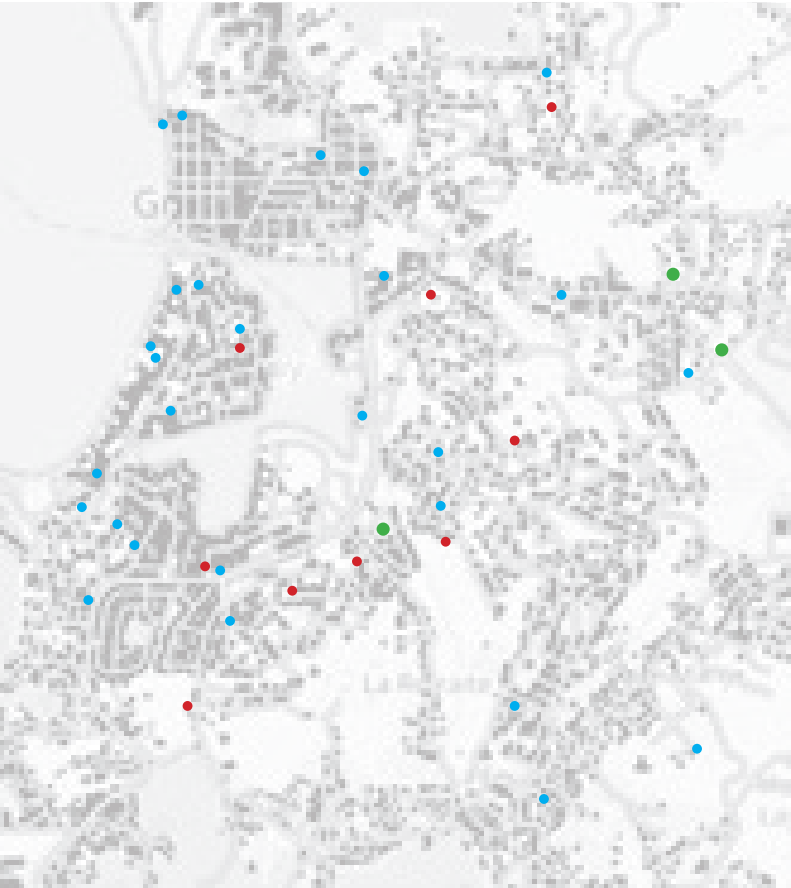
Topography Analysis



Environmental Study *Tropical Climate*



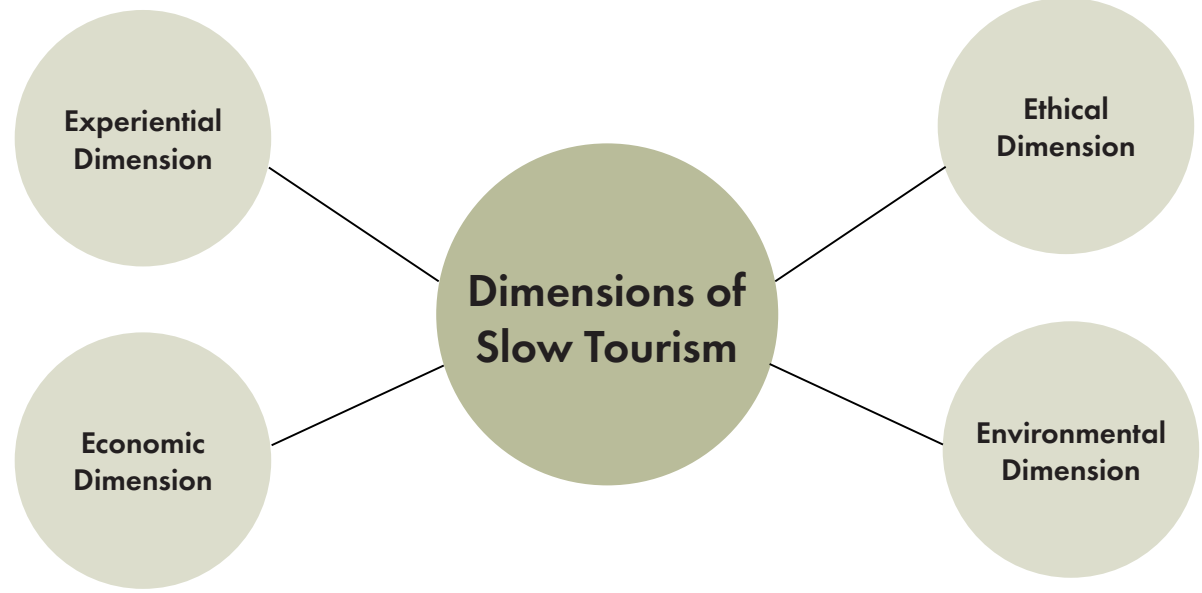
Rodney Bay Accomodation



Hotels Vacation Rentals Homestays

Homestays are greatly outnumbered by hotels and vacation rentals

Qualitative / Design Strategy



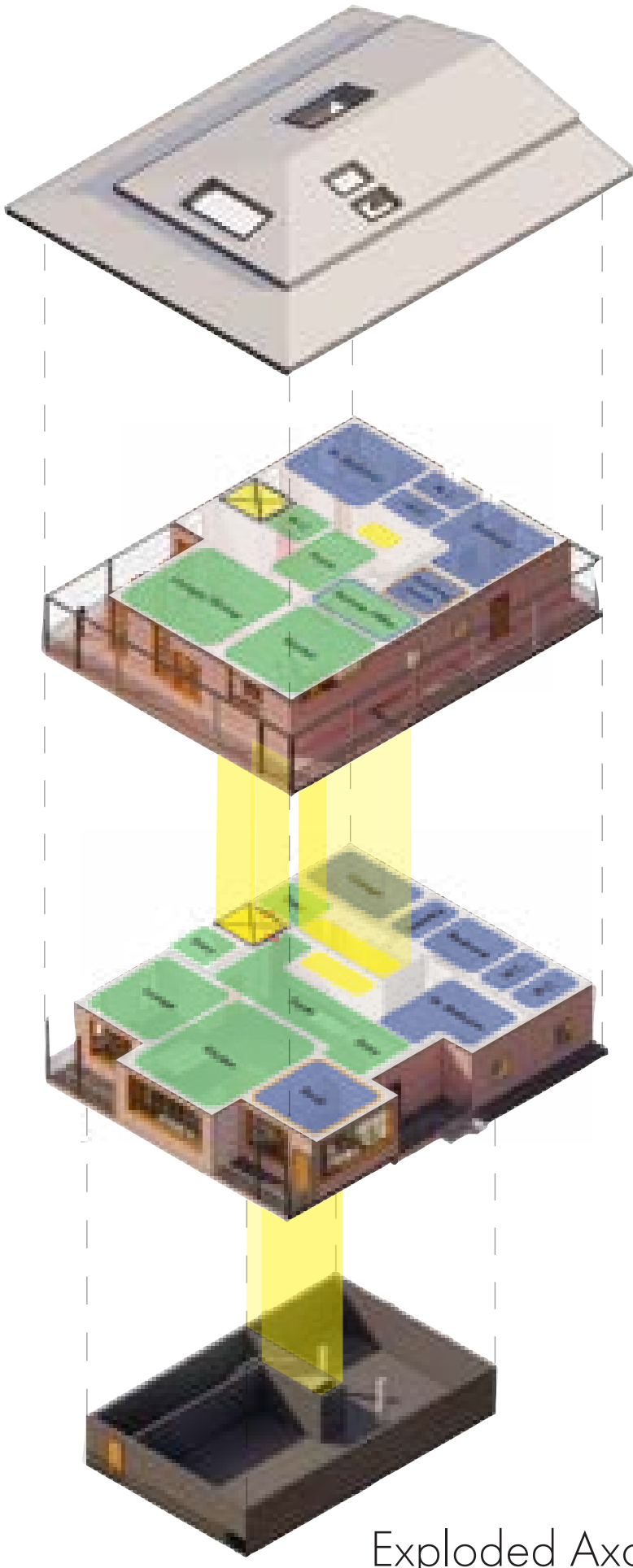
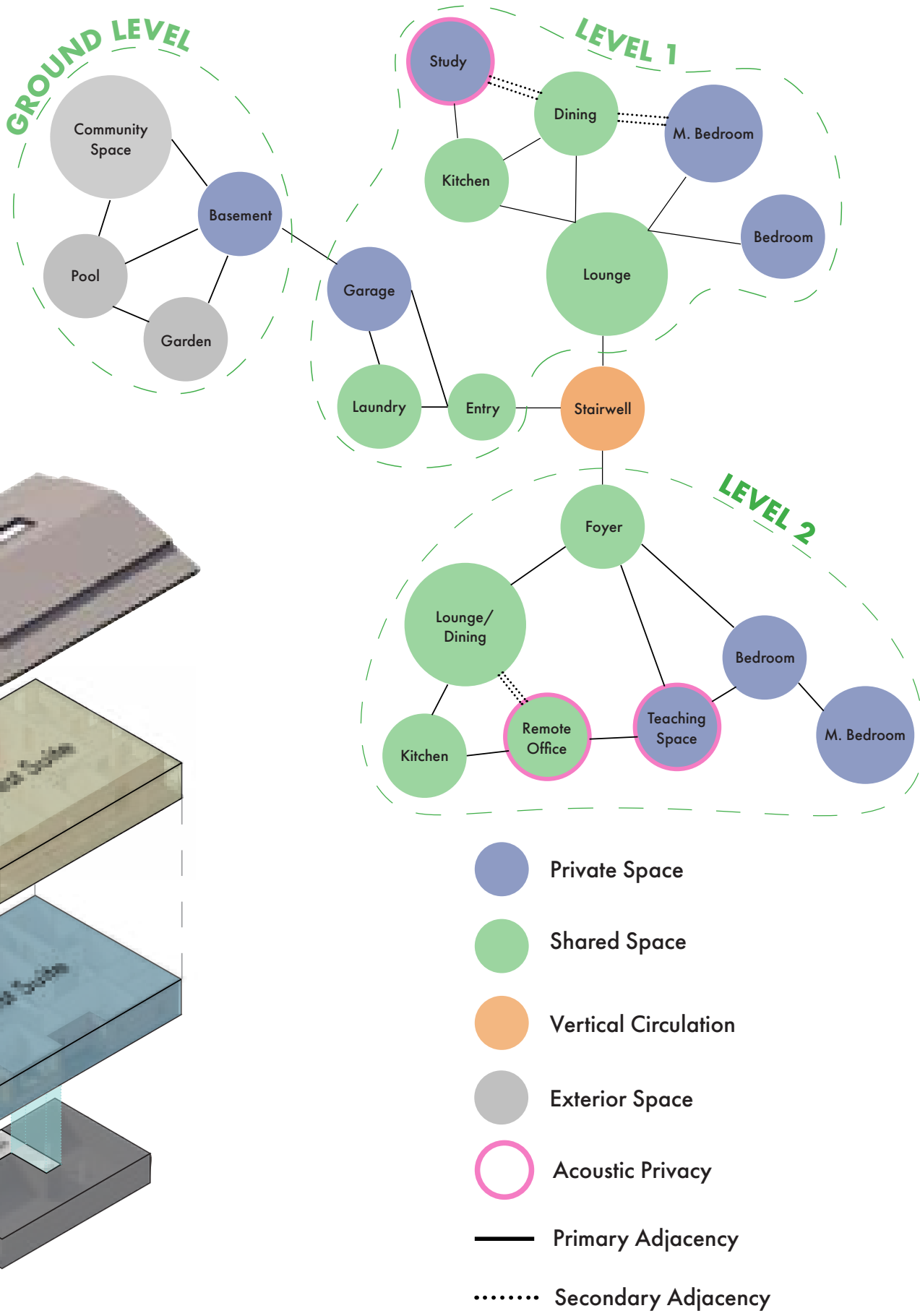
Quantitative

Master Bedroom	2
Bedroom	2
Demonstration Kitchen	1
Teaching Space	1
Remote Office / Study	2
Lounge Space	2
Home Garden	1
Community Space	1

Programming

Space Planning

Bubble Diagram

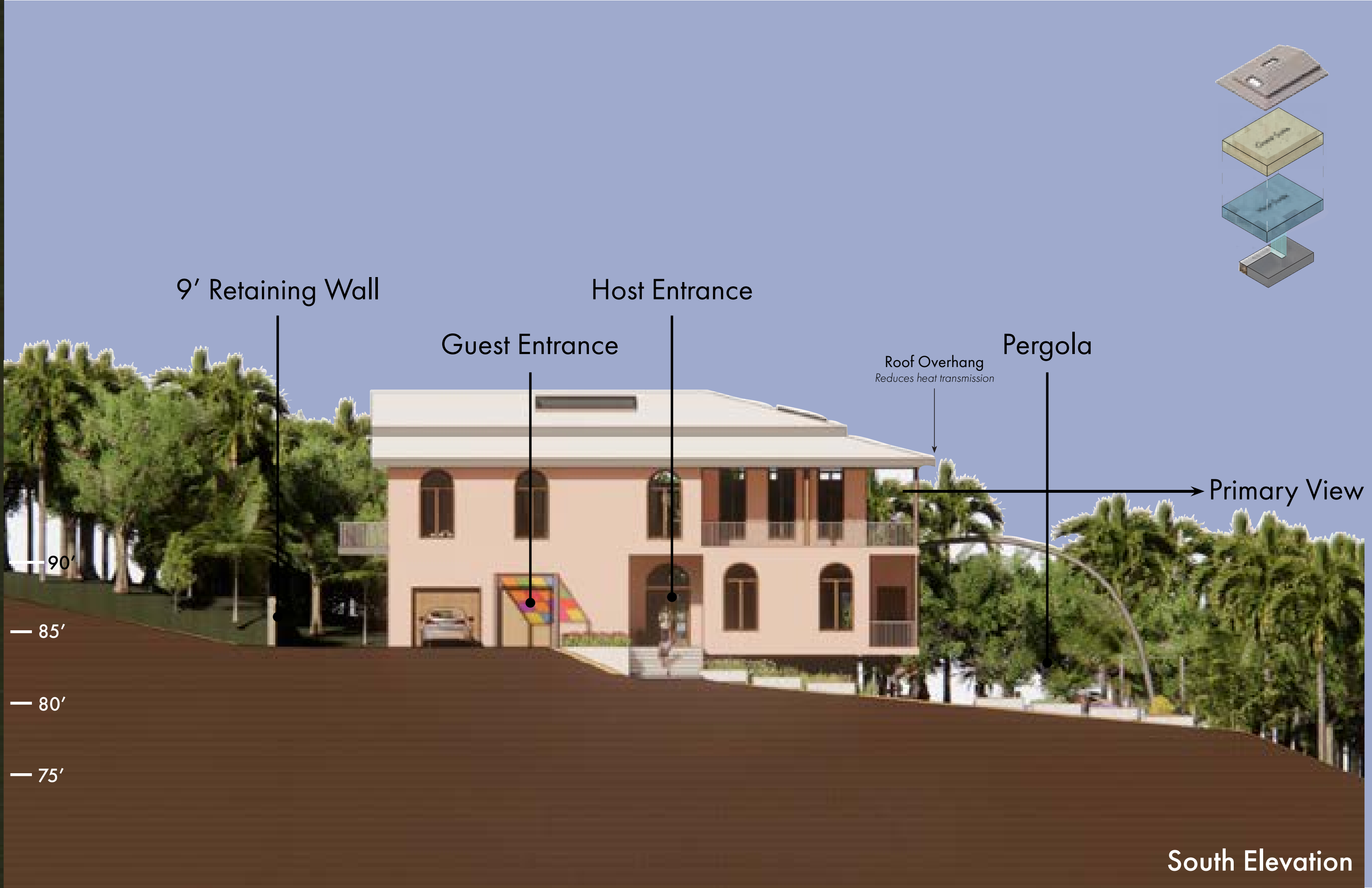
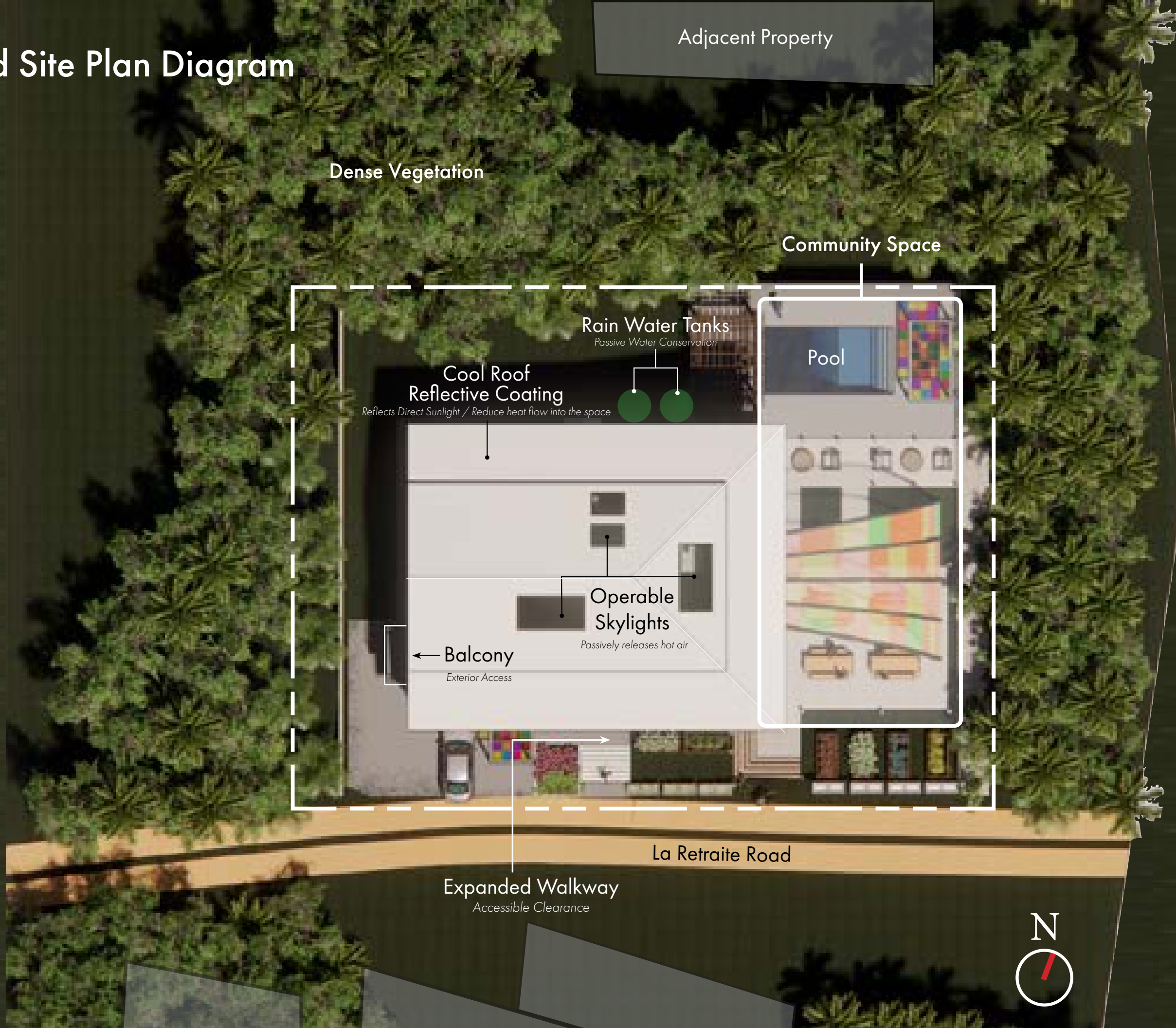


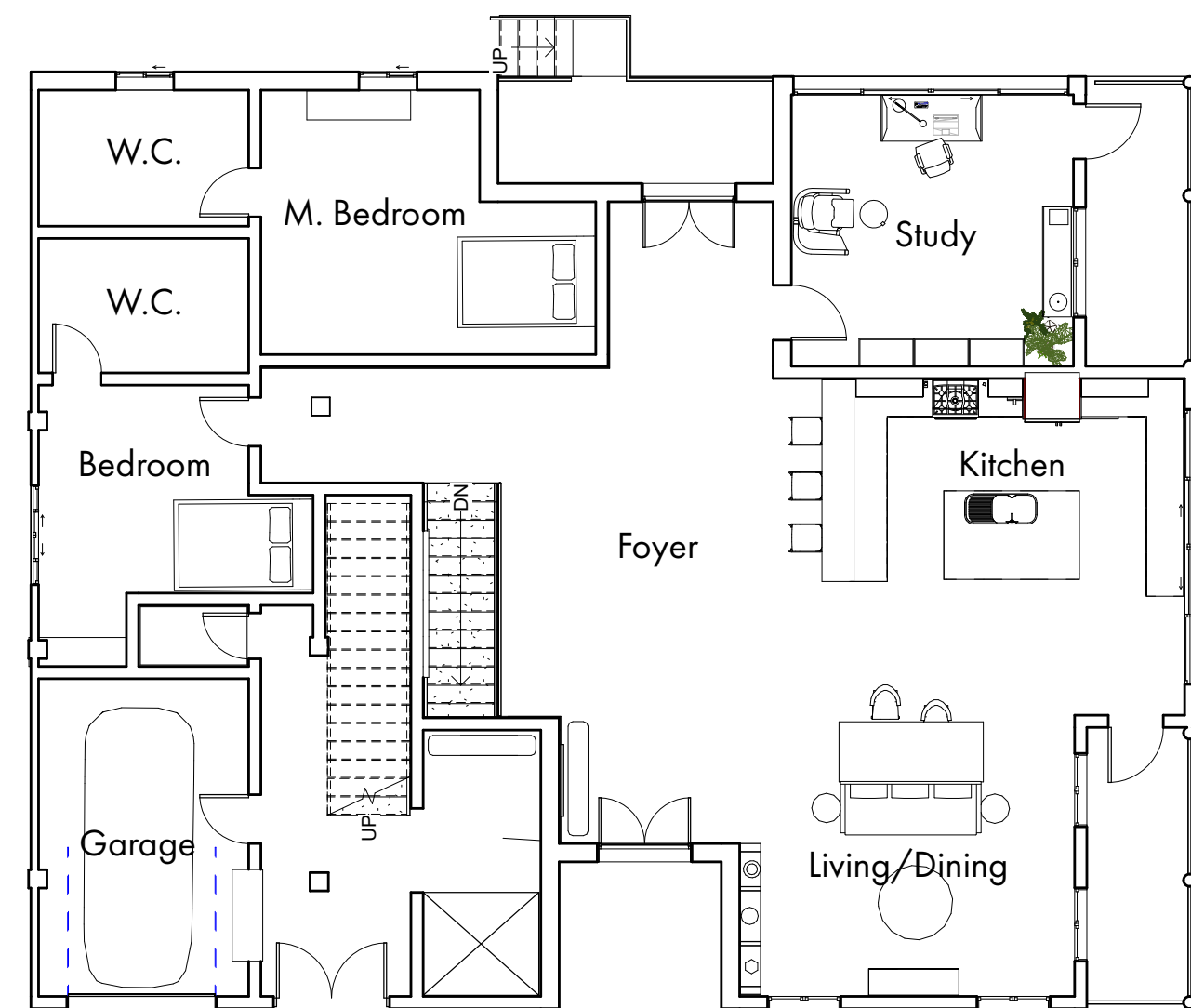
Exploded Axon

Exterior View

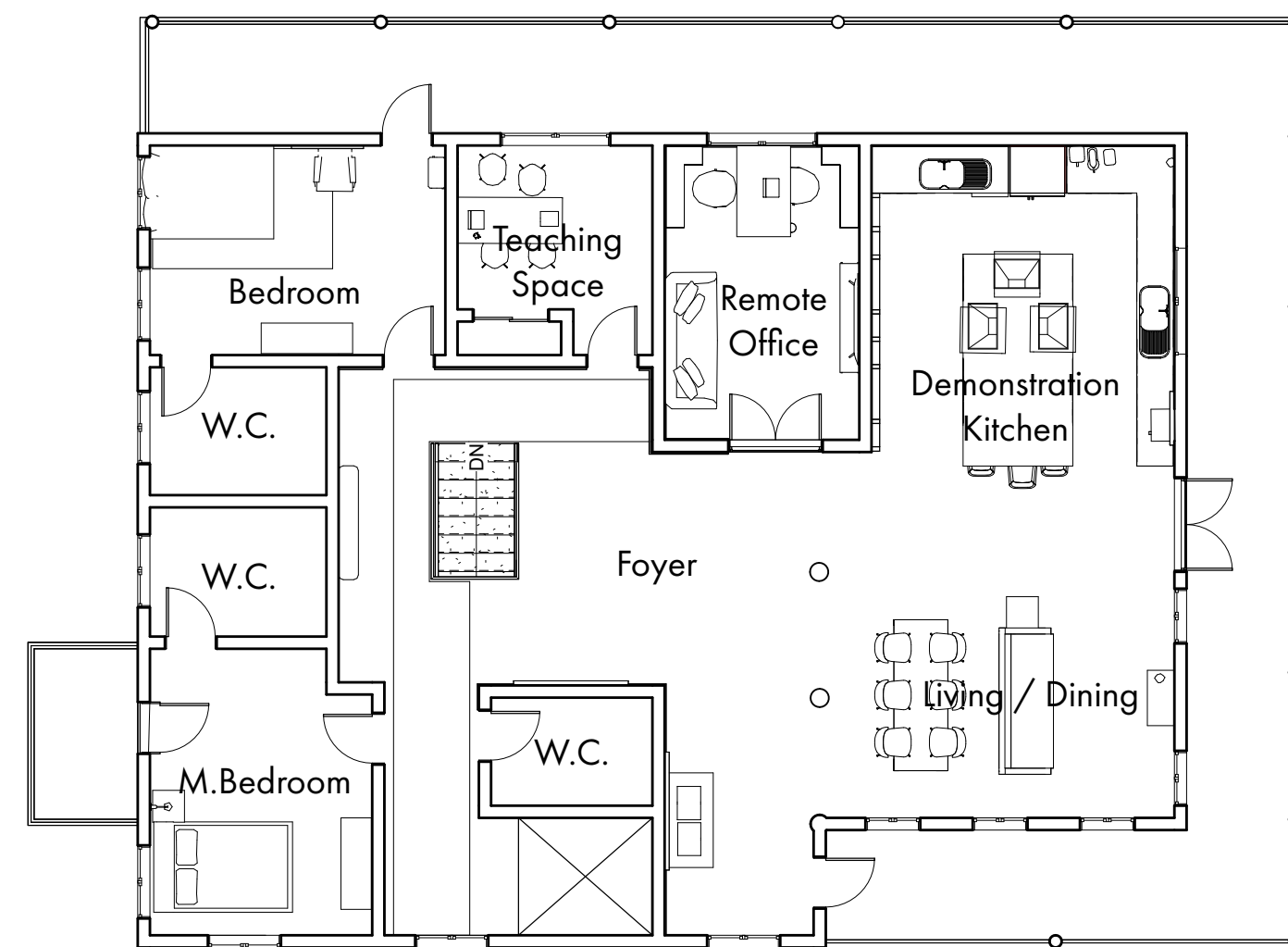


Proposed Site Plan Diagram



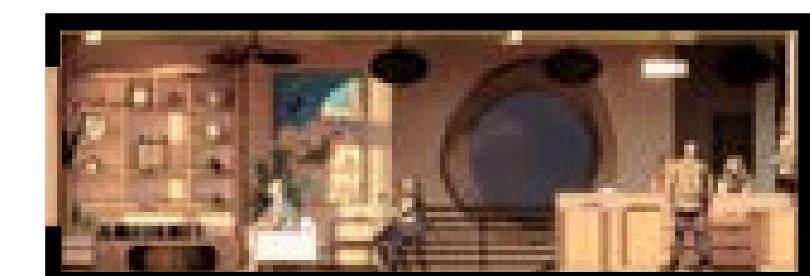
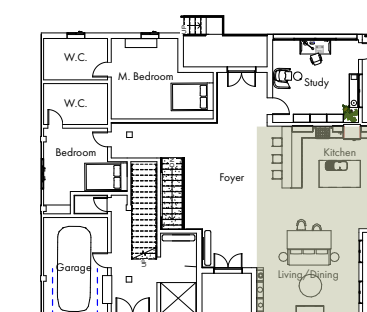


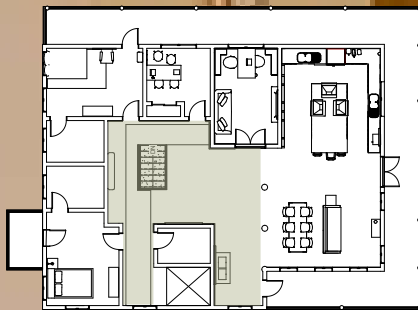
Level 1 Floor Plan



Level 2 Floor Plan

Level 1 Kitchen/Lounge

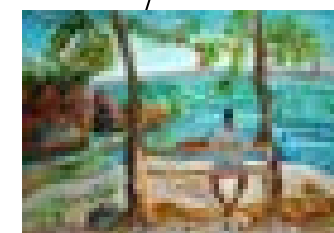
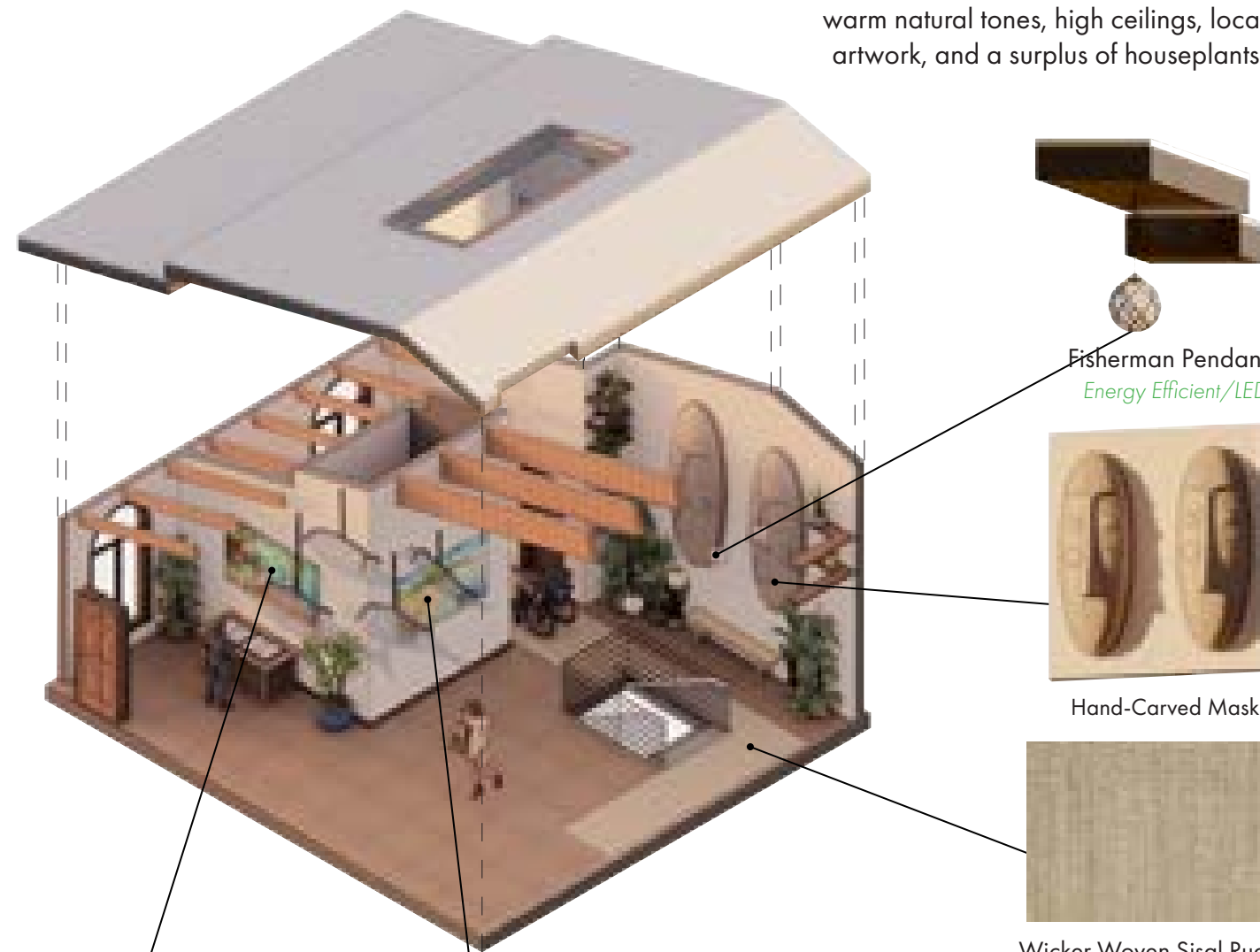




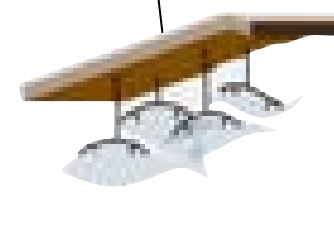
Level 2 Foyer

The guest foyer welcomes homestay guests into their temporary residence. It is a cultural exhibition space - a celebration of local expression and tradition.

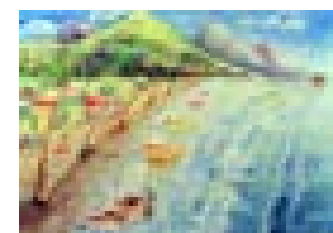
The space features bright natural light, warm natural tones, high ceilings, local artwork, and a surplus of houseplants.



'Gazing Out to Sea'
Oil, 2006



Glass Fish Pendant

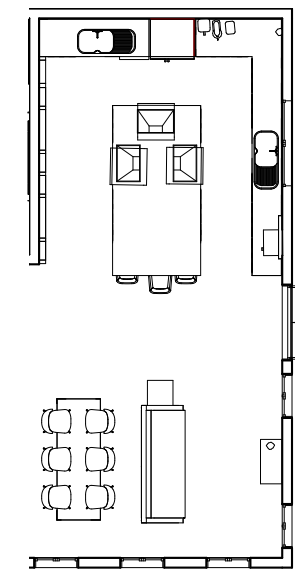


'A Fishing Village'
Watercolor, 2002

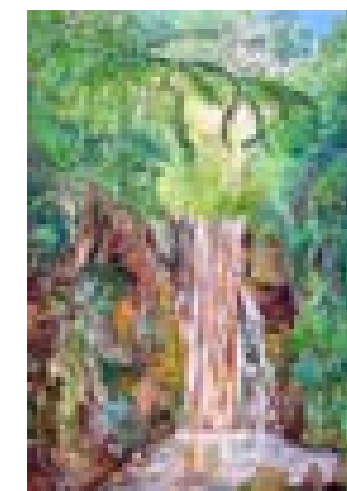


Montana Natural Wood
Look Porcelain Tile
TileBar / 'Reclaimed Wood'

Level 2 Kitchen and Lounge



Enlarged Plan



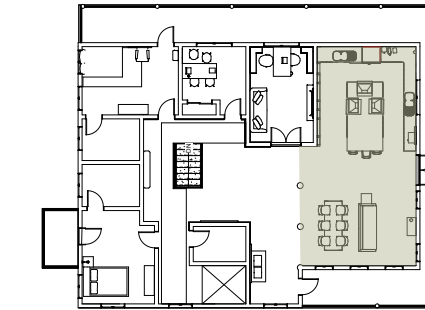
'The Diamond Falls'
Oil, 2009



Fisherman Pendant
Energy Efficient/LED

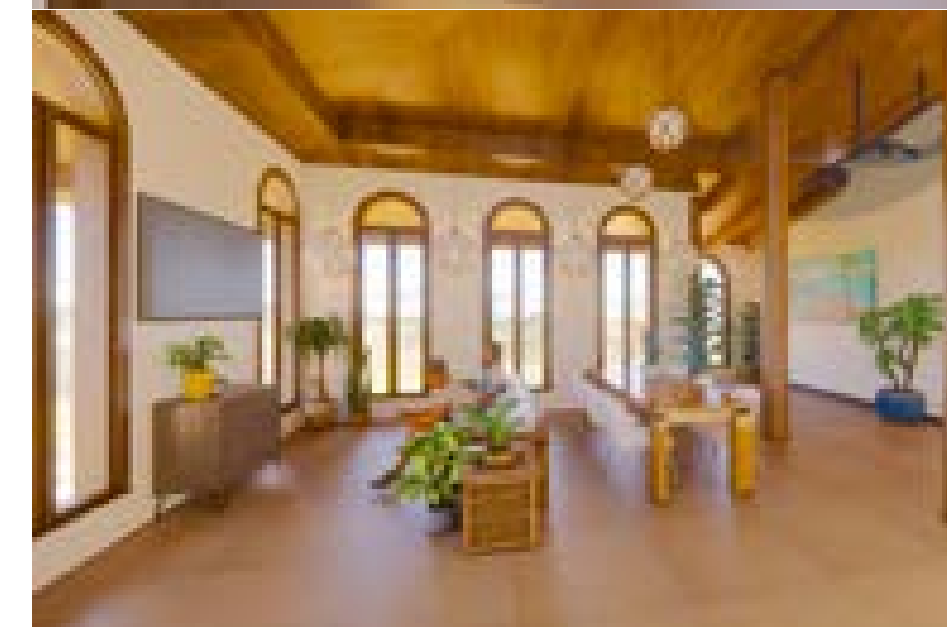
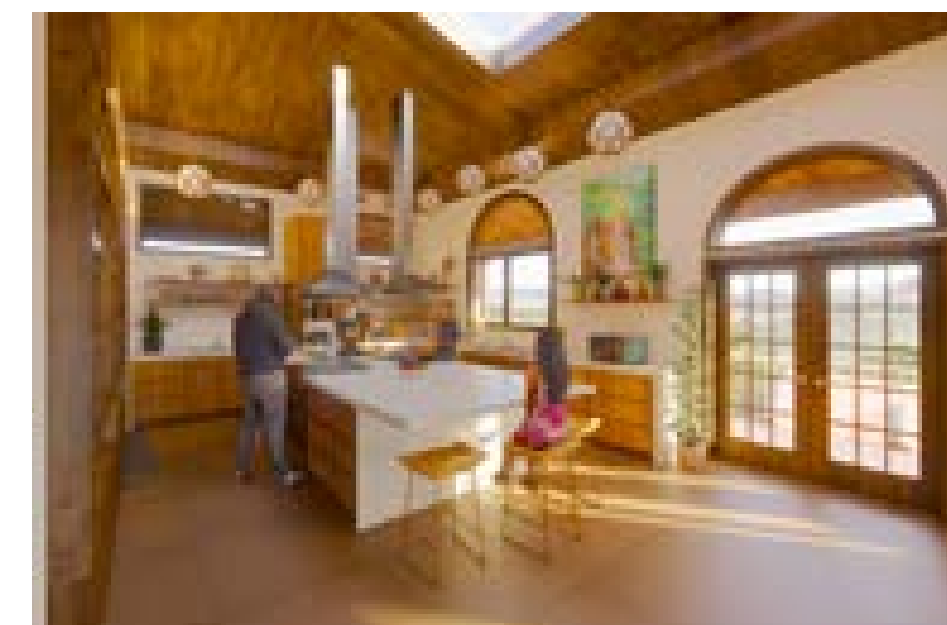


Montana Natural Wood
Look Porcelain Tile
TileBar / 'Reclaimed Wood'



The demonstration kitchen allows the host or a local teacher to demonstrate and show how local food is made, so that guests can gain the skill. Provides space for prep, cooking demos, and tastings. This creates meaningful learning and teaching moments for both guest and host.

High-efficiency appliances reduce carbon footprint and energy usage





Plan View

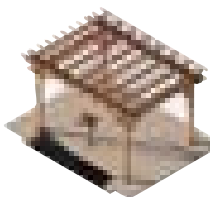
Featured Elements



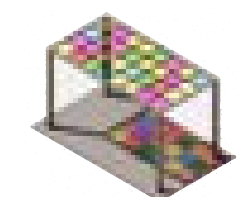
Picnic Bench



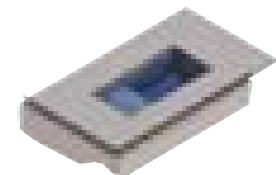
Lounge Seating



Pergola



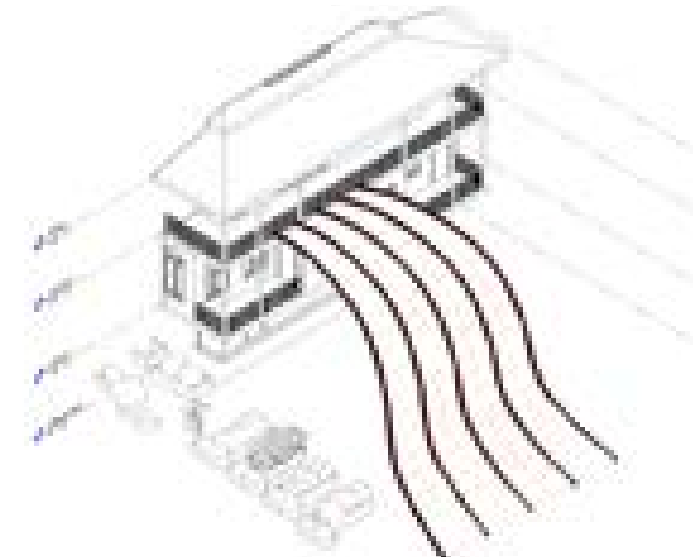
Stained Glass Pavilion



Pool



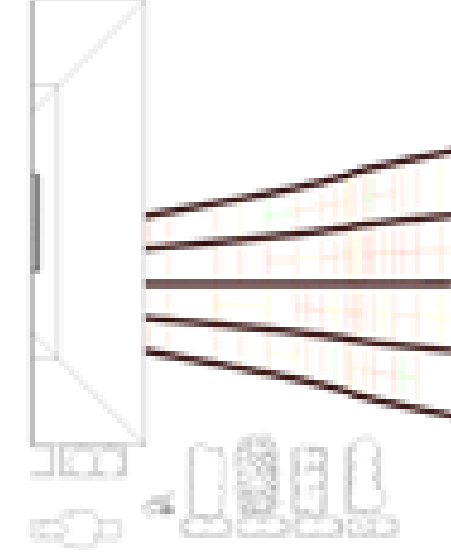
Madras Fabric



SW Ortho Graphic View



South Elevation

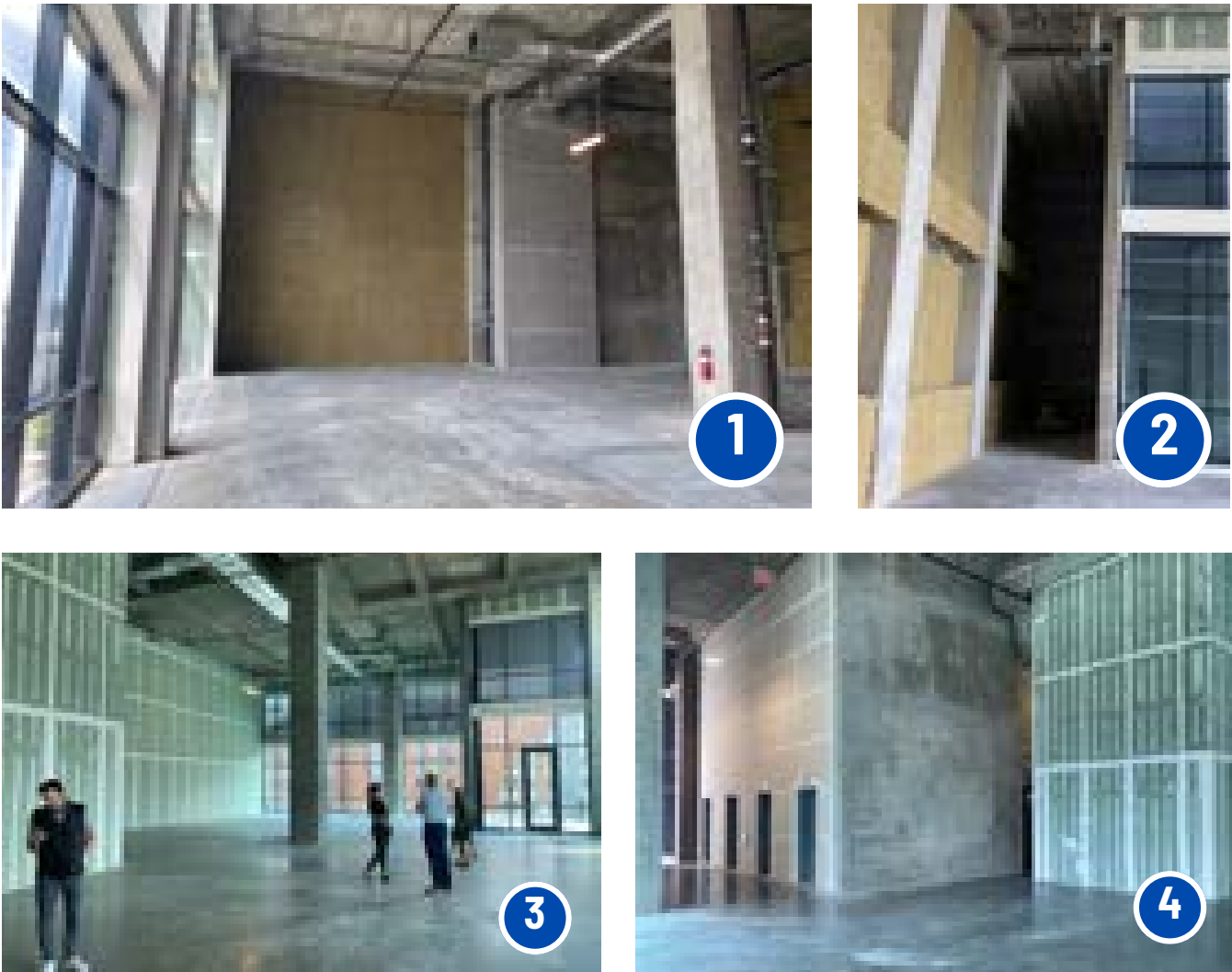


Plan View



Community Space

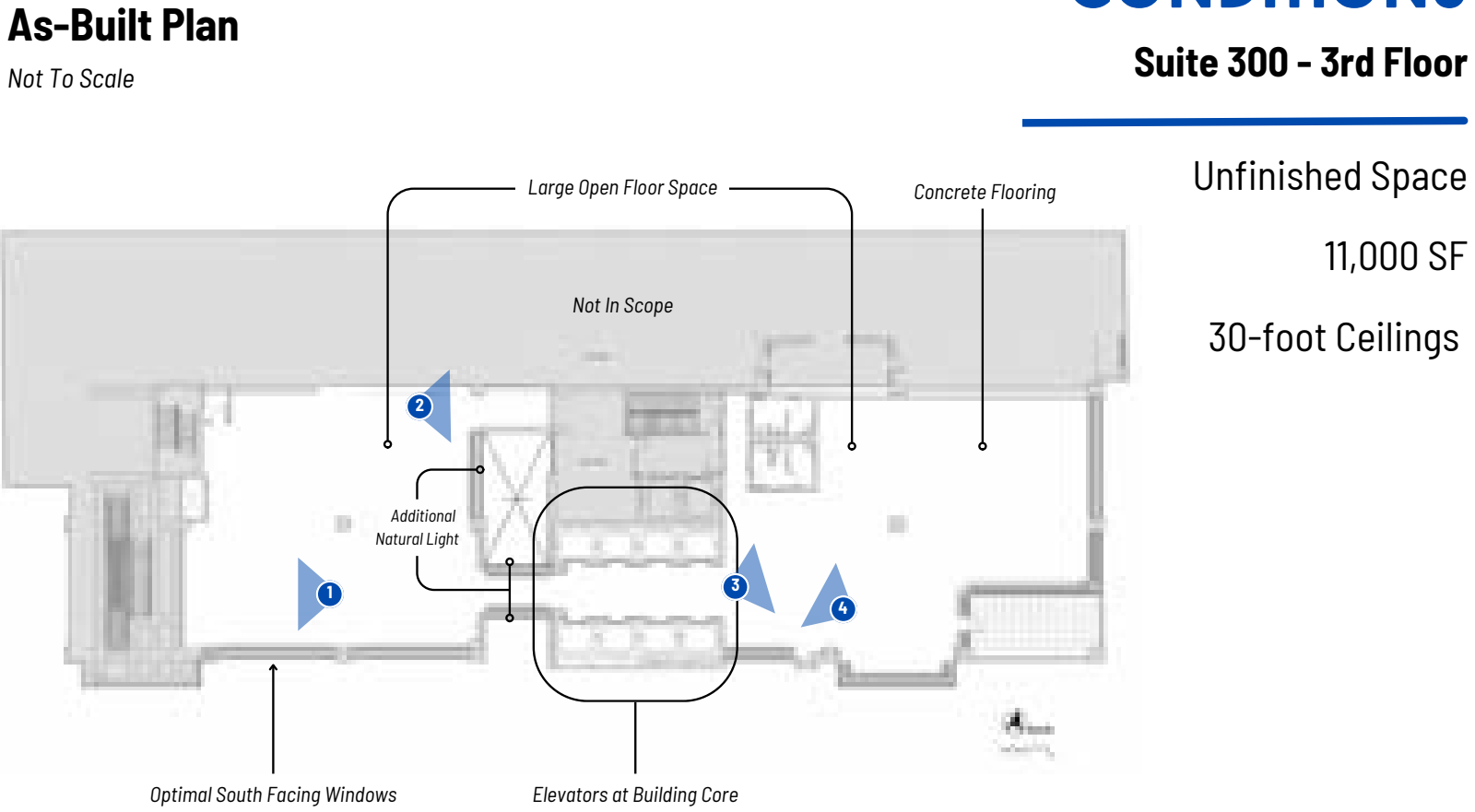
02: NEXT STUDENT DESIGN COMPETITION



Project Overview

This project involved using AutoCAD and Revit to design an 11,000 sf corporate office space for NEXT, a fictional Architecture and Design firm, using only Steelcase furniture. Enscape was used to create detailed and visually appealing renderings and graphics.

Through this project I aimed to improve my Revit skills and ability to design large-scale commercial spaces. I improved my understanding of space planning and adjacencies, design drawing development, and custom modeling in Revit. I also incorporated elements of sustainable design and materials throughout the project.



SITE CONTEXT

NEXT, Architecture and Interior Design Firm

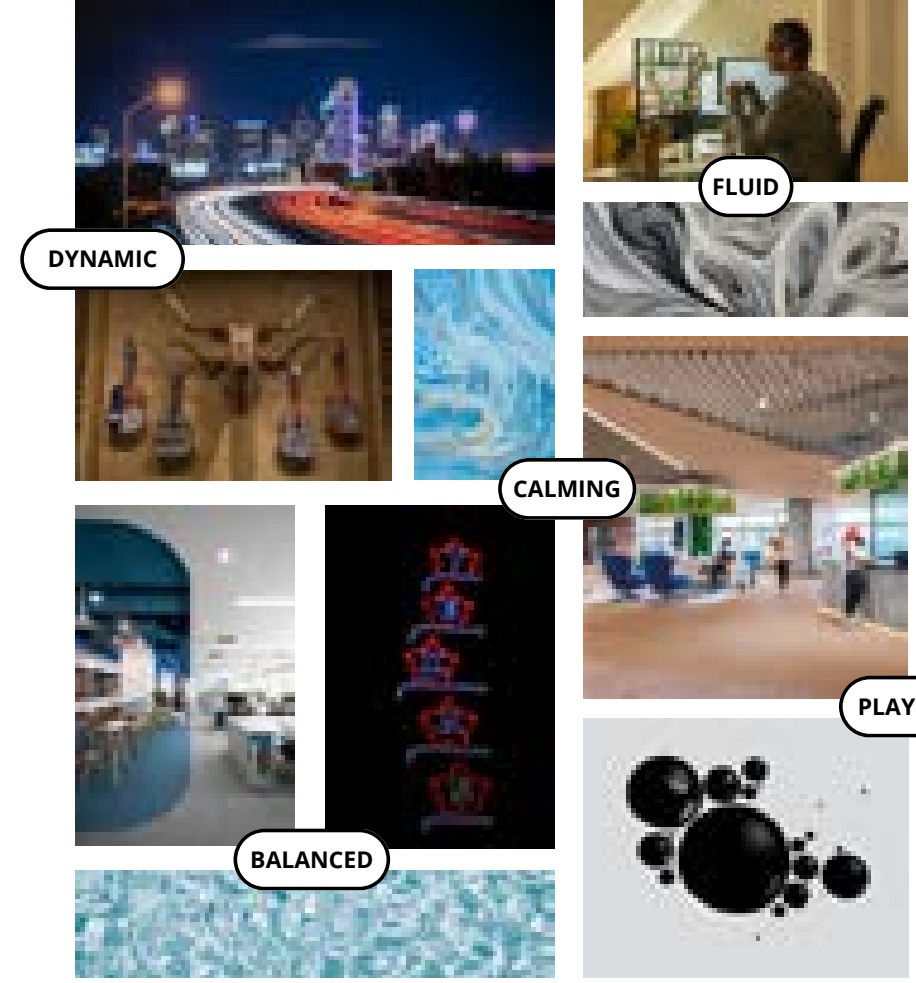
Suite 300
Victory Commons One Building
2601 Victory Park Ave
Dallas, TX 75201



EXISTING SITE CONDITIONS

Suite 300 - 3rd Floor

Unfinished Space
11,000 SF
30-foot Ceilings



INSPIRATION AND MATERIALS



OFFERING CHOICE AND CONTROL:

PALETTE OF PLACE
"An ecosystem of interrelated zones and settings that provide users with a range of spaces that support their various modes of work."

PALETTE OF POSTURE
"A range of solutions that encourage people to sit, stand and move while supporting the multiple technologies they use"

PALETTE OF PRESENCE
"A range of mixed-presence experiences (physical and virtual) in workplace destinations designed to augment human interaction."

Combined in workplace design, these principles lay the groundwork for addressing the **six key dimensions** of worker wellbeing identified by Steelcase researchers.

THE SIX DIMENSIONS OF WELL-BEING:

OPTIMISM FOSTERING CREATIVITY AND INNOVATION	BELONGING CONNECTING TO OTHERS
MINDFULNESS FULLY ENGAGED	MEANING A SENSE OF PURPOSE
AUTHENTICITY REALLY YOURSELF	VITALITY GET-UP-AND-GO

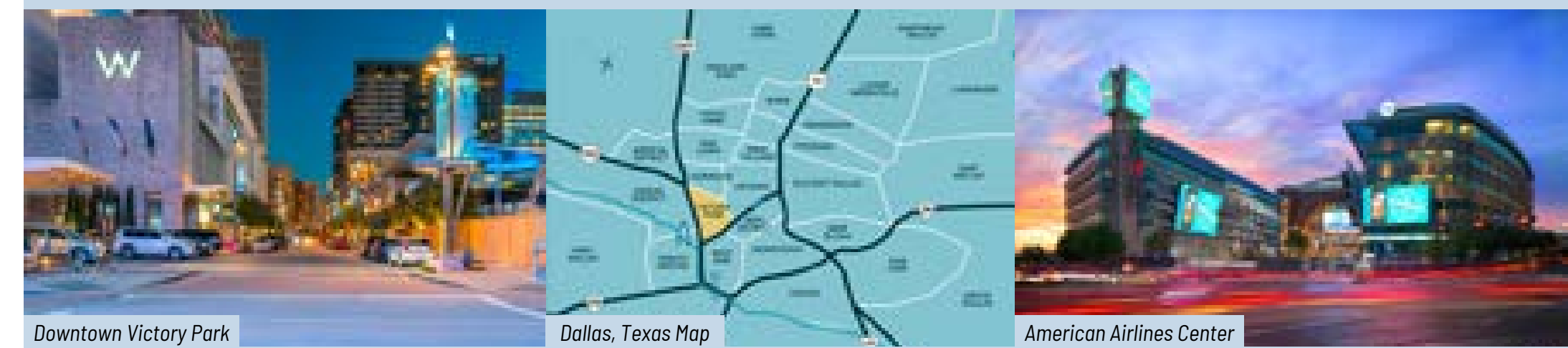
WELLBEING & WORKPLACE
PRELIMINARY RESEARCH

"Wellbeing is systemic and holistic, integrating many dimensions, including the physical, cognitive, and psychological needs of people."
Steelcase Primary Research

"Traditionally workplaces have been designed for efficiency, and sometimes take a 'one-size-fits-all' approach. But that doesn't offer employees the ability to choose the right kind of setting for the work they need to do. When they have choices, employees have a sense of control that helps them feel more empowered, engaged and less stressed."

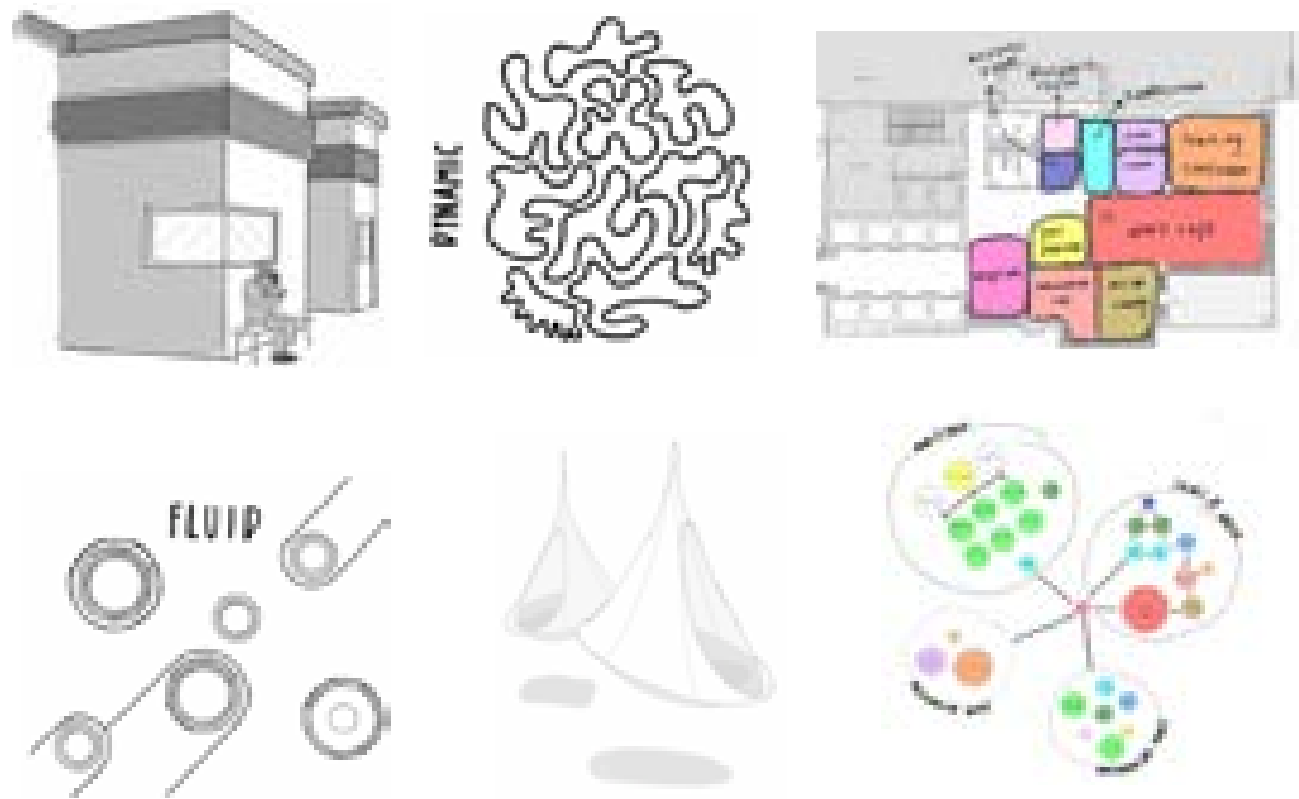
<https://www.steelcase.com/research/articles/topics/wellbeing-a-bottom-line-basis/>
<https://www.steelcase.com/asia-en/research/articles/topics/wellbeing/six-dimensions-of-wellbeing-in-the-workplace/>

VICTORY PARK
PRELIMINARY RESEARCH



CONCEPT
DEVELOPMENT

SKETCHES
BUBBLE/BLOCK DIAGRAM
1/8" = 1' - 0" SCALE STUDY MODEL

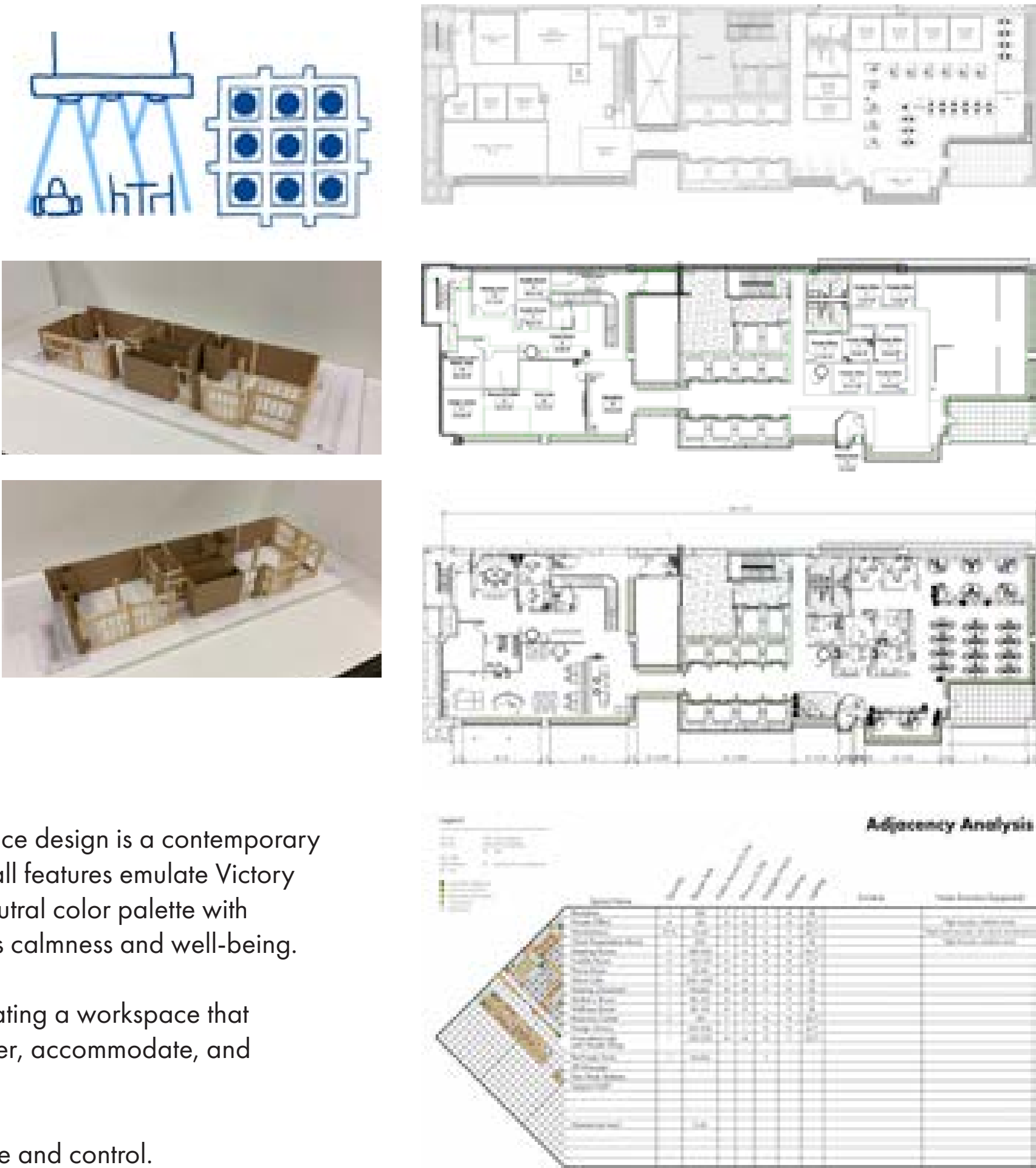


Design Concept and Development

Inspired by Victory Park and the the properties of water, NEXT's Dallas office design is a contemporary workspace reflecting the district's dynamic energy. Organic ceiling and wall features emulate Victory Park's liveliness, fostering movement and connectivity. A well-balanced neutral color palette with strategic blue accents, rooted in water's adaptability and fluidity, promotes calmness and well-being.

This concept harmonizes aesthetics, functionality, and adaptability, by creating a workspace that supports cognitive, psychological, and physical needs, in order to empower, accommodate, and resonate with the ever-evolving nature of modern work.

The design aims to boost overall wellbeing in the workplace through choice and control.



DESIGN APPROACH
WORKPLACE TYPOLOGIES



SUSTAINABILITY APPROACH



- 1 - RECEPTION
- 2 - WORK CAFE
- 3 - RESOURCE CENTER
- 4 - DESIGN LIBRARY
- 5 - INNOVATION LAB
- 6 - MEETING ROOM
- 7 - HUDDLE ROOM
- 8 - HUDDLE ROOM
- 9 - PHONE ROOM
- 10 - PHONE ROOM
- 11 - WELLNESS ROOM
- 12 - LOUNGE SPACE
- 13 - PHONE ROOM
- 14 - HUDDLE ROOM
- 15 - CORPORATE STUDIO DIRECTOR OFFICE
- 16 - CORPORATE DESIGN DIRECTOR OFFICE
- 17 - EDUCATION STUDIO DIRECTOR OFFICE
- 18 - EDUCATION DESIGN DIRECTOR OFFICE
- 19 - HEALTHCARE STUDIO DIRECTOR OFFICE
- 20 - HEALTHCARE DESIGN DIRECTOR OFFICE
- 21 - WORKSTATIONS
- 25 - WEST LIFT
- 33 - EAST LIFT

LEVEL 3
FLOOR PLAN



- 22 - RESOURCE CENTER
- 23 - CLIENT PRESENTATION
- 24 - TRAINING CLASSROOM
- 25 - WEST LIFT
- 26 - RECHARGE ZONE
- 27 - VISITOR WORKSTATIONS
- 28 - MEETING ROOM
- 29 - HUDDLE ROOM
- 30 - MOTHER'S ROOM
- 31 - PRIVATE OFFICE
- 32 - PRIVATE OFFICE

MEZANINE
FLOOR PLAN

RECEPTION



OVERVIEW

MEANING

WE / SHARED

PALETTE OF PLACE

The main feature of the reception space mimics the shape of a crashing wave. This we/shared space incorporates the wellbeing dimension of "meaning", by introducing the brand and company culture in an awe-inspiring display.

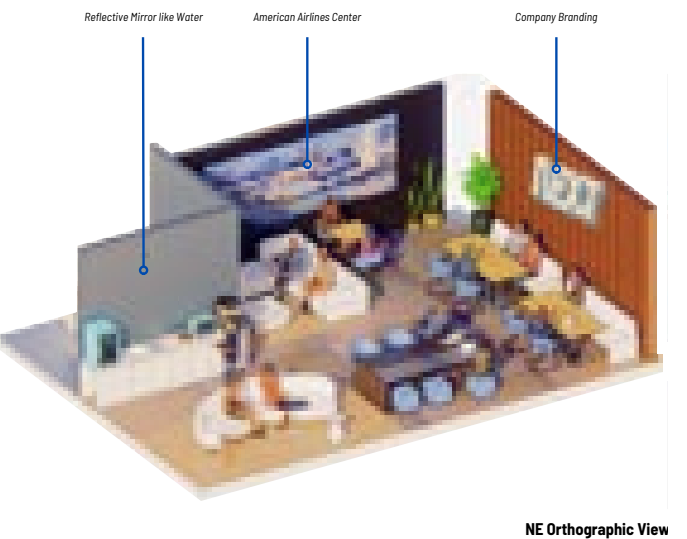
OVERVIEW

PALETTE OF POSTURE

WE / SHARED

BELONGING

AUTHENTICITY



NE Orthographic View

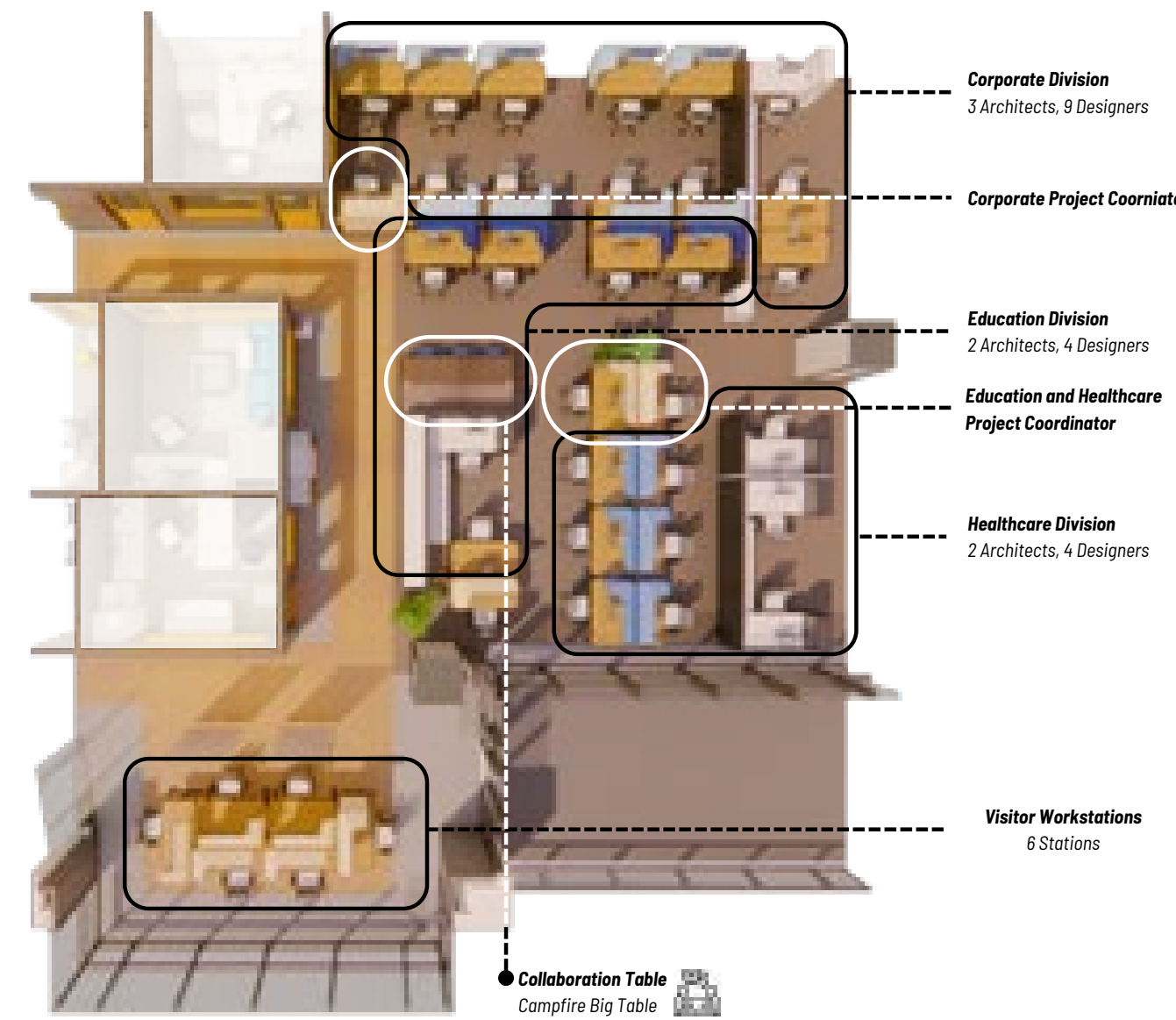


Complete Design Presentation

The work cafe is a we/shared space designed as an informal and social zone. The work cafe supports a sense of belonging and authenticity by encouraging personal and professional connections. A palette of postures offers users choice and control by offering multiple options for sitting, standing and moving around.



WORK CAFE

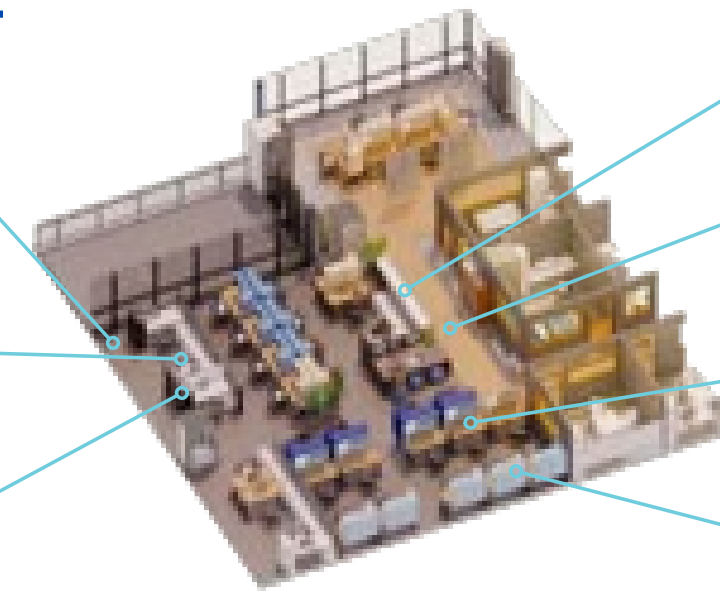


FF&E

Carpet Tile
Manufacture: Interface
Color: Mist
LEED Compliant, WELL

Think Chair
Lumbar Support

High Density Storage



WorkVale

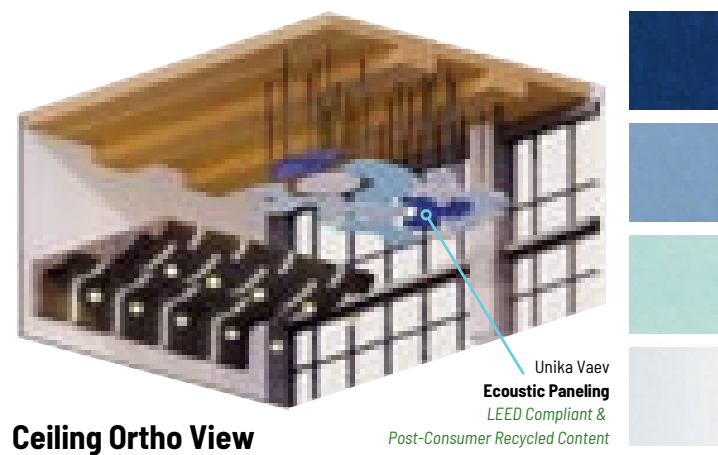
Carpet Tile
NOW Carpets Design
Palma PL12

Migration SE Desk
Height Adjustable

Flex Personal Space
Acoustic Paneling



WORK STATIONS

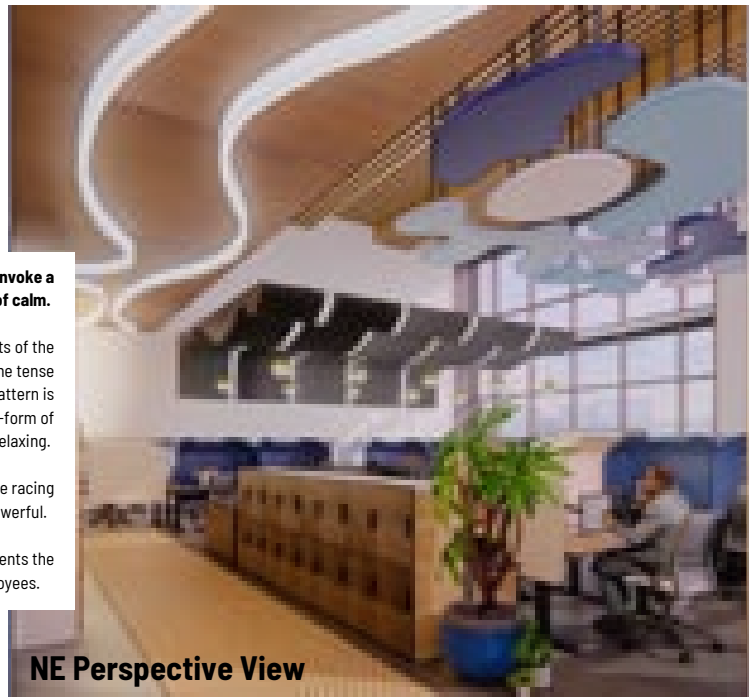


Ceiling Ortho View



Section View

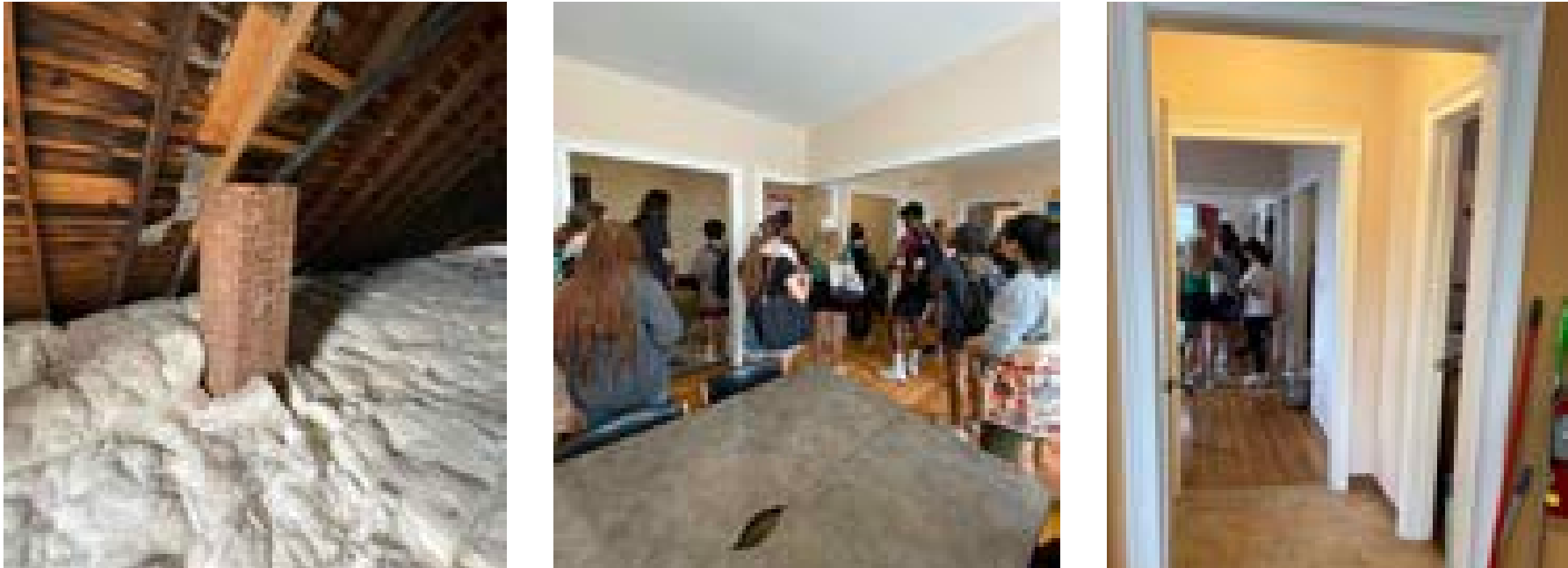
The ceiling design aims to invoke a sense of calm. During the stressful events of the day, employees can become tense and unfocused. The ceiling pattern is fluid, mimicking the free-form of water. Slow moving, calm, relaxing. Curving LED lights mimic the racing headlights on I-35E. Fast, powerful. The quality of paces represents the adaptability of NEXT employees.



NE Perspective View

03: SOUTH SIDE COMMUNICATION CENTER REDESIGN

Existing Site Photos

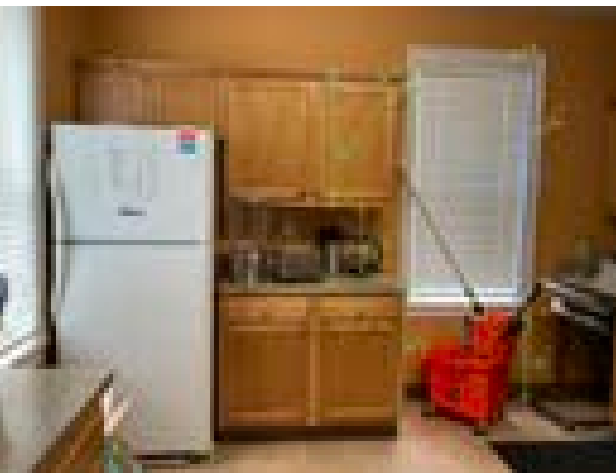


Group Project Overview

The construction of highway I-81 led to the destruction of Syracuse’s 15th ward, displacing a predominantly black population and eroding their sense of community. The highway project had long-lasting consequences on the social fabric of Syracuse, highlighting the dynamic between urban development, racial discrimination, and the pursuit of progress.

Nearly 60 years later, **the South Side Communication Center Redesign Project** serves as a community center **safe space** and aims to empower the community by providing material and educational resources, fostering a sense of belonging, and reviving what was formerly lost to the South Side community.

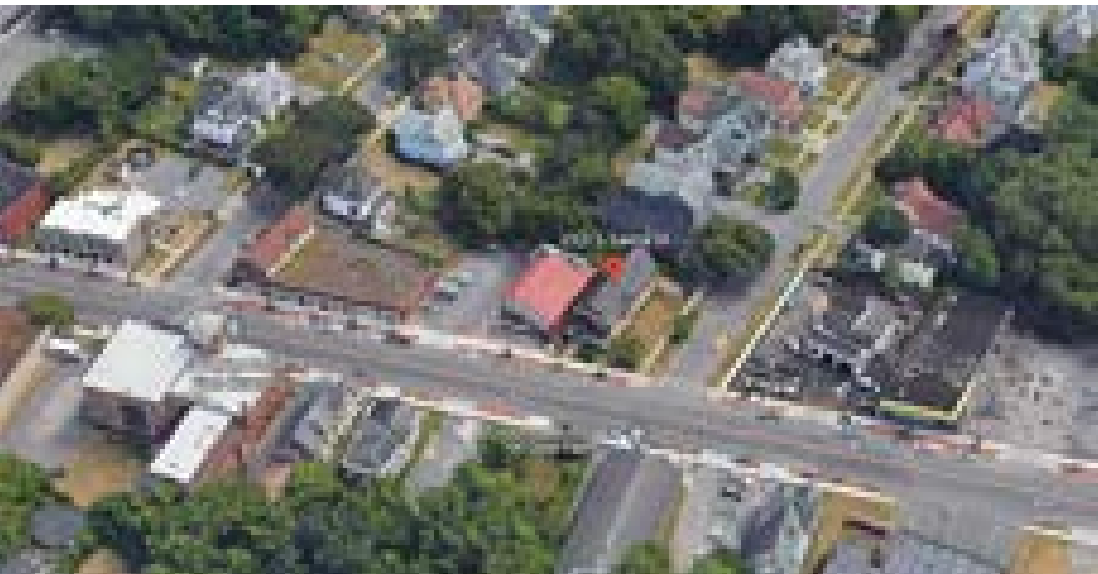
Project involved using Revit and Enscape to model and design the community center, as well as create a CD set.



Mx-2: Mixed Use Neighborhood Center Property

Established To Provide For A Pedestrian-Friendly, Transit-Supportive Mix Of Medium To Higher-Density Residential Uses And Non-Residential Uses That Offer Goods And Services To The Surrounding Neighborhood

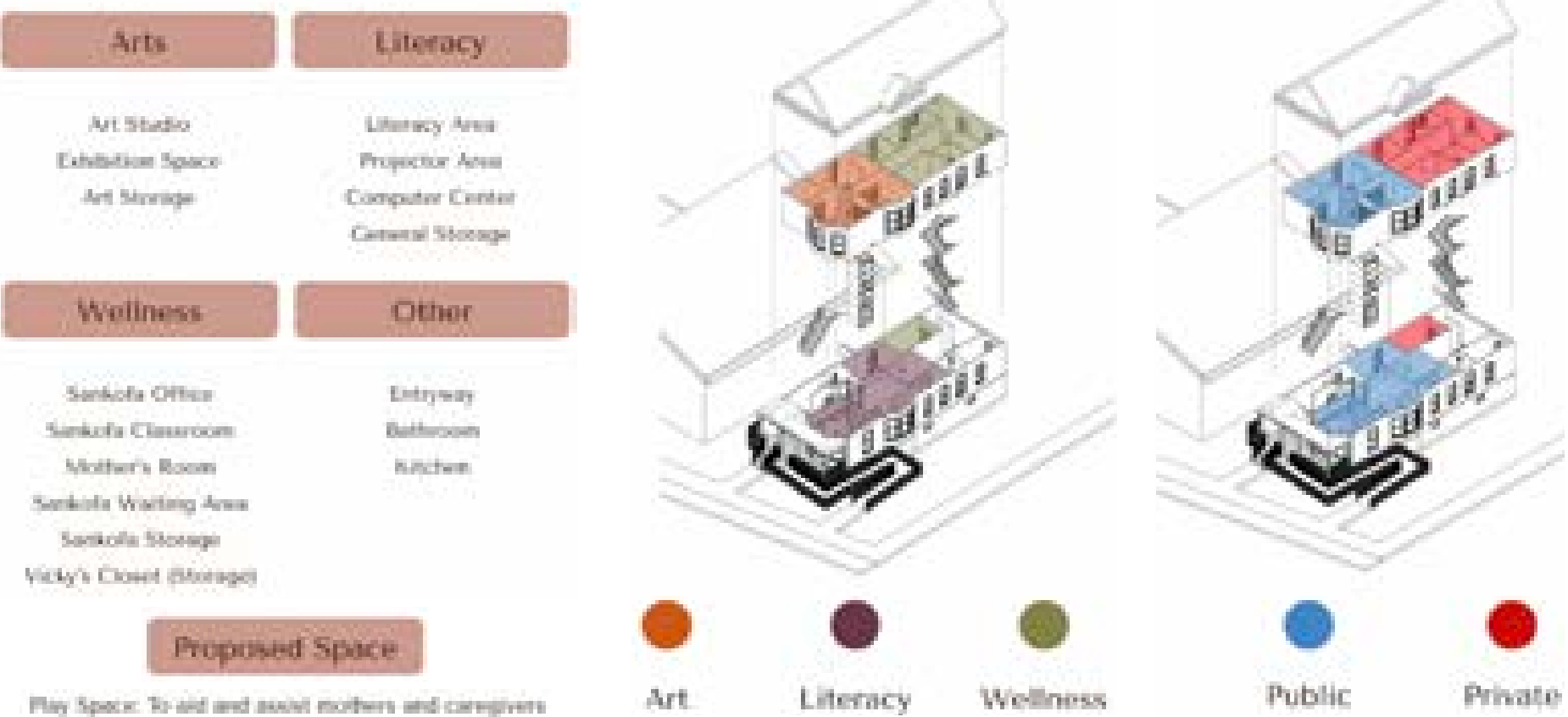
2331 S Salina St, Syracuse NY 13210



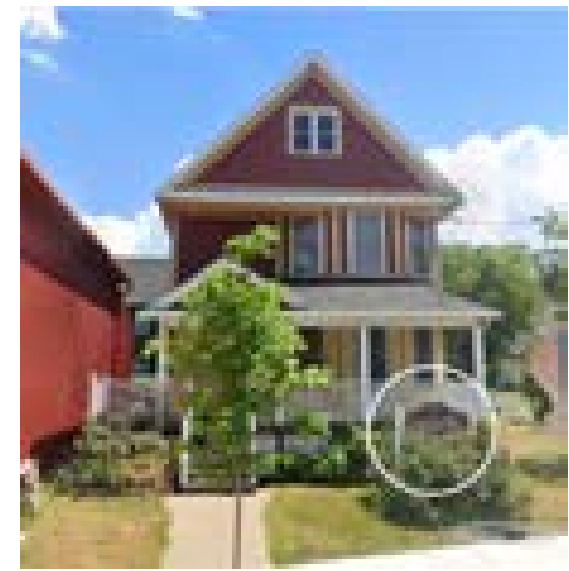
Site Building



Programming + Design Approach



Architectural Study
Victorian architectural style in Syracuse and became dominant in housing style choice. While larger upscale residences were custom-designed by architects, many house builders in rapidly developing city neighborhoods opted for more modest and practical versions of the popular Victorian style. These practical versions differed from those associated with upper-class wealth and culture.



Because of the residential style of architecture, it may be hard to identify the SSCC, as it looks like someone's home. We propose adding additional visible and identifiable signage, and adding more opportunities for outdoor engagement, such as chess tables, outdoor games, and seating.

The mission of the Center aims to empower the community through creating a sense of pride belonging and unity, reviving the community spirit that was formerly lost.

Graphic by Susan Gilmer-Hill

What Are We Doing?

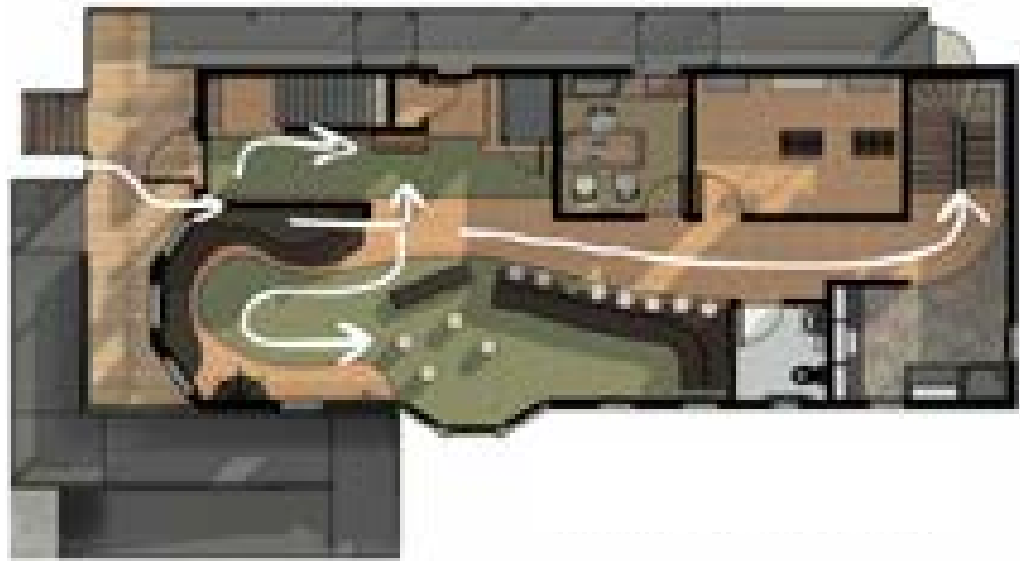
Design Intent : Reciprocity

How Are We Doing It?

Design Concept Implementation

Graphic by Susan Gilmer-Hill

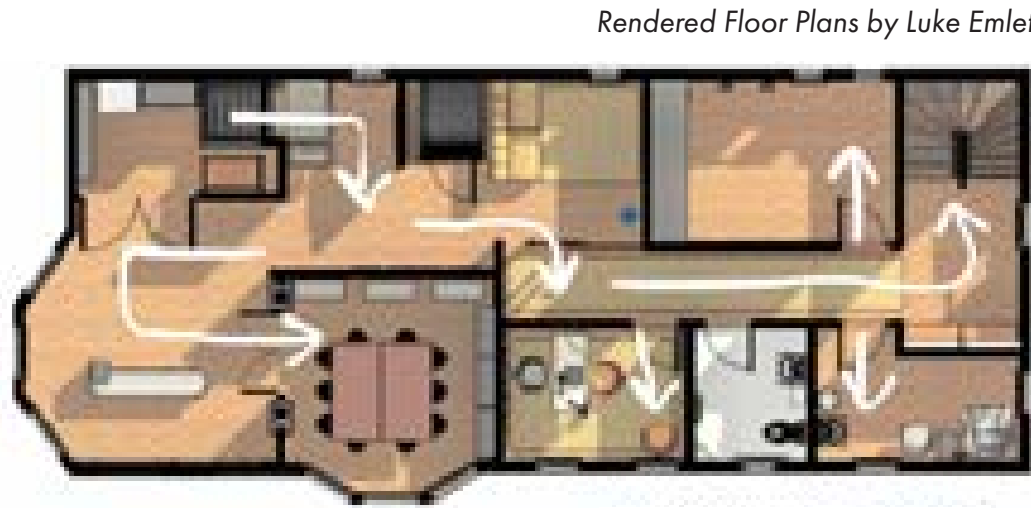
Floor Planning + Renderings



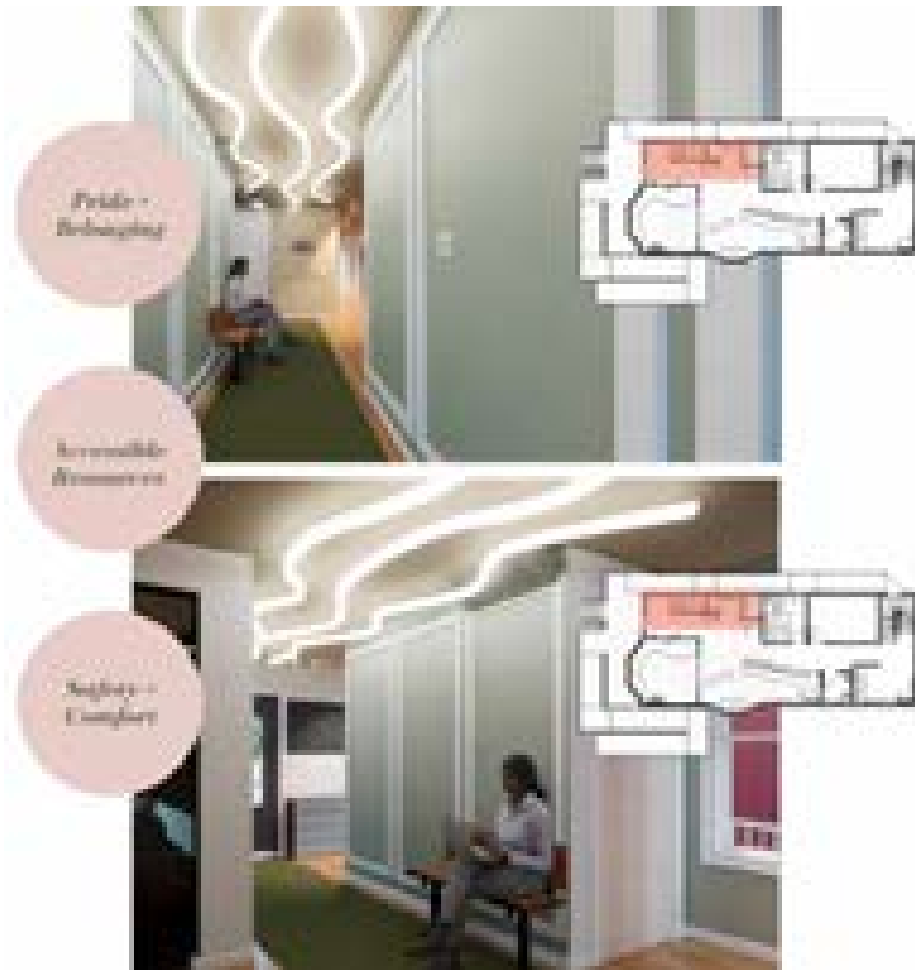
Ground Floor Rendered Plan



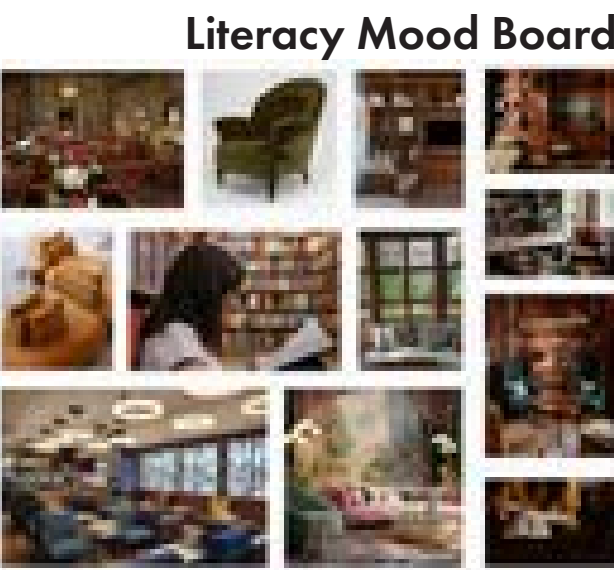
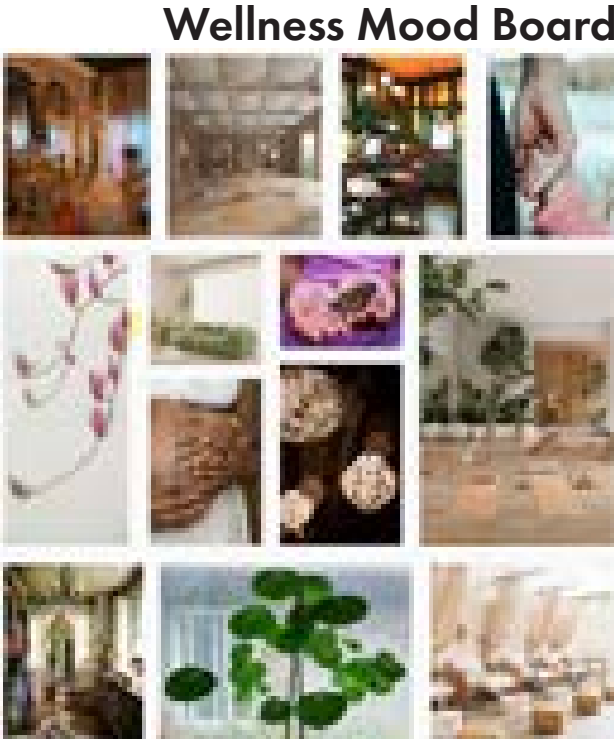
Exterior Rendering



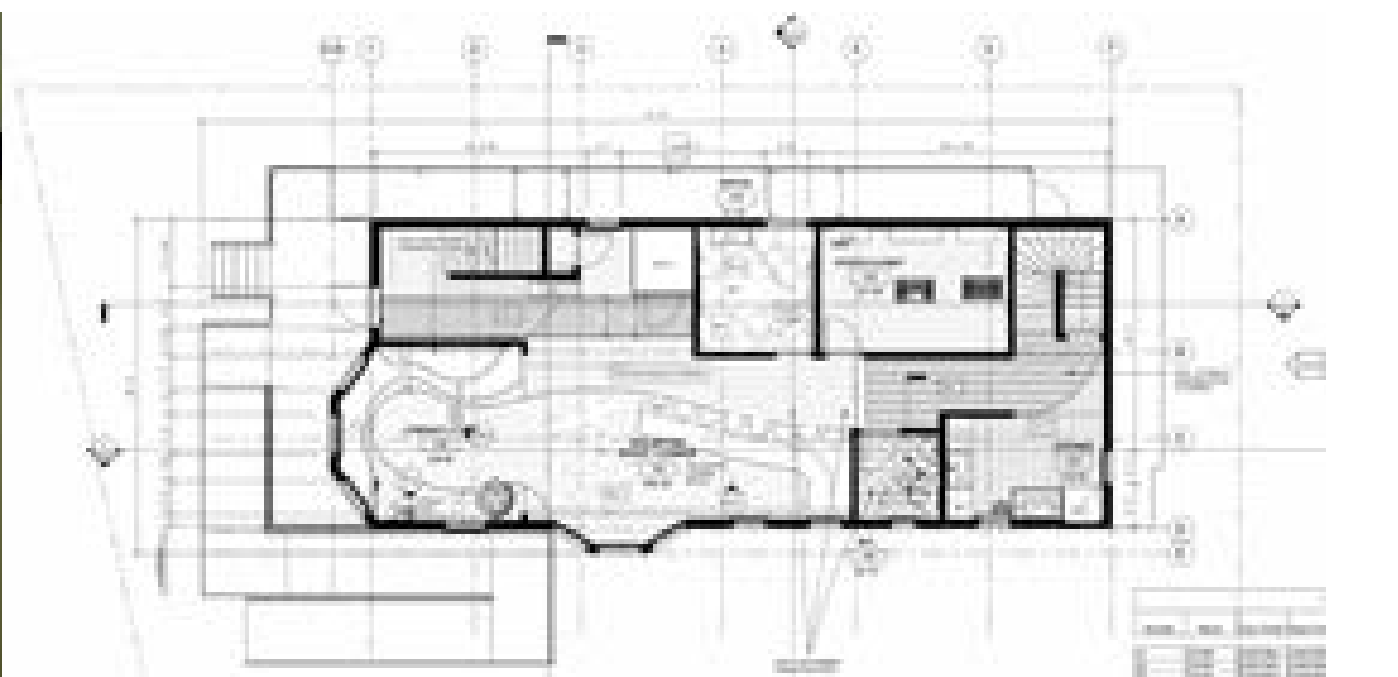
Second Floor Rendered Plan



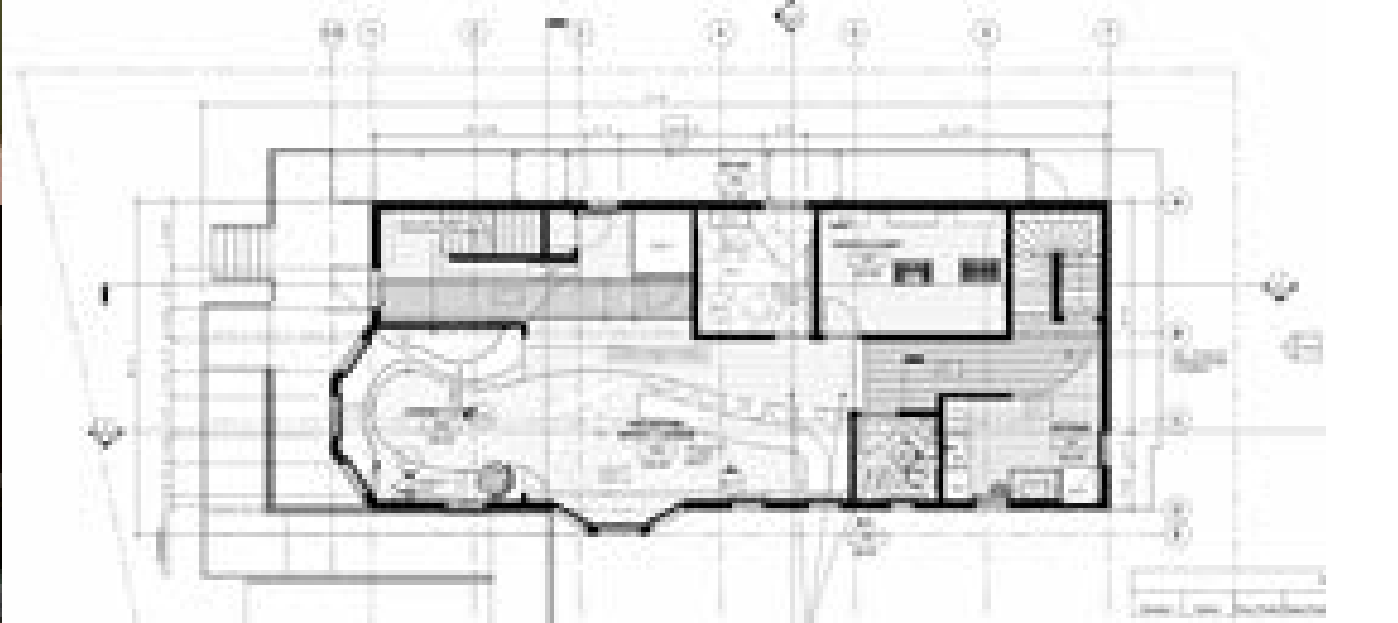
Entry Space



Literacy Space Designed and Rendered by Lillian Cubbin



1/4"=1'-0" scale Ground Floor Finish Plan



1/4"=1'-0" scale Second Floor Finish Plan



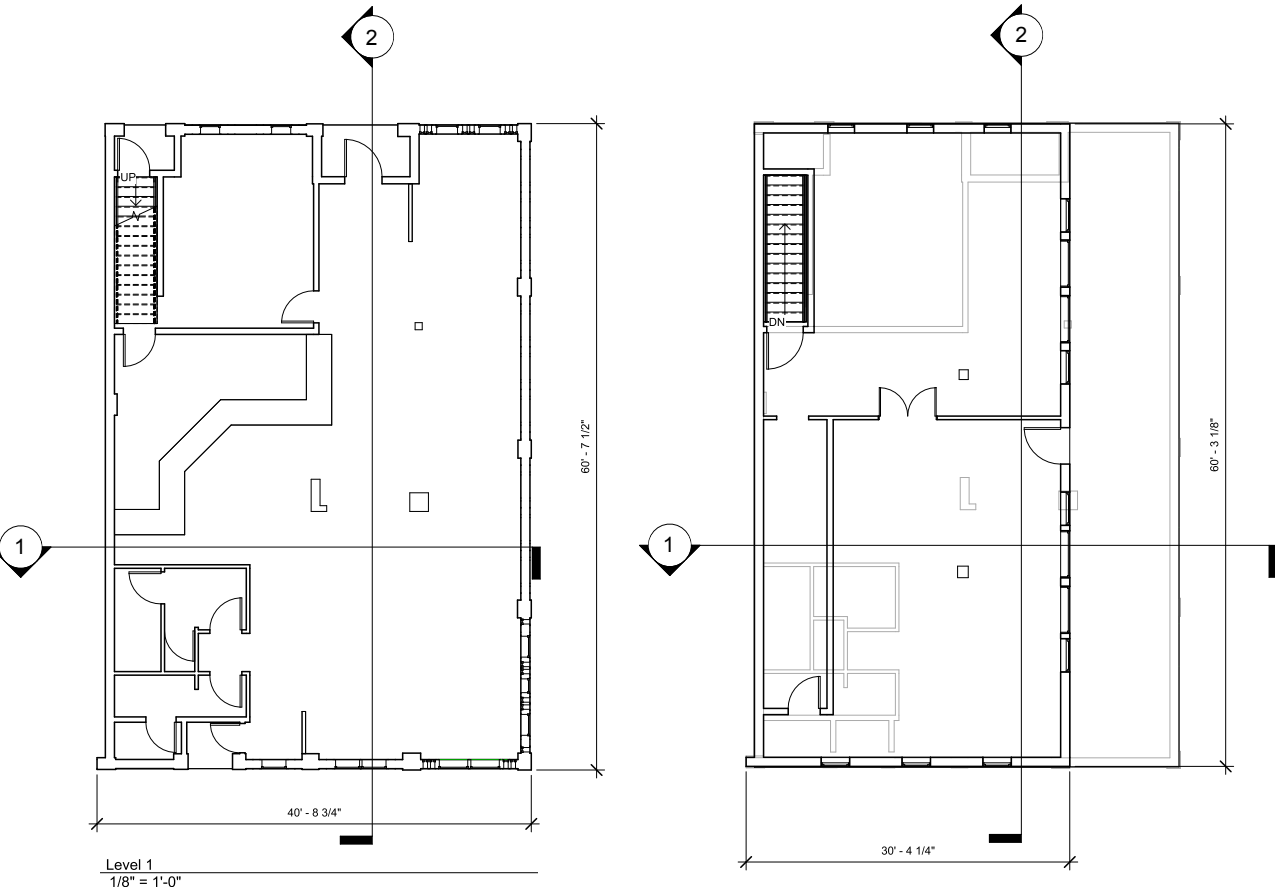
Walk Through Video



Full CD Set

04: SALT CITY SOUP COMPANY RESTAURANT DESIGN

As-Built Plans

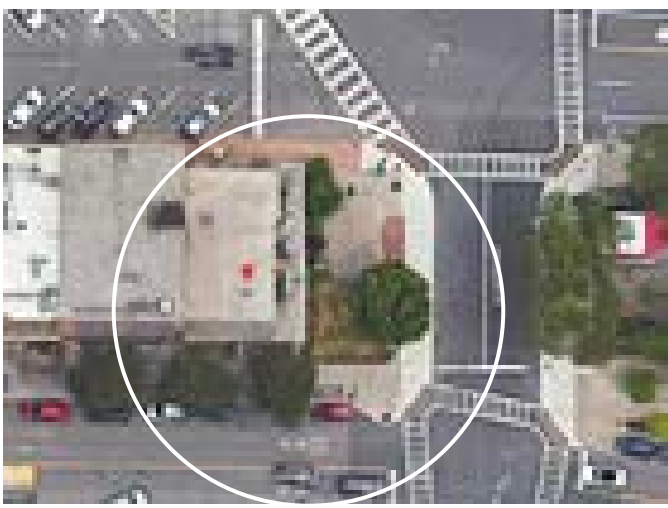
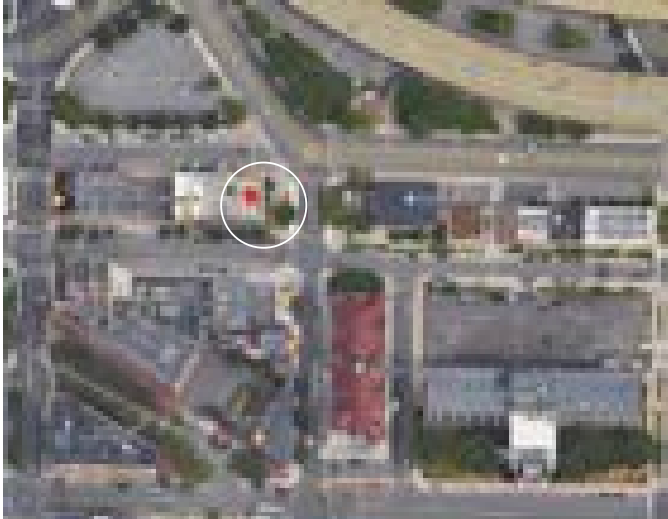


Project Overview

The project involved using Rhino and SketchUp to model and design a restaurant based on an existing building in Syracuse, NY. Enscape was used to create detailed and visually appealing renderings.

The restaurant was inspired by Salt City Soup Co., an existing local client with a food-truck business. As Syracuse was historically the main salt supplier to the US, the design features illuminated salt bricks as an homage to the past. A modern application of an industrial design style juxtaposes what is, and what once was.

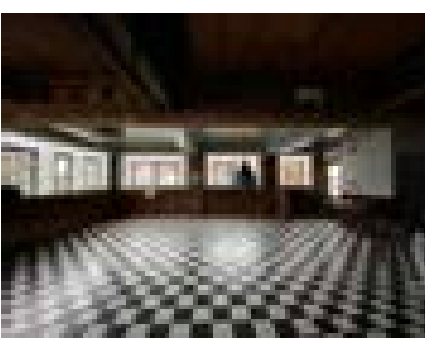
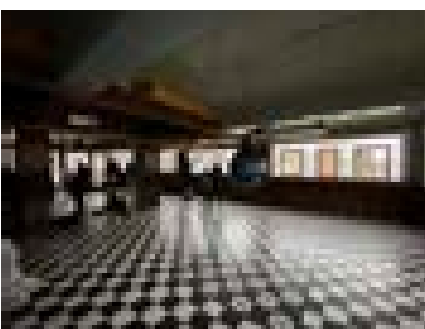
Design Site: 251 E Water Street, Syracuse NY 13210



Site Context



Exterior Views



Interior Views

Existing Restaurant

301 Plainfield Rd, Syracuse NY 13212



Existing Food Truck



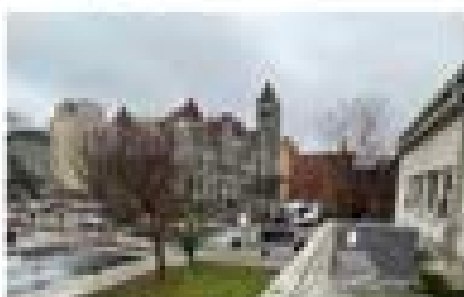
Restaurant Owner

Tim Tschernjowski



Site Analysis and Research

01 Exterior Appearance and Surrounding Structures



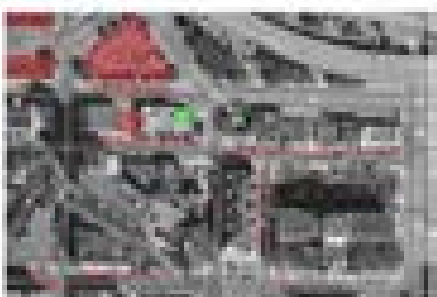
The building is the surrounding area and area before is modern and modern. There is great opportunity to make the site unique and modern without compromising the building's history.

02 Patio and Green Space



There is plenty of green space and green outdoor space. This is a great outdoor and outdoor space.

03 Site Accessibility (Transportation and Parking)



The site is extremely accessible. There is plenty of parking near the building and can be reached via the bus and bike routes.

04 Demographics and Income Level



The median annual income for the site area is \$40k/yr. This area has many working people in the area, whether white or blue collar. Therefore, the design should be accessible and affordable.

05 Site Safety



Historical Research



Sun Evaporation Vats



Brine Pump House in Syracuse



Indoor Salt Production

Program

Entry/Exit sequence, 2 min. on main floor

Food Experience Area

Kitchen Area + 2 Exits

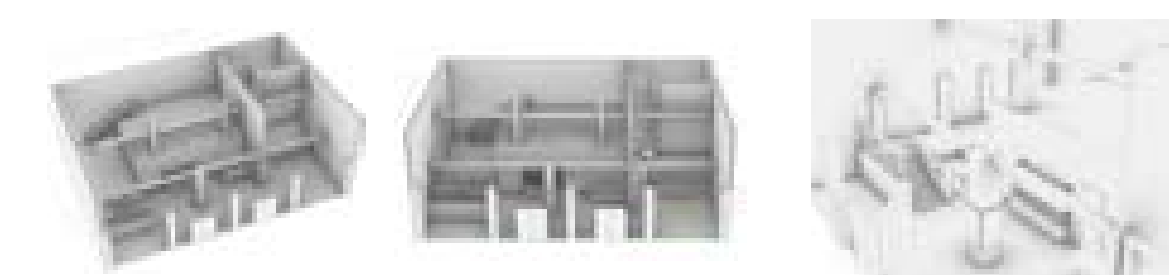
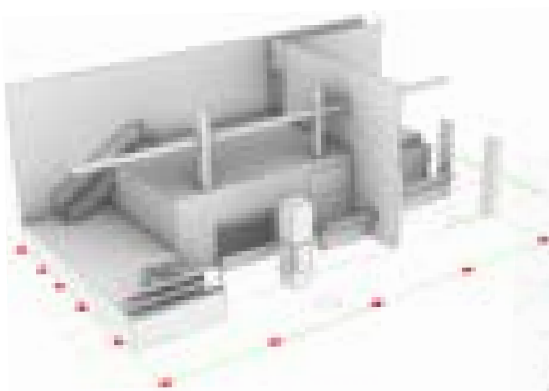
Bathrooms (2 ADA Accessible)

Storage

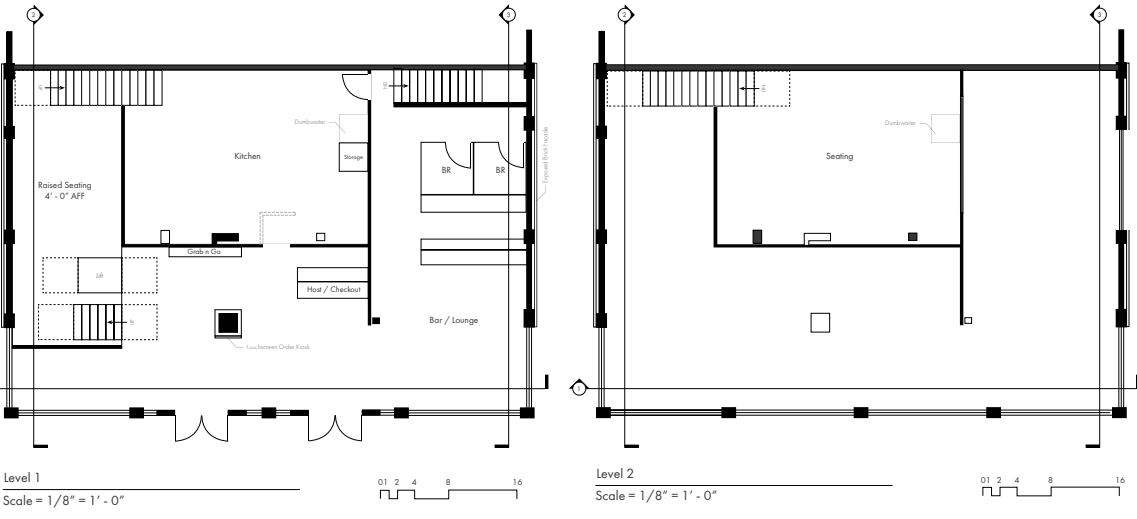
Vertical Circulation

Concept Development

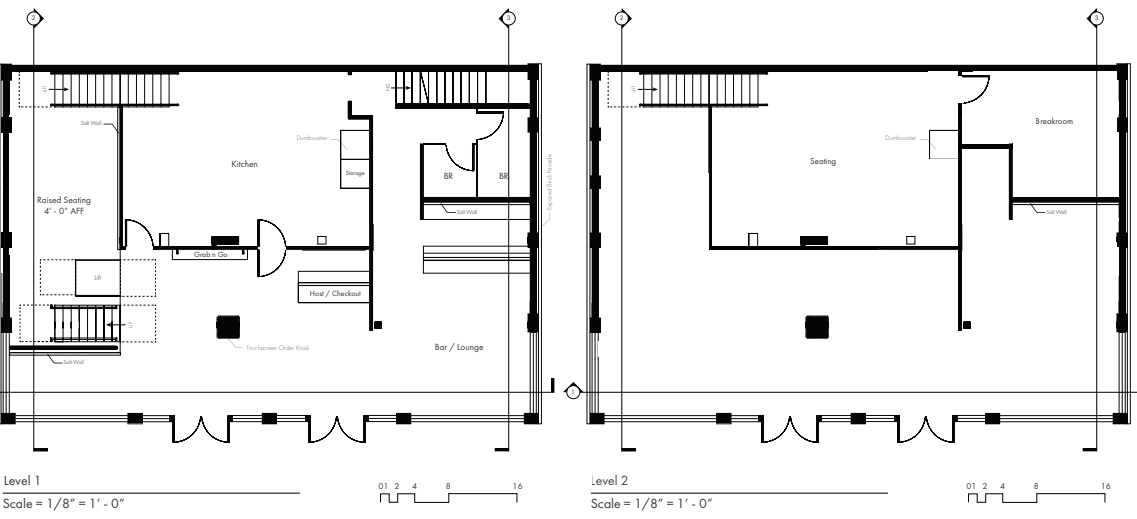
Progress Rhino Spatial Model



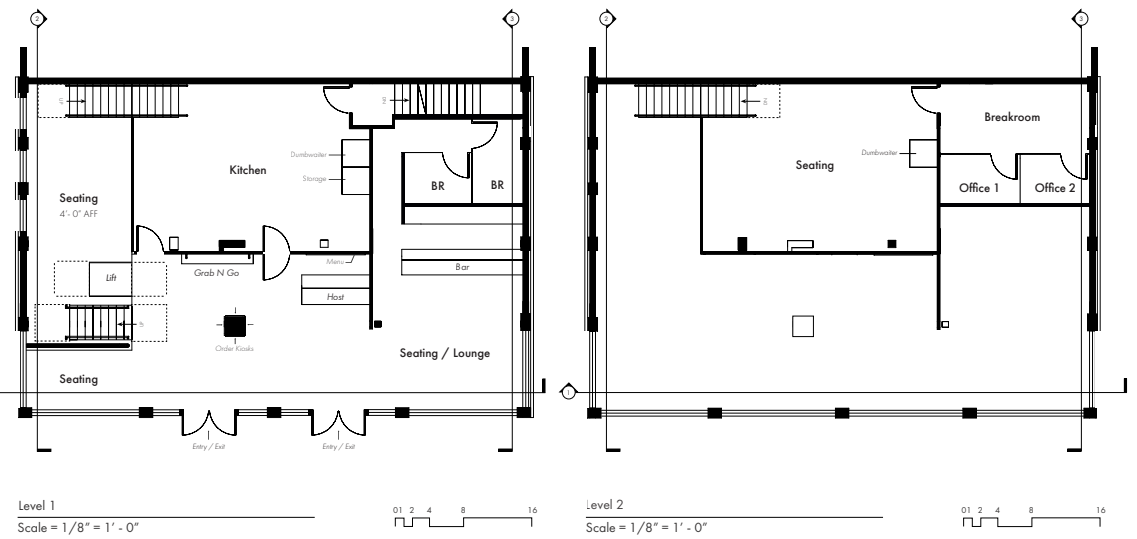
Revised Floor Plan



Revised Floor Plan 2



Revised Floor Plan 3



Material Board



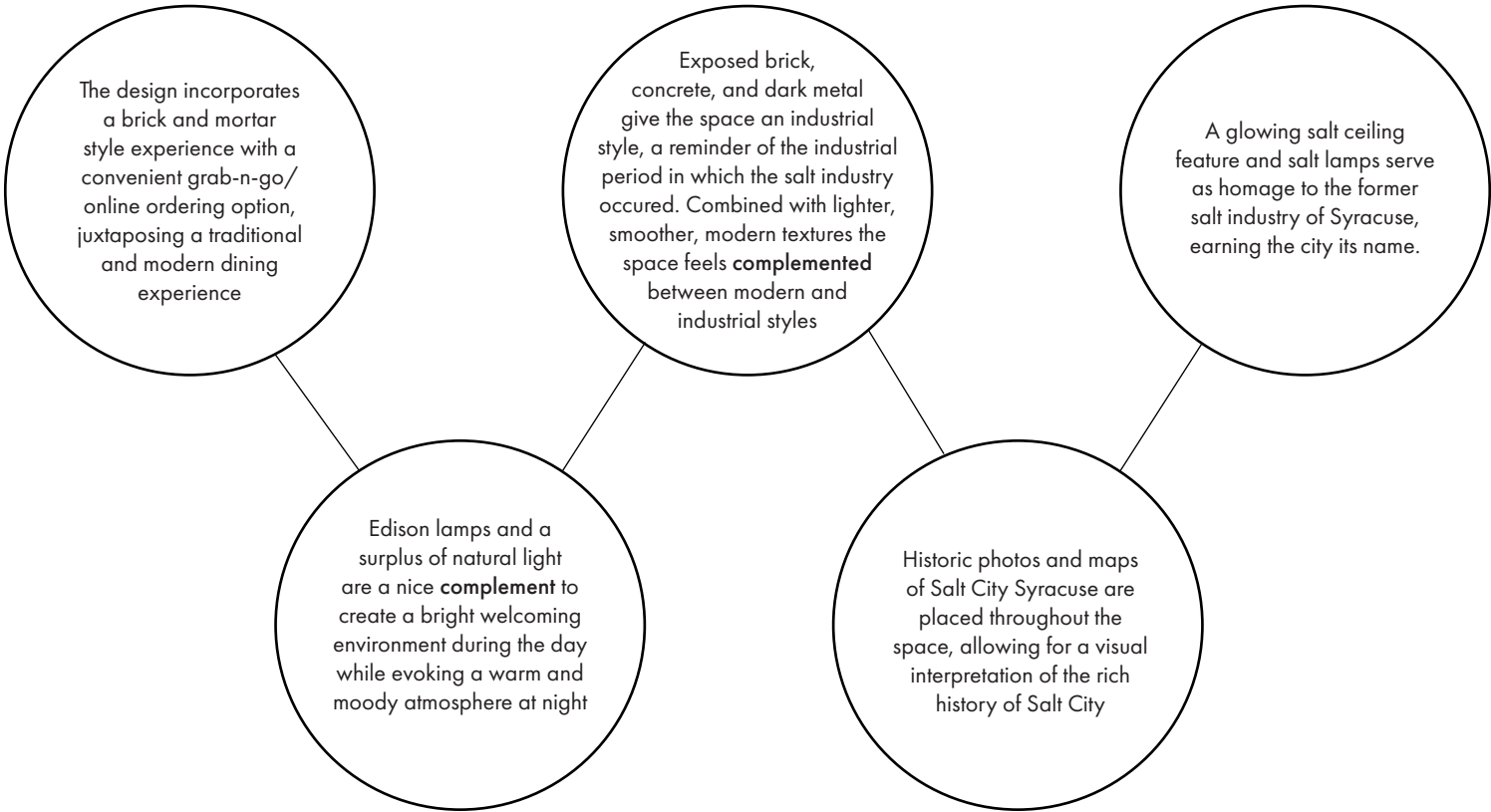
Initial Renderings



From Concept to Design

To Complement

The design is a reflection of the past, a reminder of old Salt City Syracuse and the canal that brought it to life; the environment juxtaposes the old and the new, perfect for creating a comfortable and engaging environment that embraces an urban lifestyle while showcasing the rich heritage and charm of the city.



Virtual Walk-Through Video



Upper Seating and Performance Stage



Design Presentation Panel



Stairs and Wheel Chair Lift



Salt Bar and Hostess



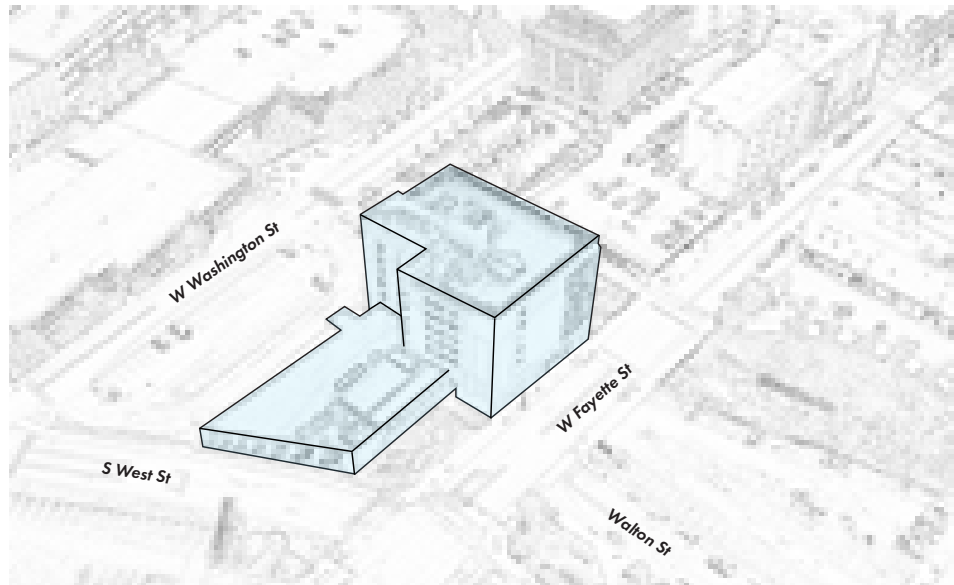
Online Order + Pickup Area



Mezzanine Level Seating

05: NANCY CANTOR WAREHOUSE - OFFICE REDESIGN

Orienting Diagrams and Imagery



Zoriana’s Office is room 615, located on the 6th Floor of the Nancy Cantor Warehouse, located at 350 W Fayette St, Syracuse NY.



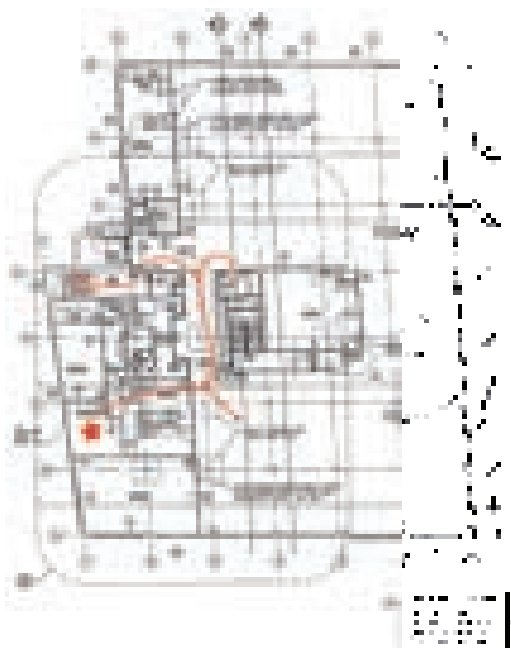
Project Overview

The project was a small-scale redesign of Zoriana Dunham’s office at Syracuse University’s Nancy Cantor Warehouse, located at 350 W Fayette St, Syracuse NY.

The project involved redesigning a faculty office and analyzing for compliance and occupant comfort.

Throughout the development of design drawings, AutoCAD, Revit, and Enscape were used.

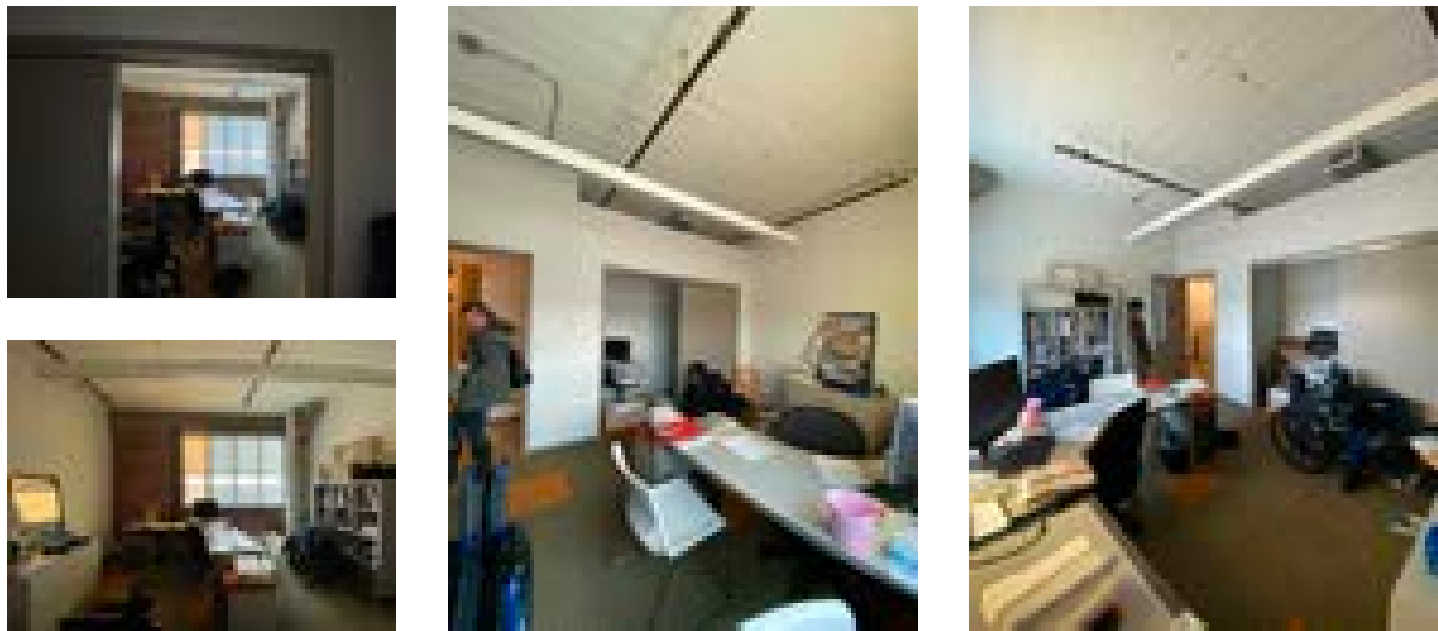
Context and Background



Path of travel on the 6th floor to Professor Dunham’s Office



Photo Documentation of the Space



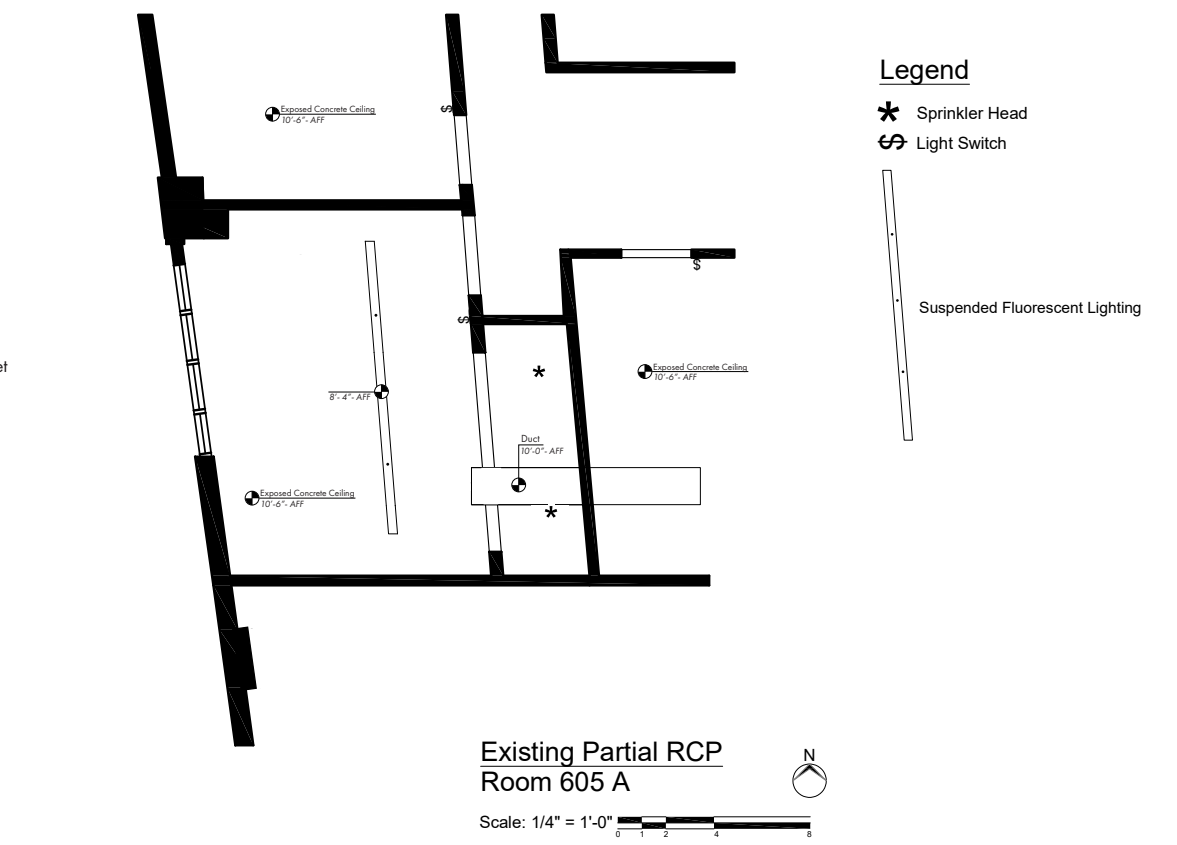
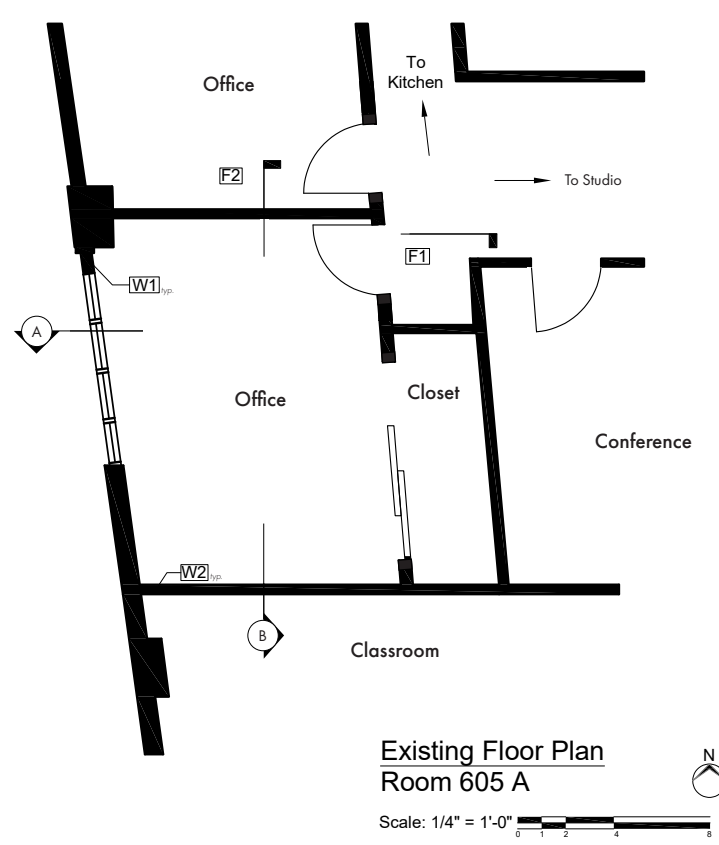
Interior views of Professor Dunham’s Office

Challenges

- Far away from main spaces on the 6th floor
- Closet needs to be better utilized, no shelving
 - Hard for students to locate
- Poor acoustics, no sound absorbing features
- Ambient natural lighting only lasts until midday, making it unappealing after that time
- Artifical lighting is institutional and dull

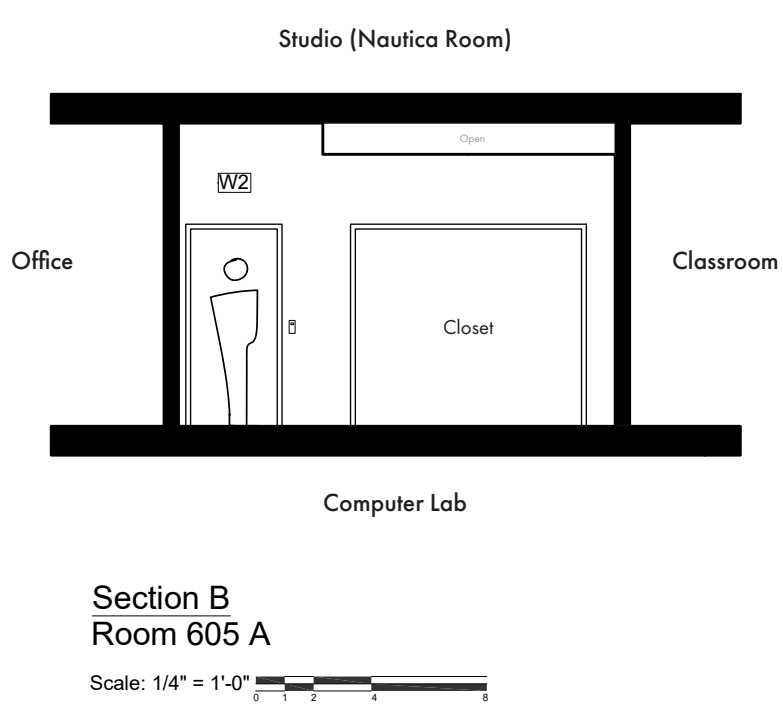
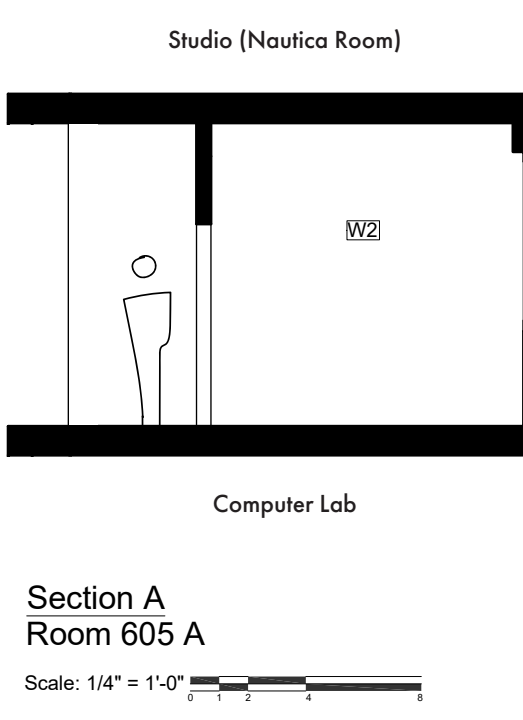
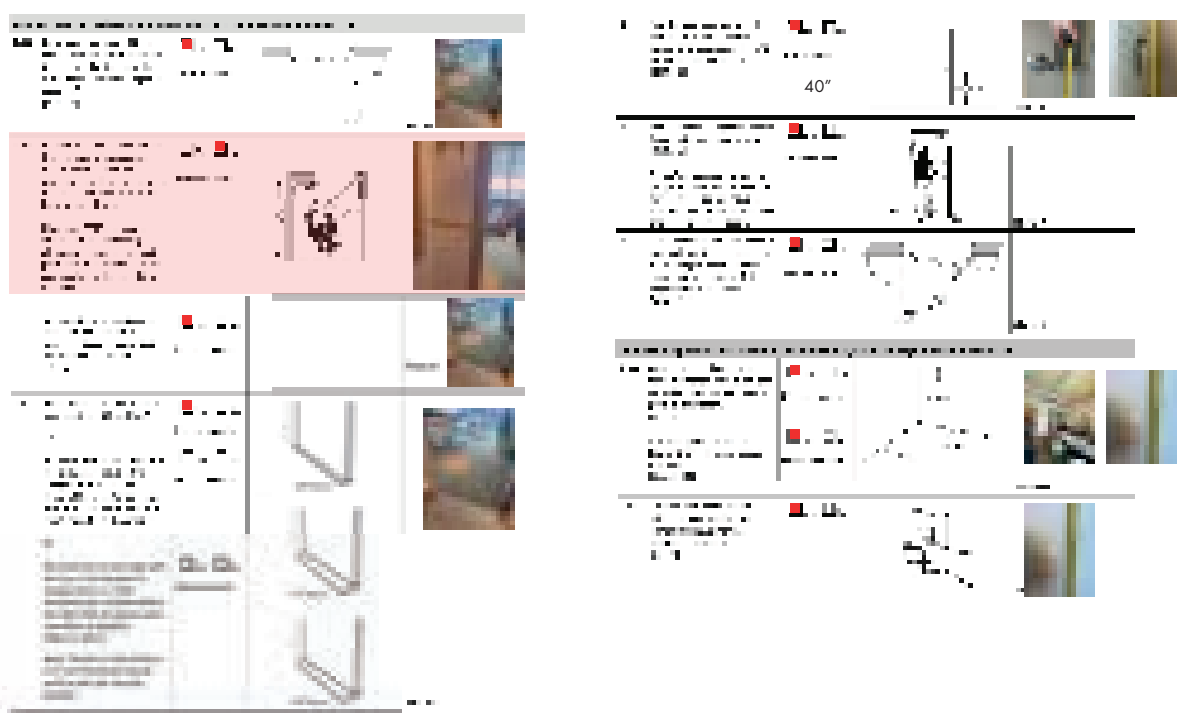
Opportunities

- Opportunity for more appropriate and creative lighting solutions
- Current colors and materials are unimpressive, opportunity for improvement
- Large mostly unused closet space has potential for larger capacity use and better use of space
- Opportunity to make the space more comfortable for private meetings



As-Built Design Drawings

ADA Checklist



Design Development and Research



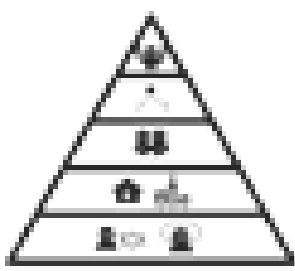
Zoriana Dunham
EDI Professor, Office Occupant, and Interviewee



Scan to Listen!
User Experience Interview

Design Proposal

This redesign strikes a balance between privacy and personalization; the atmosphere is bright and engaging to promote creativity and productivity. The design encourages comfort and focus while simultaneously embracing Ukranian culture.



Maslow's Hierarchy of Needs

Maslow's hierarchy of needs is a theory of motivation which states that five categories of human needs dictate an individual's behavior. Those needs are physiological needs, safety needs, love and belonging needs, esteem needs, and self-actualization needs.

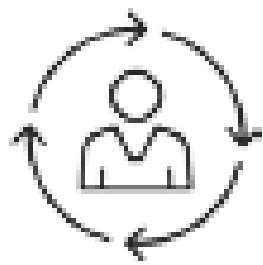
- Because of isolation from the rest of the EDI floor, it takes away the ability to connect with other professors
- The room can be somewhat chilly sometimes, meaning it does not fully meet physiological needs
- The space does not foster intimate conversation or relationships



(Color) Perception

Colors are personal psychological experiences that can be generated from various kinds of stimuli, most commonly lights of a specific spectral composition. They are taken to represent a continuum, transitioning within it in various ways.

- 3 of the 4 existing walls are blank white, making the space feel cold and disorienting (one exposed brick wall)
- Most other colors are in a grayscale
- The exposed brick wall is the only source of color, a reddish brown color, and visually interesting texture in the space.
- Adding colors such as blue, green, yellow or orange to the space will liven it up and have the potential to increase productivity



Personalization

Adorning the environment with personal artifacts, or modifying the environment for personal needs or preferences. Good designs will do so without disturbing the needs of others, or impacting others in a negative way.

- By choice, space is undecorated and blank, it has no personalization
- The space has no "atmosphere"
- Professor Dunham did not personalize the space to her unique needs
- Personalizing the space will improve the quality of the design and engagement from the occupant

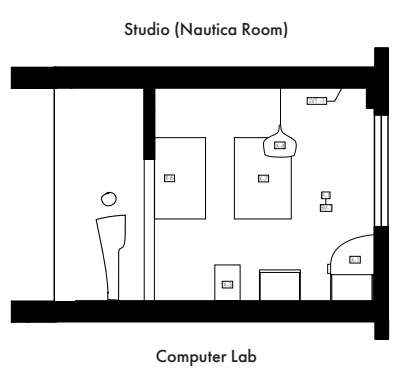
Applied Design Theories

Color Considerations:

- Blue boosts creativity
- Blue is considered to be the most productive color, as it promotes a state of calm and flow. However it is recommended to add some warm highlights to the space to ensure the blue is not too relaxing
- Pairing blue with yellow accents will allude to the Ukranian flag, personal to Dunham's ethnic identity
- White helps a space to feel larger in more open, and gray helps a space to feel balanced and coordinates the other colors

Lighting Considerations:

- LED lights are a favorable energy saving alternative to fluorescent lights. In the long term, they are more cost efficient as well
- LED lights can be dimmed to match the time of day, making them a better choice for the health of employees
- Both blue and red accent light improve creative performance and increase strategic approach motivation



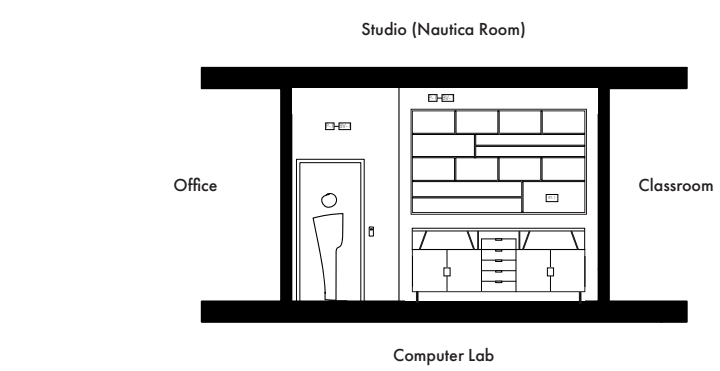
Section A
Room 605 A
Scale: 1/4" = 1'-0"



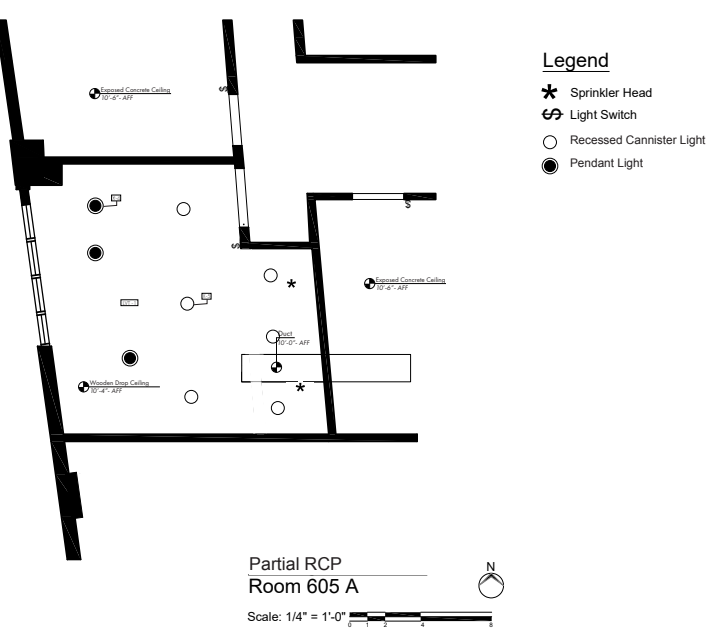
Design Presentation



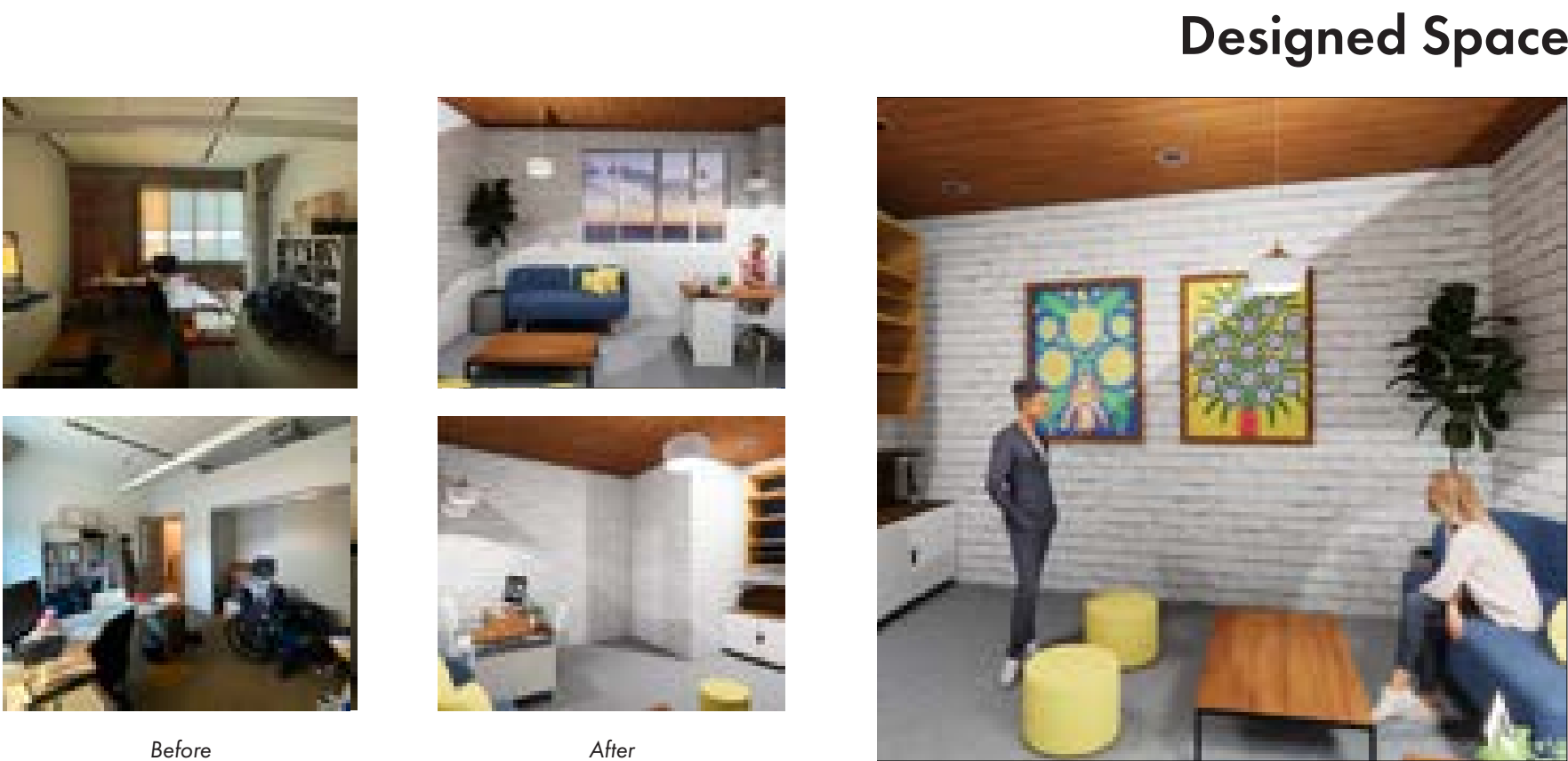
Walk-Through Video



Section B
Room 605 A
Scale: 1/4" = 1'-0"



Partial RCP
Room 605 A
Scale: 1/4" = 1'-0"



Materials Collection / Finish Schedule



Room 615 - Dunham's Office					
Item Code	Style / Color	Collection	Manufacturer	Type	Application
PT - 1	Honest Tawny UPS - FIGOS	Portugal	Cosaville Inc.	Porcelain Stone	Floor
DT - 1	Torash - Rust 38x129	Aspeto Rio	Metrolor	Luxury Vinyl Tile	Ceiling
BV - 1	Old Chicago Brass	----	Konbick	Brick Veneer	Wall
RT - 1	Steel Blue - 00450	Mixed Materials Concrete - Mosaic	Patrola	Resilient Tile	Back of Bookcase
P - 1	Macaroni AF - 20	----	Candice Olsen	Paint	Wall
X - 1	Garden Loveland - MICHIGAN	----	Mercury Row	Furniture	----
X - 2	Studio Expressions Resilient Chair - 1103 102	----	Red Barrel Studio	Furniture	----
X - 3	Small leather Ottoman (Yellow)	----	DIAGOC	Furniture	----
X - 4	GRINADA	----	Nobleson Goldard	Lighting	Ceiling
X - 5	Carless Recessed Integrated LED	----	Nobleson Goldard	Lighting	Ceiling
X - 6	"May I Give The Ukrainian Bread to All People in This Big Wide World"	----	Maria Pymachenko	Entourage	Wall
X - 7	"I Give My Life Stars to Children"	----	Maria Pymachenko	Entourage	Wall



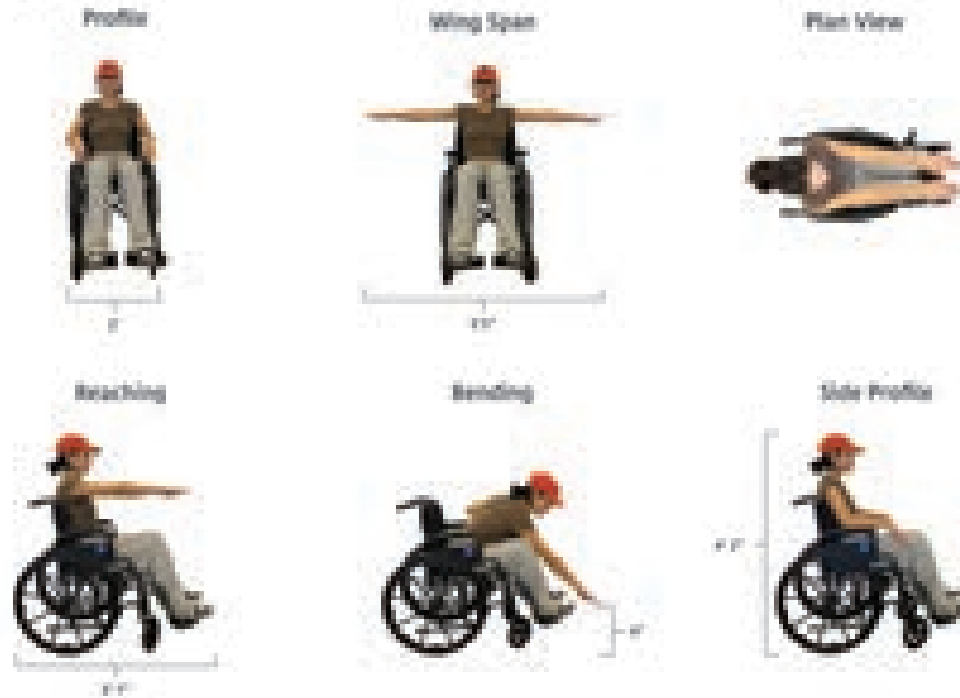
Project Conclusions

Neutral colors were used for the floor, ceiling and walls. The wood ceiling warms up the monochrome colors of the floors and walls. Blue and yellow accents bring vibrance and align with color theory benefits, allowing for increased productivity. The blue and yellow accents pay homage to Zoriana's Ukranian heritage, as highlighted in the two paintings. The added seating area personalizes the spaces and makes it more intimate, addressing Maslow's Hierarchy of Needs.

06: A SPACE FOR THE MINIMALIST

Empathic Research: Part 1
Accessibility

Emma's Wheelchair Measurements



Project Overview

The goal of this project was to design a unique spatial experience using the concept of genius loci and a specific "persona" as a guiding theme. A selected artwork was used as a starting point, then deconstructing and examining the inherently layered structure of the piece to inform our design choices for elements such as sequence, hierarchy, light, color, materiality, texture, and pattern. Through this process, the goal was to uncover the spatial, physical, and atmospheric qualities present in the artwork and translate them into a meaningful and engaging experience for users.

By thoroughly examining the artwork and applying that analysis to the design, I aimed to create visually striking environment that fosters a sense of engagement and fulfillment for the user.

This project involved using Rhino and Enscape to make 3D spatial models and visually appealing renderings.

Empathic Research: Part 1
Participant Observation

Entryways				Difficulty Rating	Experience
Ramps					
Restroom					
Elevator					

QR codes and QR code labels: "Wheelchair in Action", "Exposure toward the wheelchair community"

Empathic Research: Part 2
Universal Design Case Study

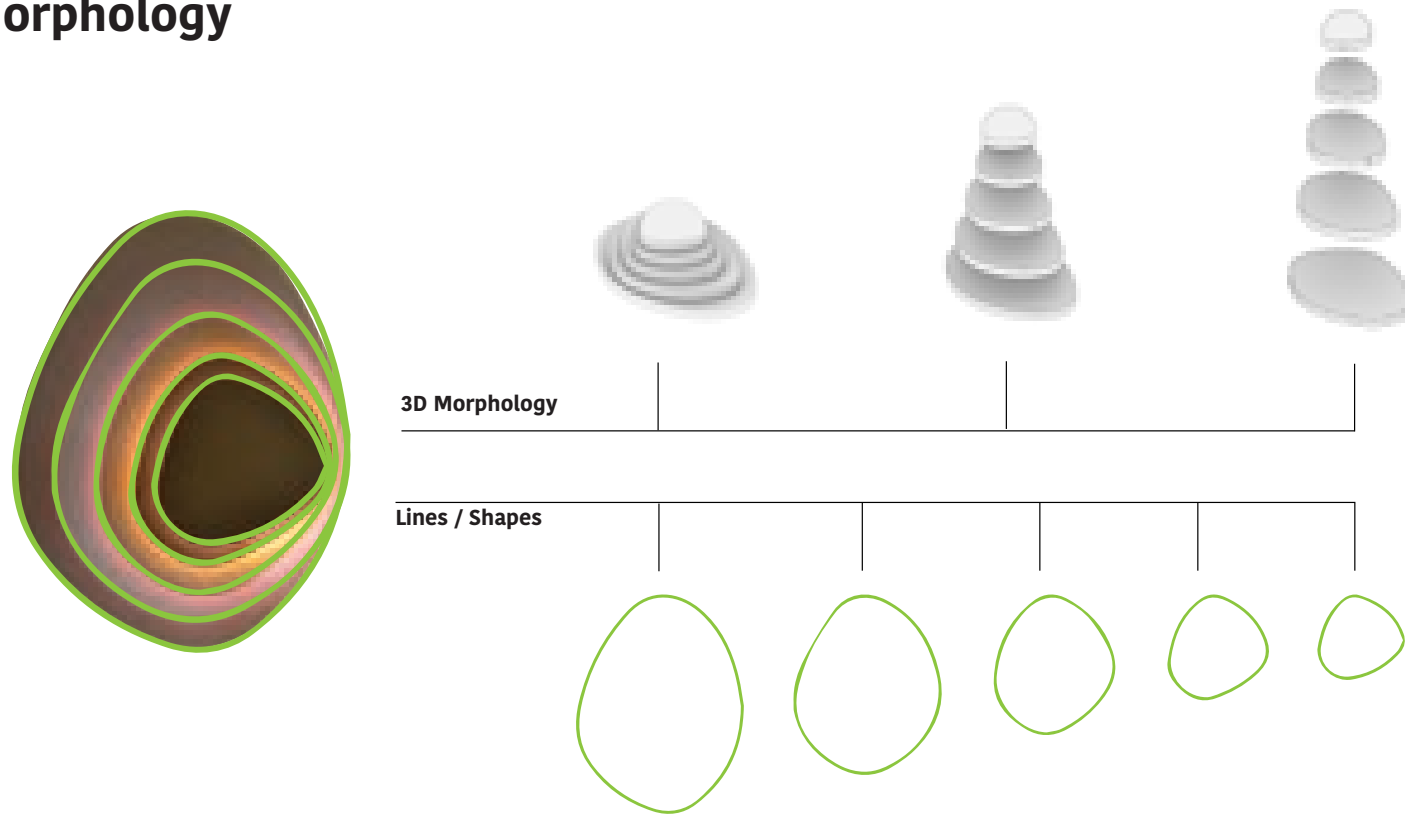
Ed Roberts Campus
Non-Profit Organization Facility

Berkley, California

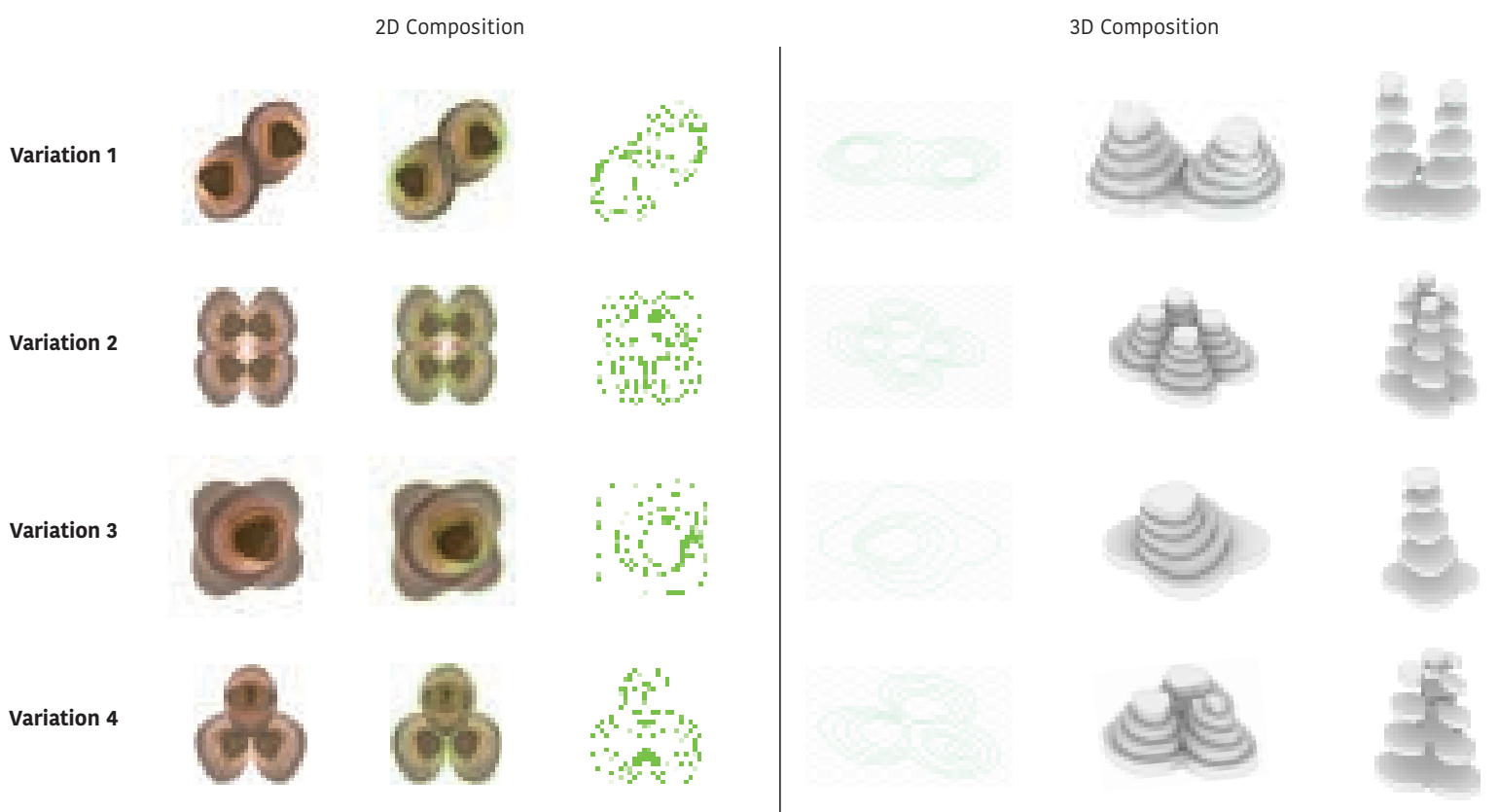
The Ed Roberts campus was designed as a memorial to Ed Roberts, an early leader of the independent living movement. The building houses various disability related non-profit organizations. It is one of the most accessible office buildings in the US, the design strives to be equally easy and intuitive to use for individuals of all abilities. The building design far exceeds the accessibility requirements of the Americans with Disabilities Act. The two-story building includes offices, exhibition space, community meeting rooms, a childcare center for children with disabilities, a fitness center, job training facilities, and a cafe. The facility also has numerous sustainable design elements, such as nontoxic finishes and filtered outside air addressing the needs of those with chemical sensitivities.

7 Wide Entryways, Elevators/Escalators, Colored/Paved Flooring, Acoustical Landmarks, High Contrast Interior Features, Hands-Free System Controls, Vertical Signs

Minimalist Exploratory Models
Morphology



Minimalist Exploratory Models
Composition



Concept Development

In this project, the student is given a 'persona' and must choose a work of abstract art to match. Based on the persona and work of art, the student will create a base emulating the two.

Chosen Artwork

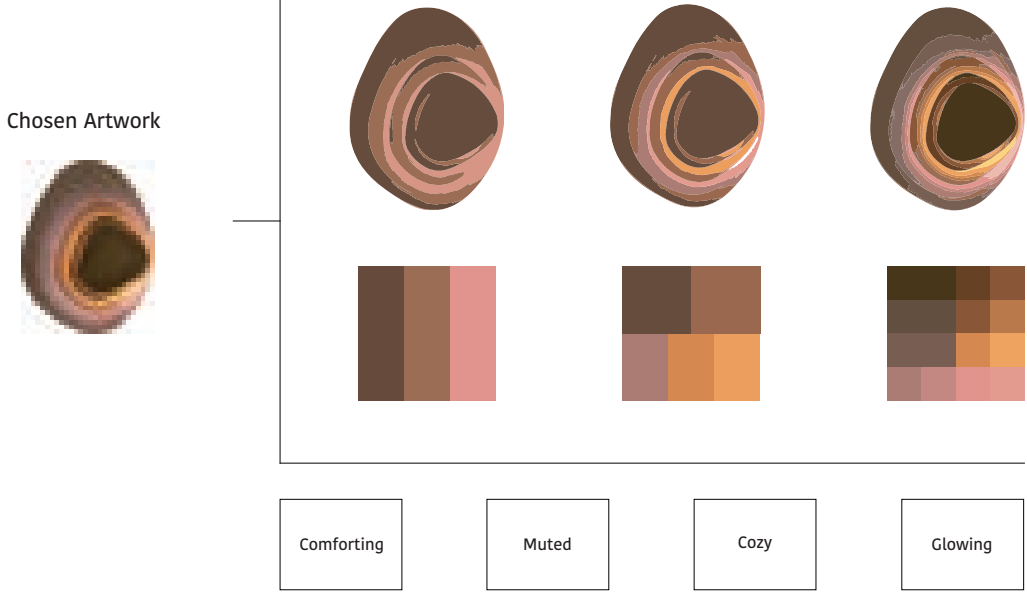
Minimalist

Live Purposefully. Find joy in the little things. Enjoy what life has to offer and appreciate beauty in all things. You look to your environment as a place to decompress and truly be you. Uncluttered and undisturbed.

It is beautiful yet simple, the design is not cluttered or overwhelming and the colors are calm. They it has a identifiable center and emits a sense of calm.



Minimalist Exploratory Models
Color



Concept Developement

Minimalist Exploratory Models

Materiality/Texture

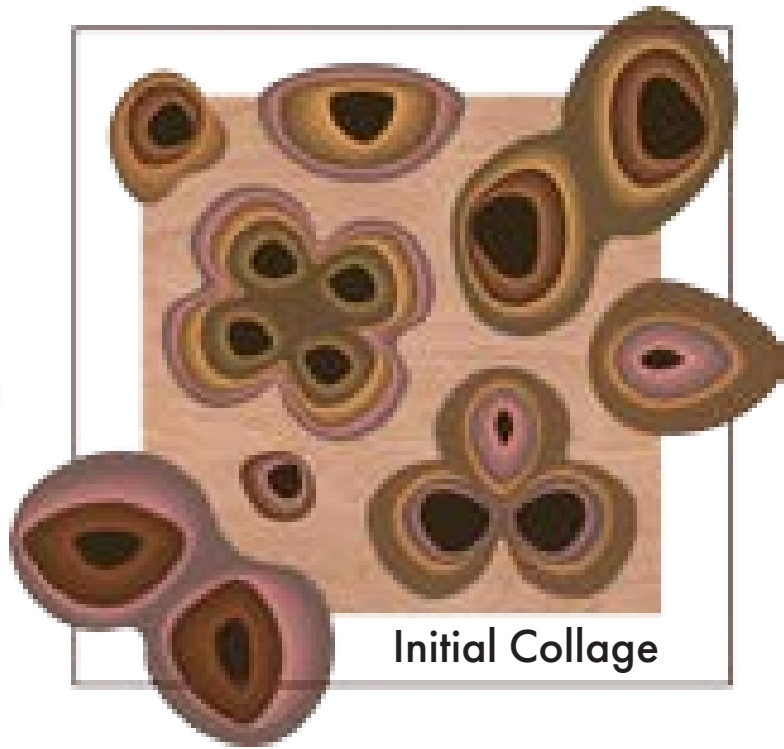


Foam Board	Adhesive	Push-pins
------------	----------	-----------

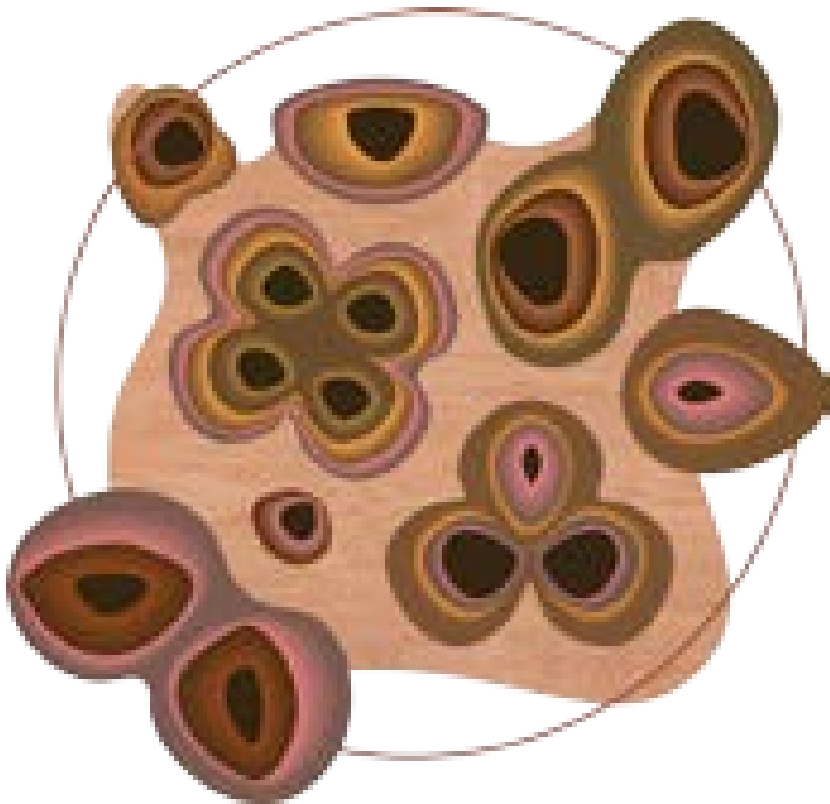
Cool	Smooth	Rough
------	--------	-------

Genius Loci, Part 2
Atmospheric Collage: Minimalist

This design features a 600 sq. ft space, reimagined as a temporary living environment. Inspired by a minimalist design style and a chosen artwork, this room uses a rustic ambiance of color and pattern to juxtapose a striking trichotomy of rough, smooth, and mid-grained textures. Through the careful marriage of natural and mood lighting, this composition seeks to exude a simple and comforting sense of atmosphere that will leave users feeling engaged and fulfilled. Special considerations have been made for occupants on a wide spectrum of ability levels.



Revised Collage



Minimalist Exploratory Models

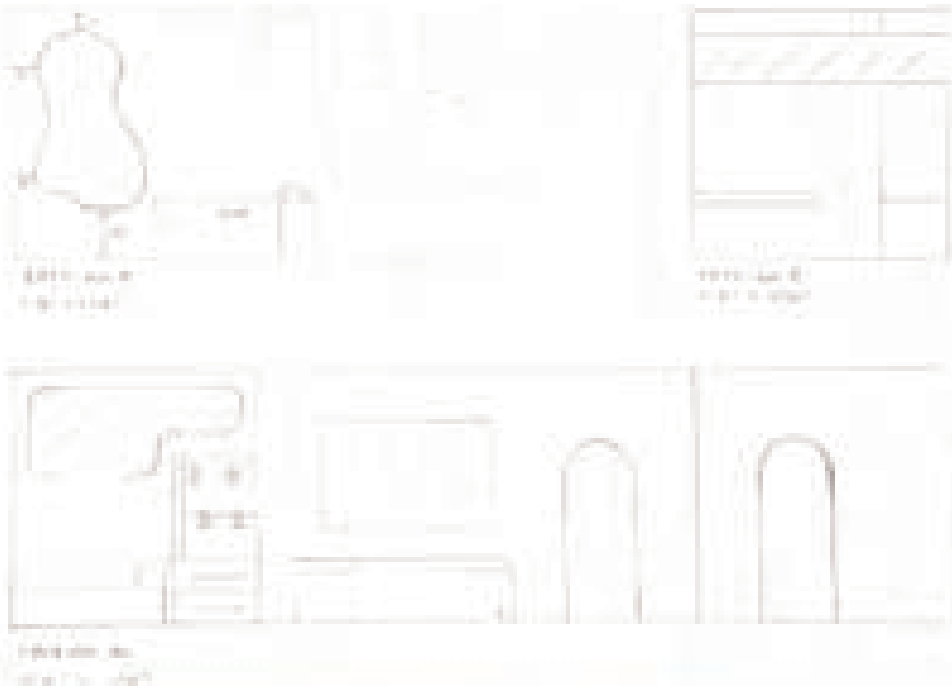
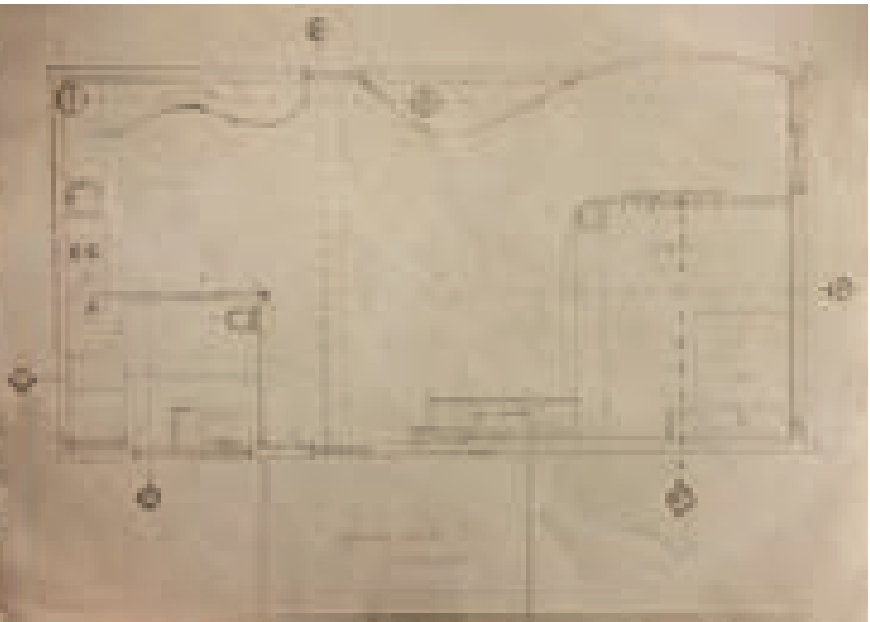
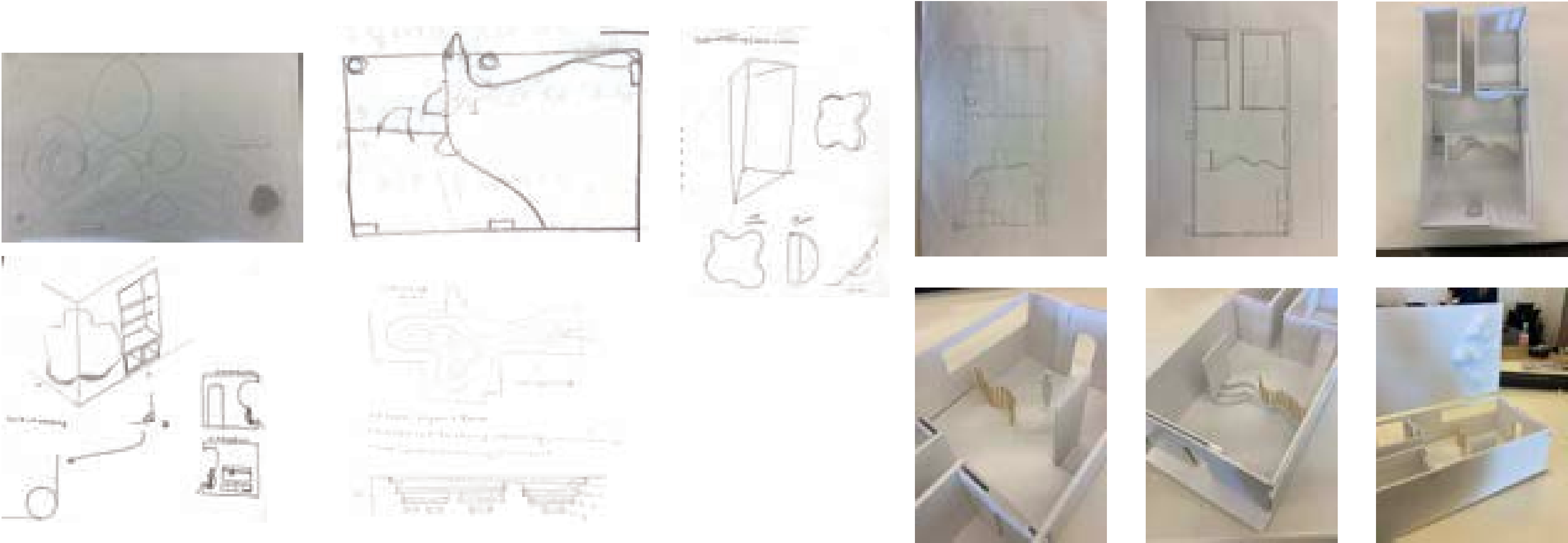
Spatial Relationships



Schematic Design

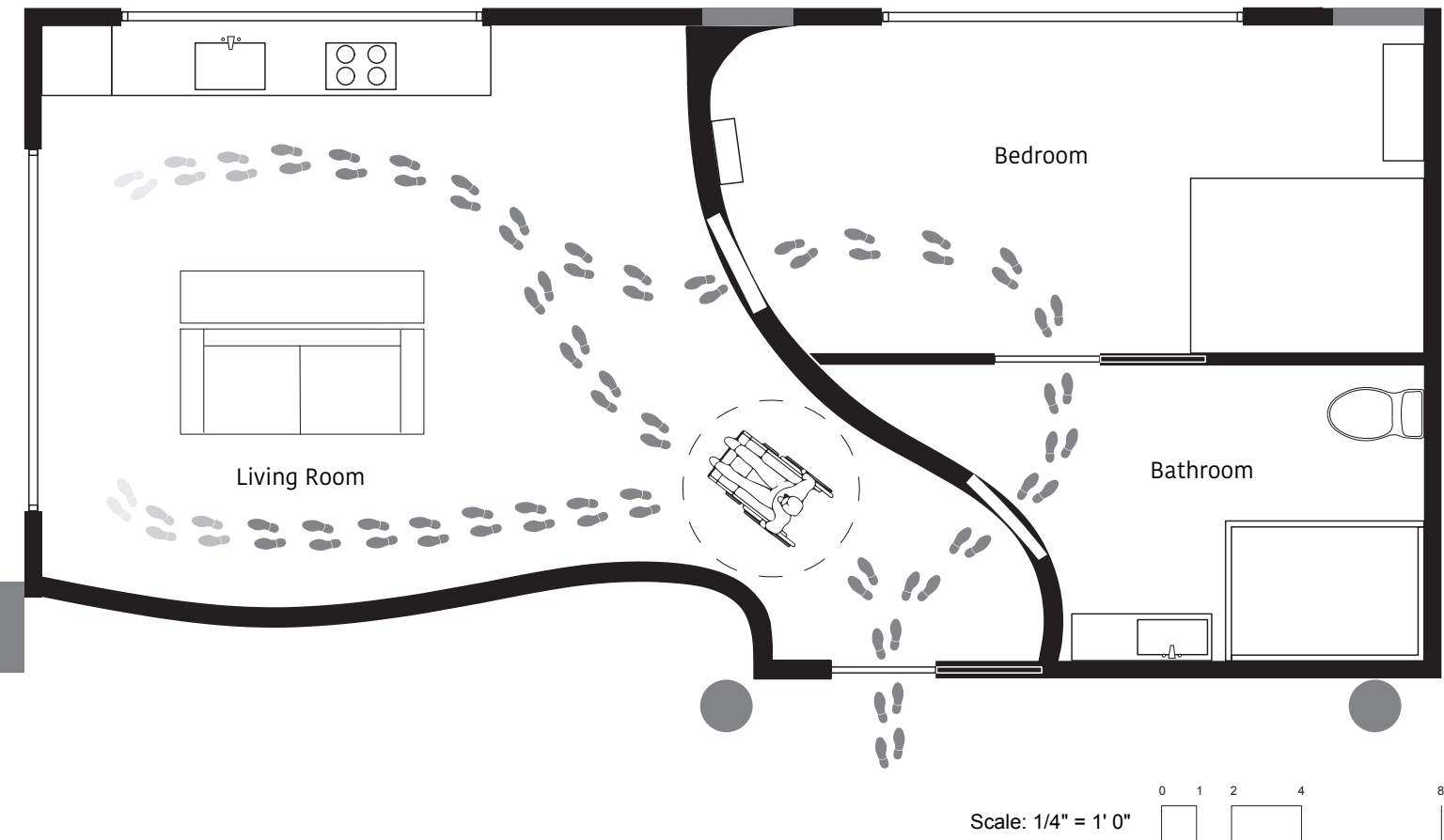
Initial 1/2" = 1' - 0" Scale Model

Initial Sketches and Concepts

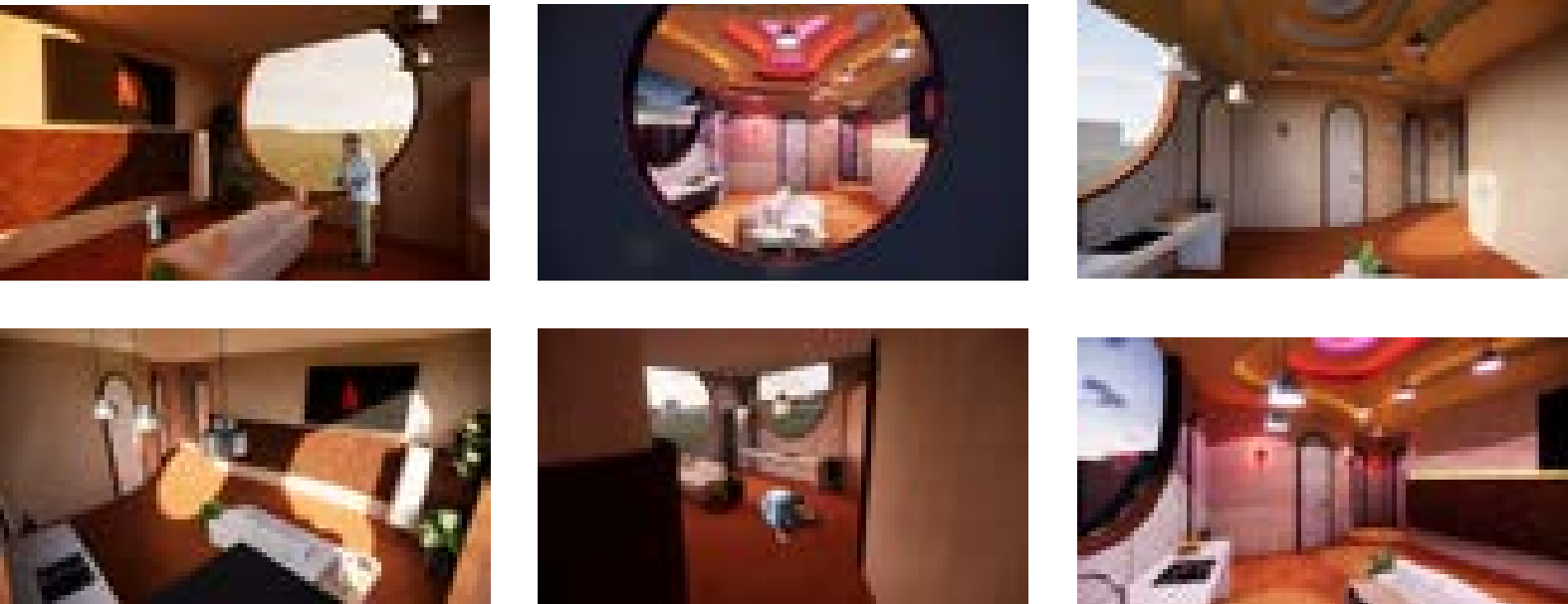


Design Development

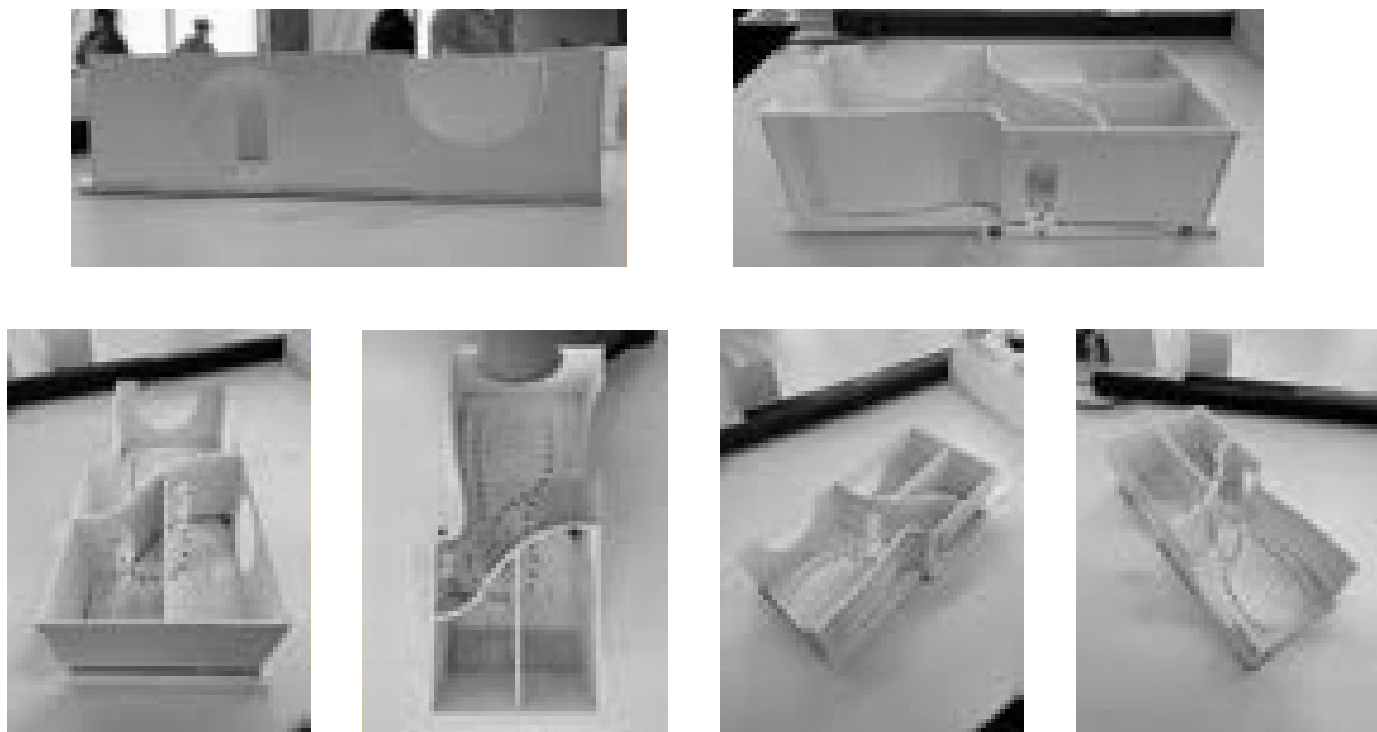
Developed Floor Plan



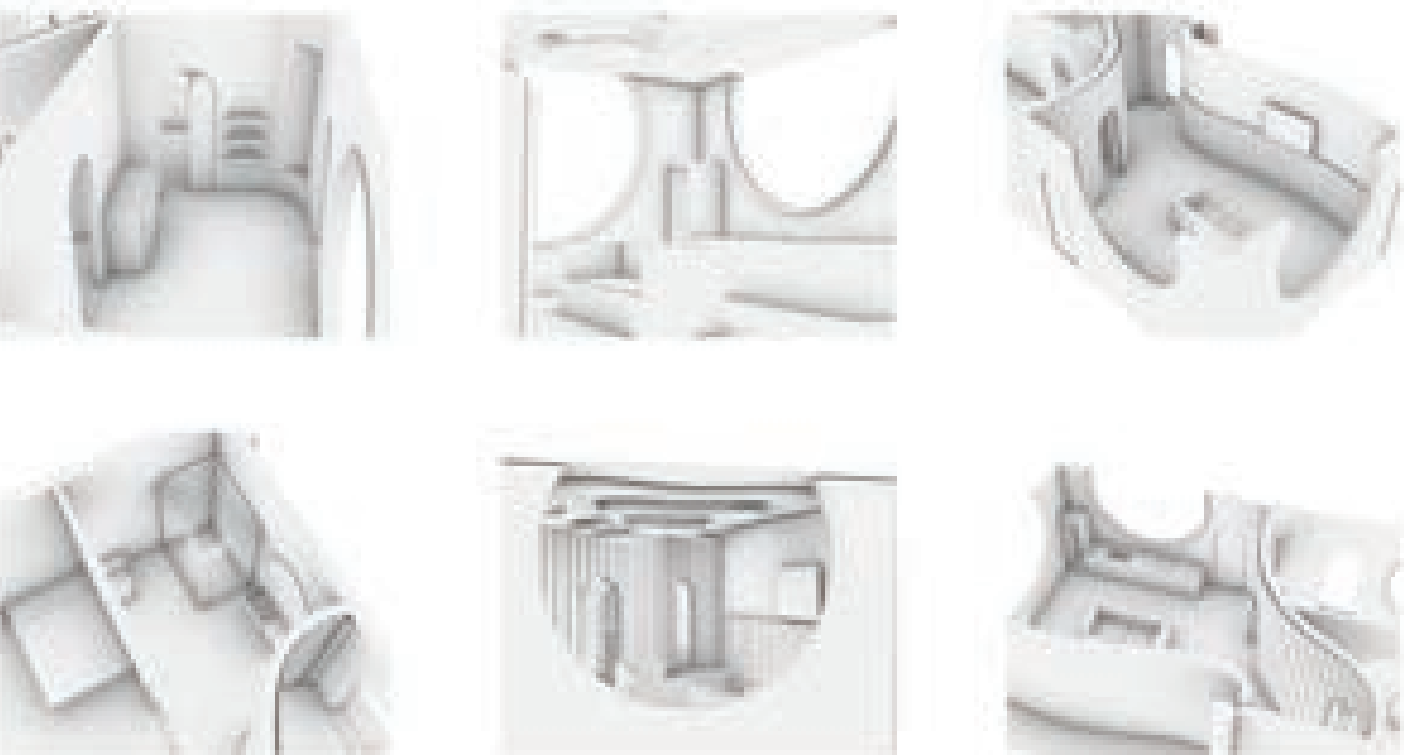
Developed Renderings



1/2 " = 1' - 0" Scale Model



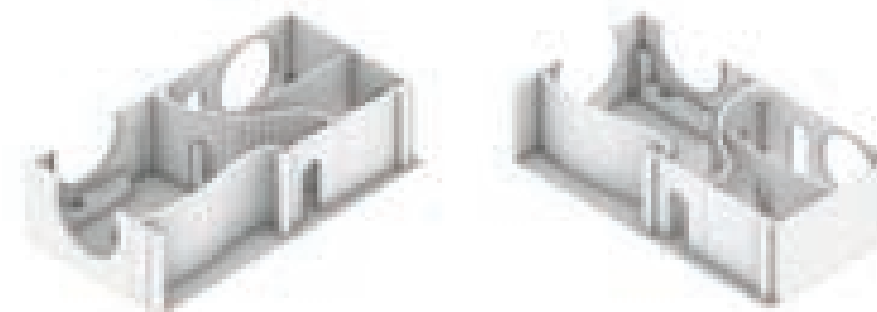
Developed Spatial Model



Finalized 3D Spatial Model

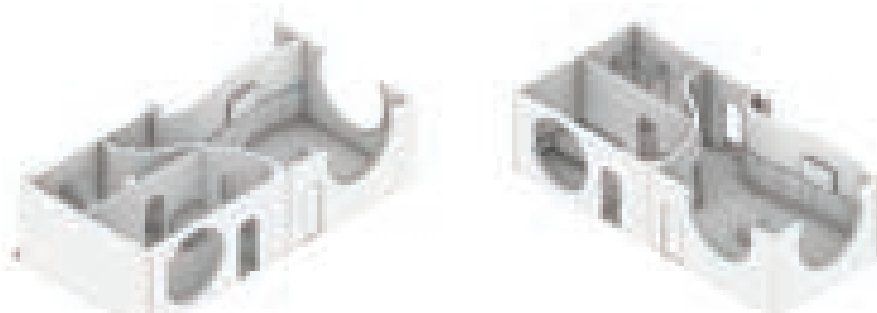


3D Floor Plan



Northeast View

Northwest View



Southwest View

Southeast View



Complete Process Work



Design Presentation Panel

South Elevation



North Elevation



Ceiling Plan, Perspective and South Elevation



Ceiling Perspectives

Finalized Design

The finalized design is a cozy and simple temporary living space, with the main ceiling feature mimicking the chosen artwork.

Finalized Renderings



07: DRAWING AND ARTWORK

Material Boards



Intro to Materials

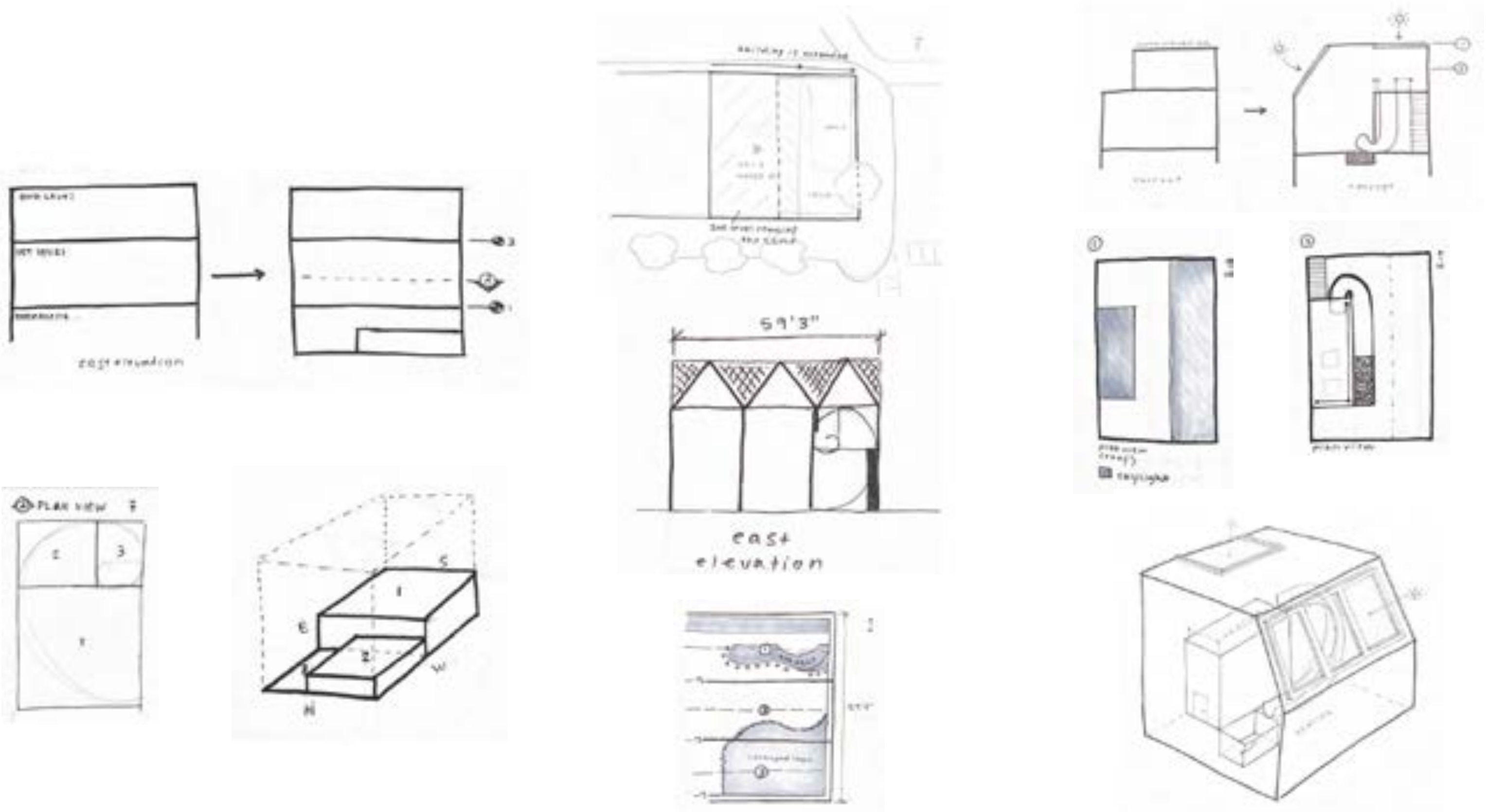


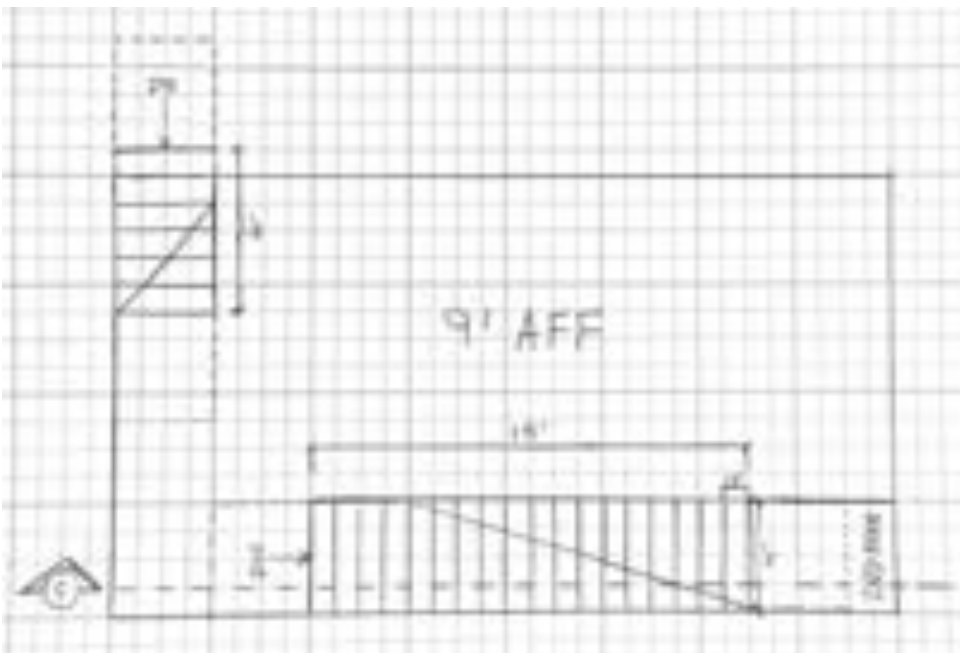
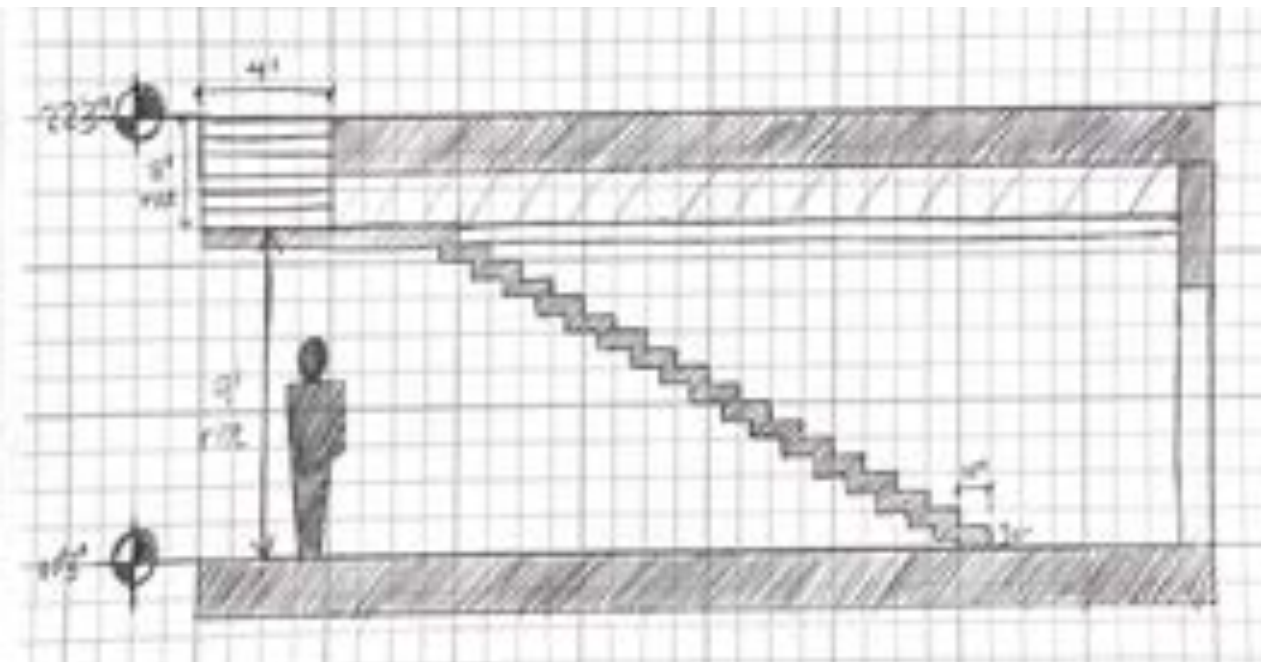
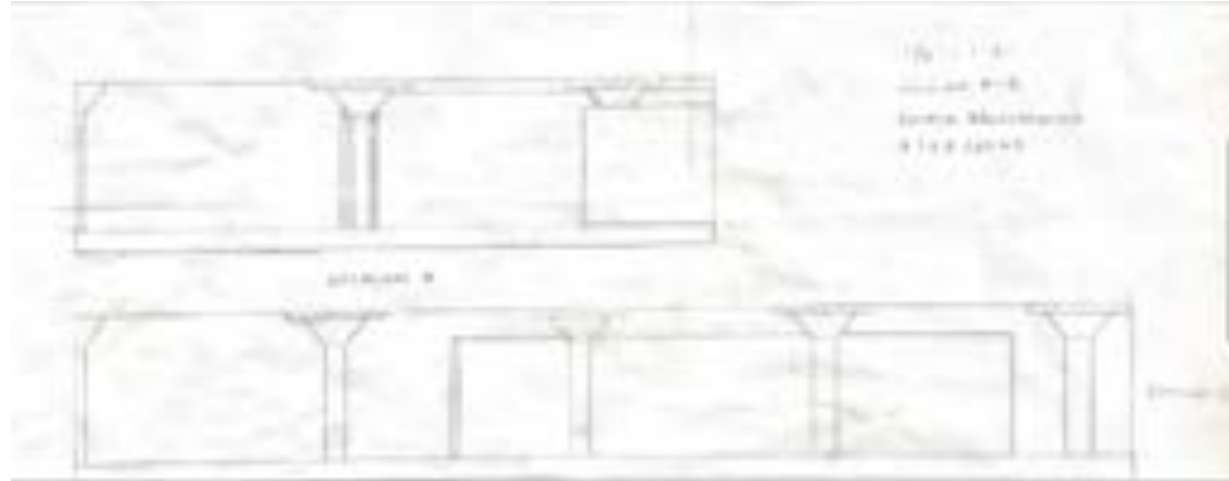
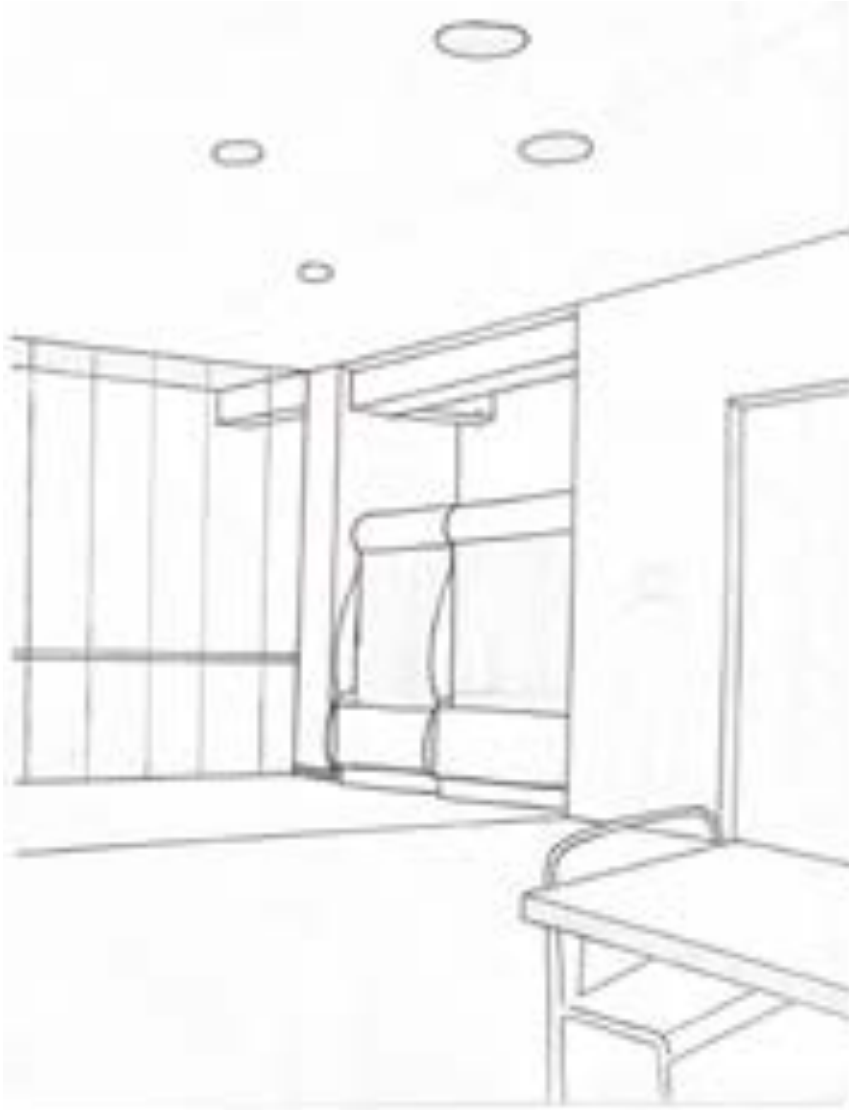
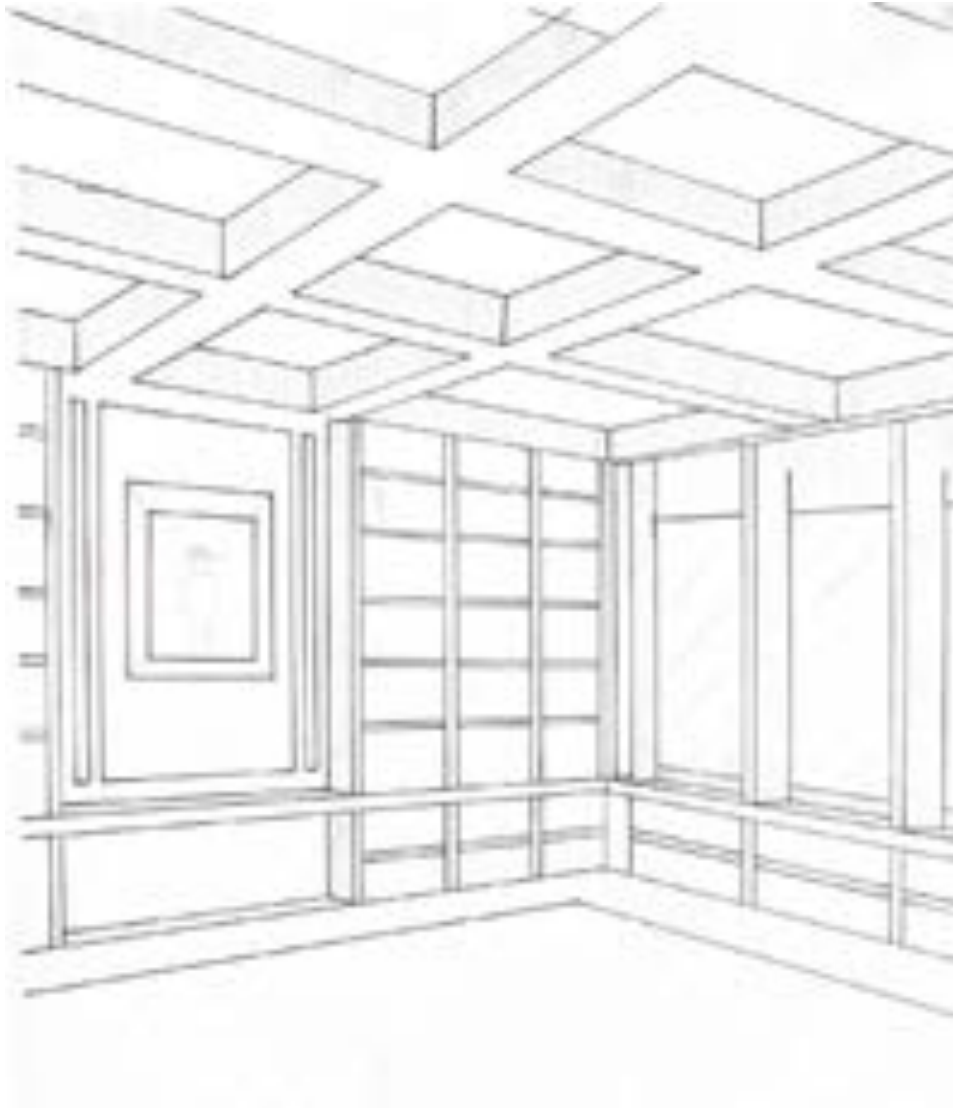
Warehouse Redesign Project



Material Bank Workshop

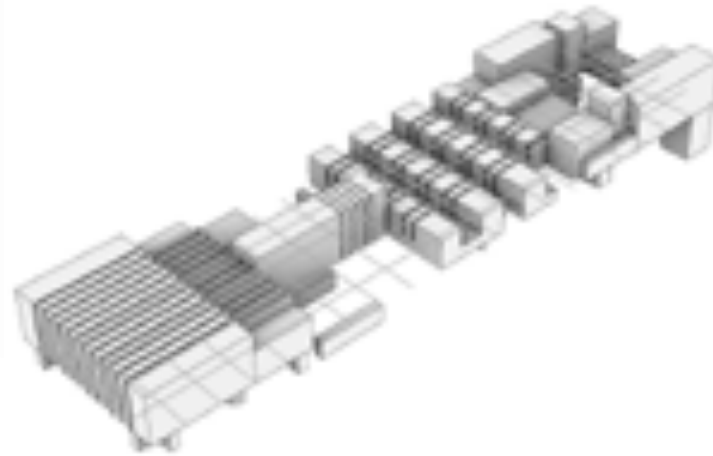
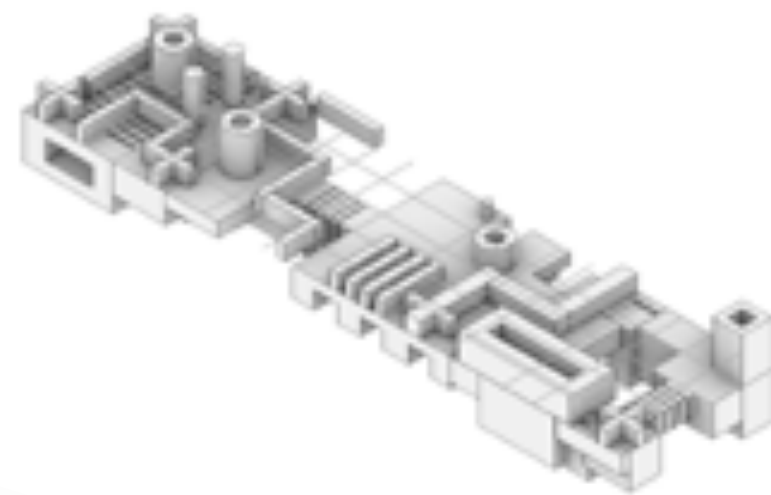
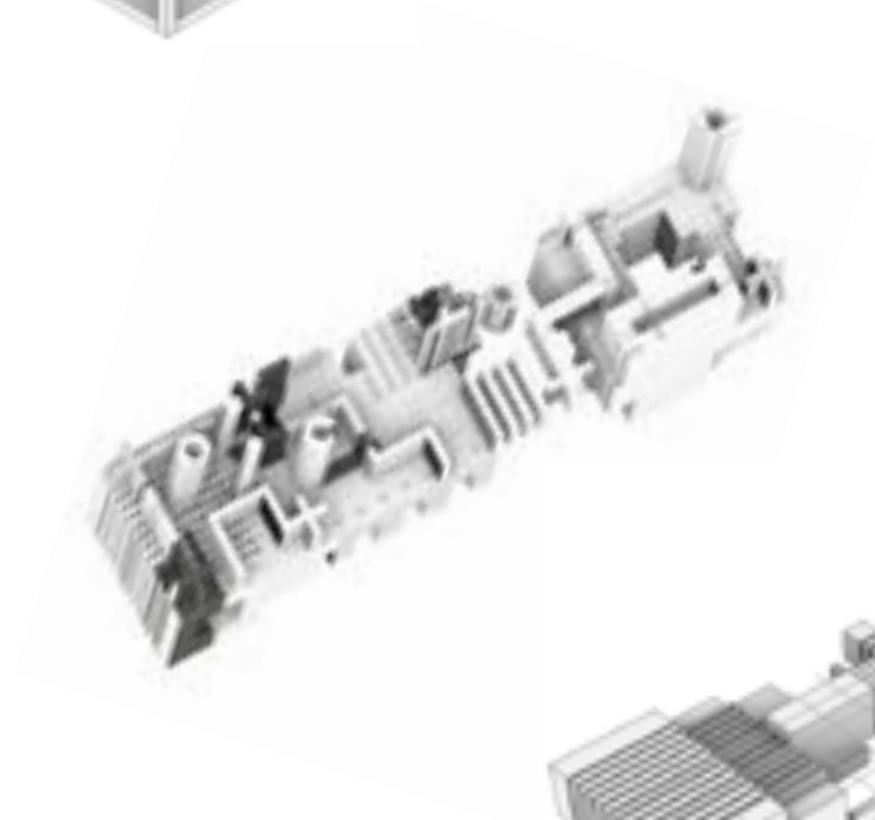
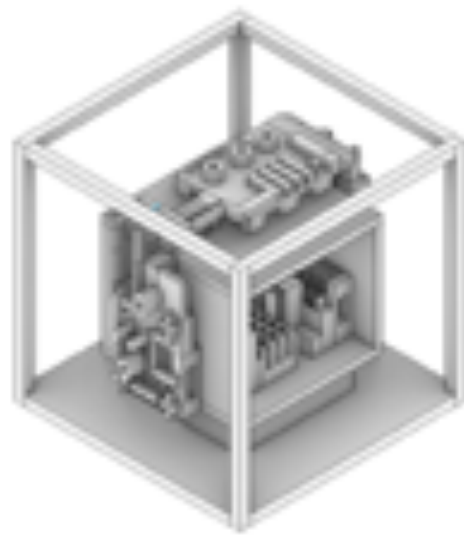
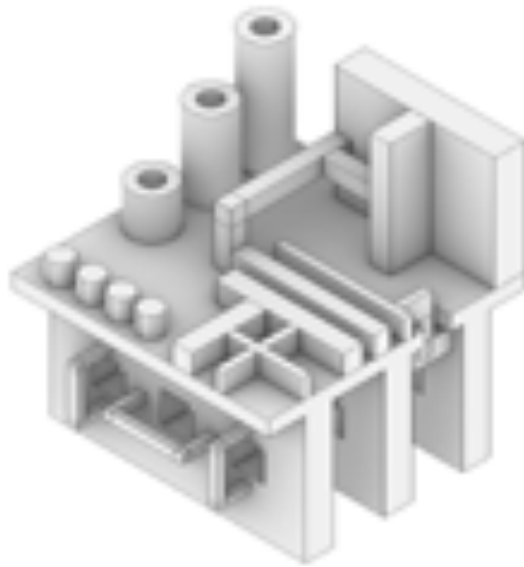
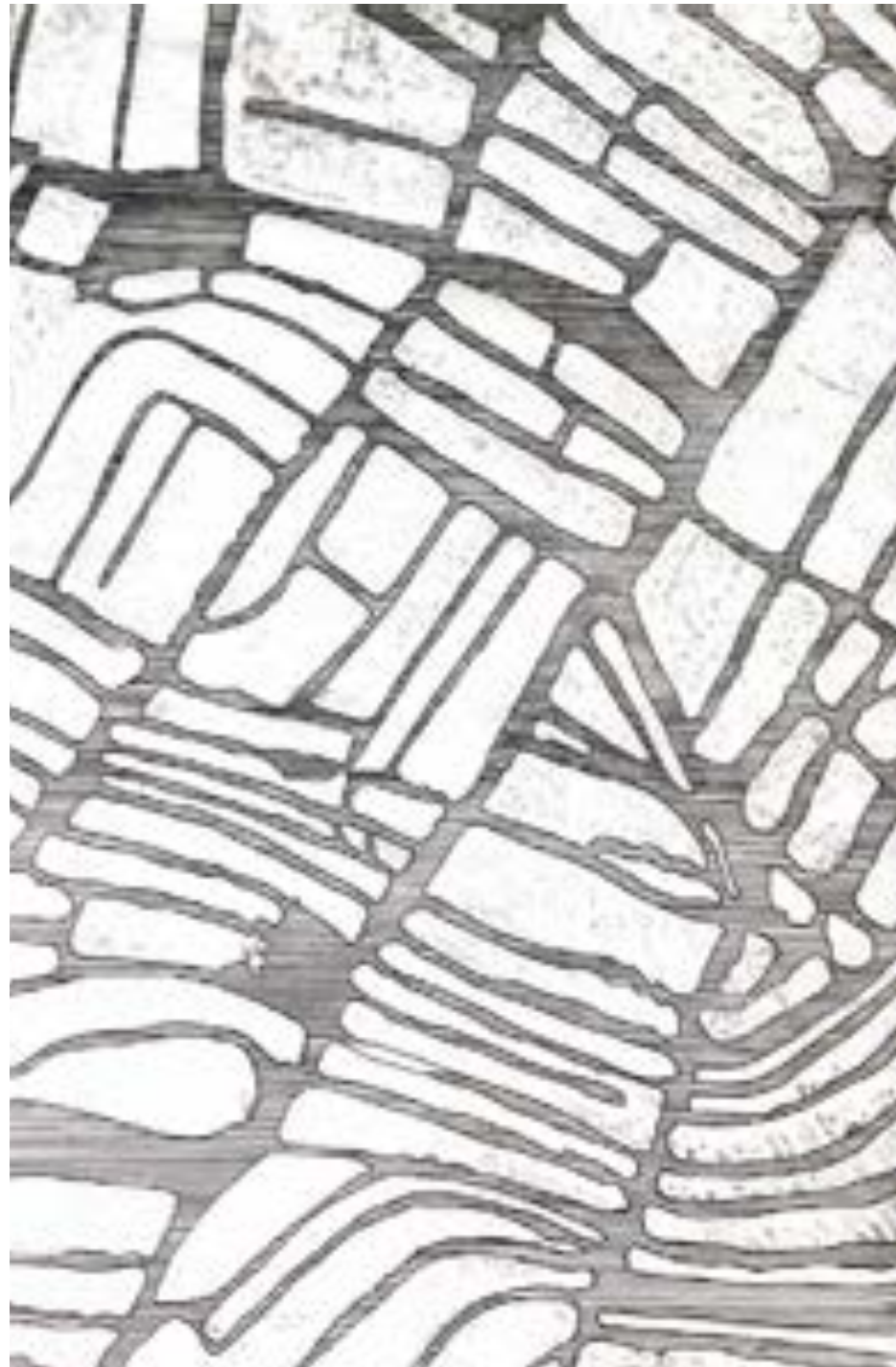
Hand-Drawn Concept Sketches





Architectural Drawing

Design Drawings and Artworks from the course ARC391: Architectural Drawing



Architectural Drawing

Rhino-generated abstract design drawings